



DR. K. V. SUBBA REDDY INSTITUTE OF TECHNOLOGY

(Autonomous)

(Opp. Dupadu, NH-44, Kurnool, AP, 518218)

B. Tech (Regular-Full time)

(Effective for the students admitted into I year from the Academic Year **2023-24** onwards)

ARTIFICIAL INTELLIGENCE

II YEAR COURSE STRUCTURE AND SYLLABUS



B. Tech – II Year I Semester

S.No	Course code	Title	L	T	P	Credits
1	23A105201	Discrete Mathematics & Graph Theory	3	0	0	3
2	23A100032	Universal Human Values 2- Understanding Harmony and Ethical human conduct	2	1	0	3
3	23A133201	Artificial Intelligence	3	0	0	3
4	23A105203T	Advanced Data Structures & Algorithms Analysis	3	0	0	3
5	23A105204T	Object-Oriented Programming Through JAVA	3	0	0	3
6	23A105203P	Advanced Data Structures and Algorithms Analysis Lab	0	0	3	1.5
7	23A105204P	Object-Oriented Programming Through JAVA Lab	0	0	3	1.5
8	23A105205	Python programming	0	1	2	2
9	23A100033	Environmental Science	2	0	0	-
Total			15	2	10	20

B.Tech– II Year II Semester

S.No.	Course code	Title	L	T	P	Credits
1	23A100021	Optimization Techniques	2	0	0	2
2	23A100014	Probability & Statistics	3	0	0	3
3	23A133202	Machine Learning	3	0	0	3
4	23A105207T	Database Management Systems	3	0	0	3
5	23A105202	Digital Logic and Computer Organization	3	0	0	3
6	23A131201P	AI & ML Lab	0	0	3	1.5
7	23A105207P	Database Management Systems Lab	0	0	3	1.5
8	23A105209	Full Stack Development-1	0	1	2	2
9	23A103209	Design Thinking & Innovation	1	0	2	2
Total			15	1	12	21
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation						



II Year B.Tech. AI – I Semester

L	T	P	C
3	0	0	3

(23A105201) DISCRETE MATHEMATICS & GRAPH THEORY (Common to CSE and all CSE allied branches)

Course Outcomes: After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Apply mathematical logic to solve problems.	L2, L3
CO2	Understand the concepts and perform the operations related to sets, relations and functions. Gain the conceptual background needed and identify structures of algebraic nature.	L3, L5
CO3	Apply basic counting techniques to solve combinatorial problems.	L3
CO4	Formulate problems and solve recurrence relations.	L2, L3
CO5	Apply Graph Theory in solving computer science problems	L3, L5

UNIT I Mathematical Logic

Introduction, Statements and Notation, Connectives, Well-formed formulas, Tautology, Duality law, Equivalence, Implication, Normal Forms, Functionally complete set of connectives, Inference Theory of Statement Calculus, Predicate Calculus, Inference theory of Predicate Calculus.

UNIT II Set theory

The Principle of Inclusion- Exclusion, Pigeon hole principle and its application, Functions composition of functions, Inverse Functions, Recursive Functions, Lattices and its properties. Algebraic structures: Algebraic systems-Examples and General Properties, Semi groups and Monoids, groups, sub groups, homomorphism, Isomorphism.

UNIT III Elementary Combinatorics

Combinations and Permutations, Enumeration of Combinations and Permutations, Enumerating Combinations and Permutations with Repetitions, Enumerating Permutations with Constrained Repetitions, Binomial Coefficients, The Binomial and Multinomial Theorems.

UNITIV: Recurrence Relations

Generating Functions of Sequences, Calculating Coefficients of Generating Functions, Recurrence relations, Solving Recurrence Relations by Substitution and Generating functions, The Method of Characteristic roots, Solutions of Inhomogeneous, Recurrence Relations.

UNITV Graphs

Basic Concepts, Isomorphism and Subgraphs, Trees and their Properties, Spanning Trees, Directed Trees, Binary Trees, Planar Graphs, Euler's Formula, Multigraphs and Euler Circuits, Hamiltonian Graphs.

Textbooks:

1. J.P. Tremblay and R. Manohar, Discrete Mathematical Structures with Applications to Computer Science, Tata McGraw Hill, 2002.



2. Kenneth H. Rosen, Discrete Mathematics and its Applications with Combinatorics and Graph Theory, 7th Edition, McGraw Hill Education (India) Private Limited.

ReferenceBooks:

1. Joe L. Mott, Abraham Kandel and Theodore P. Baker, Discrete Mathematics for Computer Scientists & Mathematicians, 2nd Edition, Pearson Education.
2. Narsingh Deo, Graph Theory with Applications to Engineering and Computer Science.

Online Learning Resources:

1. <http://www.cs.yale.edu/homes/aspnes/classes/202/notes.pdf>



II Year B.Tech. AI – I Semester

L	T	P	C
2	1	0	3

(23A100032) UNIVERSAL HUMAN VALUES – UNDERSTANDING HARMONY AND ETHICAL HUMAN CONDUCT (Common to All Branches of Engineering)

Course Objectives:

- To help the students appreciate the essential complementary between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.
- To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
- To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.

COURSE OUTCOMES:	At the end of the course, students will be able to	Blooms Level
CO1	Define the terms like Natural Acceptance, Happiness and Prosperity	L1, L2
CO2	Identify one's self, and one's surroundings (family, society nature)	L1, L2
CO3	Apply what they have learnt to their own self in different day-to-day settings in real life	L3
CO4	Relate human values with human relationship and human society.	L4
CO5	Justify the need for universal human values and harmonious existence	L5
CO6	Develop as socially and ecologically responsible engineers	L3, L6

Course Topics

The course has 28 lectures and 14 tutorials in 5 modules. The lectures and tutorials are of 1-hour duration. Tutorial sessions are to be used to explore and practice what has been proposed during the lecture sessions.

The Teacher's Manual provides the outline for lectures as well as practice sessions. The teacher is expected to present the issues to be discussed as propositions and encourage the students to have a dialogue.

UNIT I	Introduction to Value Education (6 lectures and 3 tutorials for practice session) Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education) Lecture 2: Understanding Value Education Tutorial 1: Practice Session PS1 Sharing about Oneself Lecture 3: self-exploration as the Process for Value Education Lecture 4: Continuous Happiness and Prosperity – the Basic Human Aspirations Tutorial 2: Practice Session PS2 Exploring Human Consciousness
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- Lecture 5: Happiness and Prosperity – Current Scenario
Lecture 6: Method to Fulfill the Basic Human Aspirations
Tutorial 3: Practice Session PS3 Exploring Natural Acceptance
- UNIT II** Harmony in the Human Being (6 lectures and 3 tutorials for practice session)
Lecture 7: Understanding Human being as the Co-existence of the self and the body.
Lecture 8: Distinguishing between the Needs of the self and the body
Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body.
Lecture 9: The body as an Instrument of the self
Lecture 10: Understanding Harmony in the self
Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self
Lecture 11: Harmony of the self with the body
Lecture 12: Programme to ensure self-regulation and Health
Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body
- UNIT III** Harmony in the Family and Society (6 lectures and 3 tutorials for practice session)
Lecture 13: Harmony in the Family – the Basic Unit of Human Interaction
Lecture 14: 'Trust' – the Foundational Value in Relationship
Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust
Lecture 15: 'Respect' – as the Right Evaluation
Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect
Lecture 16: Other Feelings, Justice in Human-to-Human Relationship
Lecture 17: Understanding Harmony in the Society
Lecture 18: Vision for the Universal Human Order
Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal
- UNIT IV** Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session)
Lecture 19: Understanding Harmony in the Nature
Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature
Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature
Lecture 21: Realizing Existence as Co-existence at All Levels
Lecture 22: The Holistic Perception of Harmony in Existence
Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence
- UNIT V** Implications of the Holistic Understanding – a Look at Professional Ethics (6 lectures and 3 tutorials for practice session)
Lecture 23: Natural Acceptance of Human Values
Lecture 24: Definitiveness of (Ethical) Human Conduct
Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct
Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order
Lecture 26: Competence in Professional Ethics
Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education
Lecture 27: Holistic Technologies, Production Systems and Management Models-Typical Case Studies



Lecture 28: Strategies for Transition towards Value-based Life and Profession Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal Human Order

Practice Sessions for UNIT I – Introduction to Value Education

PS1 Sharing about Oneself

PS2 Exploring Human Consciousness

PS3 Exploring Natural Acceptance

Practice Sessions for UNIT II – Harmony in the Human Being

PS4 Exploring the difference of Needs of self and body

PS5 Exploring Sources of Imagination in the self

PS6 Exploring Harmony of self with the body

Practice Sessions for UNIT III – Harmony in the Family and Society

PS7 Exploring the Feeling of Trust

PS8 Exploring the Feeling of Respect

PS9 Exploring Systems to fulfil Human Goal

Practice Sessions for UNIT IV – Harmony in the Nature (Existence)

PS10 Exploring the Four Orders of Nature

PS11 Exploring Co-existence in Existence

Practice Sessions for UNIT V – Implications of the Holistic Understanding – a Look at Professional Ethics

PS12 Exploring Ethical Human Conduct

PS13 Exploring Humanistic Models in Education

PS14 Exploring Steps of Transition towards Universal Human Order

READINGS:

Textbook and Teachers Manual

a. The Textbook

R R Gaur, R Asthana, G P Bagaria, *A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1

b. The Teacher's Manual

R R Gaur, R Asthana, G P Bagaria, *Teachers' Manual for A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books

1. *Jeevan Vidya: Ek Parichaya*, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. *Human Values*, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. *The Story of Stuff* (Book).
4. *The Story of My Experiments with Truth* - by Mohandas Karamchand Gandhi
5. *Small is Beautiful* - E. F Schumacher.
6. *Slow is Beautiful* - Cecile Andrews
7. *Economy of Permanence* - J C Kumarappa
8. *Bharat Mein Angreji Raj* – Pandit Sunderlal
9. *Rediscovering India* - by Dharampal
10. *Hind Swaraj or Indian Home Rule* - by Mohandas K. Gandhi



11. *India Wins Freedom* - Maulana Abdul Kalam Azad

12. *Vivekananda* - Romain Rolland (English)

13. *Gandhi* - Romain Rolland (English)

Mode of Conduct:

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.

Tutorial hours are to be used for practice sessions.

While analyzing and discussing the topic, the faculty mentor's role is in pointing to essential elements to help in sorting them out from the surface elements. In other words, help the students explore the important or critical elements.

In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration.

Scenarios may be used to initiate discussion. The student is encouraged to take up ||ordinary|| situations rather than ||extra-ordinary|| situations. Such observations and their analyses are shared and discussed with other students and faculty mentor, in a group sitting.

Tutorials (experiments or practical) are important for the course. The difference is that the laboratory is everyday life, and practical are how you behave and work in real life. Depending on the nature of topics, worksheets, home assignment and/or activity are included. The practice sessions (tutorials) would also provide support to a student in performing actions commensurate to his/her beliefs. It is intended that this would lead to development of commitment, namely behaving and working based on basic human values.

It is recommended that this content be placed before the student as it is, in the form of a basic foundation course, without including anything else or excluding any part of this content. Additional content may be offered in separate, higher courses. This course is to be taught by faculty from every teaching department, not exclusively by any one department.

Teacher preparation with a minimum exposure to at least one 8-day Faculty Development Program on Universal Human Values is deemed essential.

Online Resources

1. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%201-Introduction%20to%20Value%20Education.pdf>

2. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%202-Harmony%20in%20the%20Human%20Being.pdf>

3. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%203-Harmony%20in%20the%20Family.pdf>

4. <https://fdp-si.aicte-india.org/UHV%201%20Teaching%20Material/D3-S2%20Respect%20July%202023.pdf>

5. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Notes%20&%20Handouts/UHV%20Handout%205-Harmony%20in%20the%20Nature%20and%20Existence.pdf>



6. <https://fdp-si.aicte-india.org/download/FDPTeachingMaterial/3-days%20FDP-SI%20UHV%20Teaching%20Material/Day%203%20Handouts/UHV%203D%20D3-S2A%20Und%20Nature-Existence.pdf>

7. <https://fdp-si.aicte-india.org/UHV%20II%20Teaching%20Material/UHV%20II%20Lecture%2023-25%20Ethics%20v1.pdf>

8. <https://www.studocu.com/in/document/kiet-group-of-institutions/universal-human-values/chapter-5-holistic-understanding-of-harmony-on-professional-ethics/62490385>

https://onlinecourses.swayam2.ac.in/aic22_ge23/preview



II Year B.Tech. AI – I Semester

L	T	P	C
3	0	0	3

(23A133201) ARTIFICIAL INTELLIGENCE

Pre-requisite:

- Knowledge in Computer Programming.
- A course on —Mathematical Foundations of Computer Sciencel.
- Background in linear algebra, data structures and algorithms, and probability.

Course Objectives:

- The student should be made to study the concepts of Artificial Intelligence.
- The student should be made to learn the methods of solving problems using Artificial Intelligence.
- The student should be made to introduce the concepts of Expert Systems.
- To understand the applications of AI, namely game playing, theorem proving, and machine learning.
- To learn different knowledge representation techniques

UNIT - I

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT - II

Searching- Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A* ,AO* Algorithms, Problem reduction, Game Playing-Adversial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

UNIT - III

Representation of Knowledge: Knowledge representation issues, predicate logic- logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules based deduction systems. Reasoning under uncertainty, review of probability, Bayes' probabilistic interferences and dempstershafer theory.

UNIT - IV

Logic concepts: First order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, Learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

UNIT - V

Expert Systems: Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Meta knowledge Heuristics. Typical expert systems – MYCIN, DART, XCON: Expert systems shells.



Textbooks:

1. S. Russel and P. Norvig, —Artificial Intelligence – A Modern Approach, Second Edition, Pearson Education.
2. Kevin Night and Elaine Rich, Nair B., —Artificial Intelligence (SIE), Mc Graw Hill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel, Computational Intelligence: a logical approach, Oxford University Press.
2. G. Luger, —Artificial Intelligence: Structures and Strategies for complex problemsolving, Fourth Edition, Pearson Education.
3. J. Nilsson, —Artificial Intelligence: A new Synthesis, Elsevier Publishers.
4. Artificial Intelligence, Saroj Kaushik, CENGAGE Learning.

Online Learning Resources:

1. <https://ai.google/>
2. https://swayam.gov.in/nd1_noc19_me71/preview



II Year B.Tech. AI – I Semester

L	T	P	C
3	0	0	3

(23A105203T) ADVANCED DATA STRUCTURES & ALGORITHM ANALYSIS

Course Objectives:

The main objectives of the course is to

- provide knowledge on advance data structures frequently used in Computer Science domain
- Develop skills in algorithm design techniques popularly used
- Understand the use of various data structures in the algorithm design

Course Outcomes:

After completion of the course, students will be able to

- Illustrate the working of the advanced tree data structures and their applications (L2)
- Understand the Graph data structure, traversals and apply them in various contexts. (L2)
- Use various data structures in the design of algorithms (L3)
- Recommend appropriate data structures based on the problem being solved (L5)
- Analyze algorithms with respect to space and time complexities (L4)
- Design new algorithms (L6)

UNIT – I:

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations.

AVL Trees – Creation, Insertion, Deletion operations and Applications

B-Trees – Creation, Insertion, Deletion operations and Applications

UNIT – II:

Heap Trees (Priority Queues) – Min and Max Heaps, Operations and Applications

Graphs – Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications

Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication, Convex Hull

UNIT – III:

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths

Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths – General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing, Travelling Salesperson problem

UNIT – IV:

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem

Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem



UNIT – V:

NP Hard and NP Complete Problems: Basic Concepts, Cook's theorem

NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP)

NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Horowitz, Ellis; Sahni, Sartaj; Mehta, Dinesh 2nd Edition Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran 2nd Edition University Press

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley, 1997.
4. Data Structures using C & C++: Langsam, Augenstein & Tanenbaum, Pearson, 1995
5. Algorithms + Data Structures & Programs, N. Wirth, PHI
6. Fundamentals of Data Structures in C++: Horowitz Sahni & Mehta, Galgottia Pub.
7. Data structures in Java, Thomas Standish, Pearson Education Asia

Online Learning Resources:

1. https://www.tutorialspoint.com/advanced_data_structures/index.asp
2. <http://peterindia.net/Algorithms.html>
3. Abdul Bari, 1. Introduction to Algorithms (youtube.com)



II Year B.Tech. AI – I Semester

L	T	P	C
3	0	0	3

(23A105204T) OBJECT-ORIENTED PROGRAMMING THROUGH JAVA

Course Objectives: The learning objectives of this course are to:

- Identify Java language components and how they work together in applications
- Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
- Learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
- Understand how to design applications with threads in Java
- Understand how to use Java API for program development

Course Outcomes: After completion of the course, students will be able to

- Analyze problems, design solutions using OOP principles, and implement them efficiently in Java. (L4)
- Design and implement classes to model real-world entities, with a focus on attributes, behaviors, and relationships between objects (L4)
- Demonstrate an understanding of inheritance hierarchies and polymorphic behaviour, including method overriding and dynamic method dispatch. (L3)
- Apply Competence in handling exceptions and errors to write robust and fault-tolerant code. (L3)
- Perform file input/output operations, including reading from and writing to files using Java I/O classes, graphical user interface (GUI) programming using JavaFX. (L3)
- Choose appropriate data structure of Java to solve a problem (L6)

UNIT I: Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators : Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator? :, Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

UNIT II: Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.



UNIT III: Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV: Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java.time.Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java(Text Book 2)

UNIT V: String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads.

Java Database Connectivity: Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, ResultSet Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Text Books:

1. JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
2. Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
3. JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

1. The complete Reference Java, 11th edition, Herbert Schildt, TMH
2. Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson



Dr. K. V. Subba Reddy Institute of Technology

(Autonomous)

(Approved by AICTE, New Delhi & Permanently Affiliated to JNTUA, Ananthapuramu)

Accredited by NBA Recognized under Section 2 (f) and 12B of UGC Act, 1956

Website: www.drkvsrit.ac.in Email: drkvsr.principal@gmail.com

ISO 9001: 2015 & ISO 14001: 2015 Certified Institution



Online Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview



II Year B.Tech. AI – I Semester

L	T	P	C
0	0	3	1.5

(23A105203P) ADVANCED DATA STRUCTURES & ALGORITHM ANALYSIS LAB

Course Objectives: The objectives of the course is to

- Acquire practical skills in constructing and managing Data structures
- Apply the popular algorithm design methods in problem-solving scenarios

Course Outcomes: After completion of the course, students will be able to

- Design and develop programs to solve real world problems with the popular algorithm design methods. (L5)
- Demonstrate an understanding of Non-Linear data structures by developing implementing the operations on AVL Trees, B-Trees, Heaps and Graphs. (L2)
- Critically assess the design choices and implementation strategies of algorithms and data structures in complex applications. (L5)
- Utilize appropriate data structures and algorithms to optimize solutions for specific computational problems. (L3)
- Compare the performance of different of algorithm design strategies (L4)
- Design algorithms to new real world problems (L6)

Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Sample Programs:

1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
 - a) Adjacency Matrix
 - b) Adjacency Lists
5. Write a program for finding the bi-connected components in a given graph.
6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.



8. Implement Job sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.
12. Implement Travelling Sales Person problem using Branch and Bound approach.

Reference Books:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, SahniSartaj, Mehta, Dinesh, 2ndEdition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2ndEdition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill

Online Learning Resources:

1. <http://cse01-iiith.vlabs.ac.in/>
2. <http://peterindia.net/Algorithms.html>



II Year B.Tech. AI – I Semester

L	T	P	C
0	0	3	1.5

(23A105204P) OBJECT-ORIENTED PROGRAMMING THROUGH JAVA LAB

Course Objectives: The aim of this course is to

- Practice object oriented programming in the Java programming language
- implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
- Illustrate inheritance, Exception handling mechanism, JDBC connectivity
- Construct Threads, Event Handling, implement packages, Java FX GUI

Course Outcomes: After completion of the course, students will be able to

- Demonstrate a solid understanding of Java syntax, including data types, control structures, methods, classes, objects, inheritance, polymorphism, and exception handling. (L2)
- Apply fundamental OOP principles such as encapsulation, inheritance, polymorphism, and abstraction to solve programming problems effectively. (L3)
- Familiar with commonly used Java libraries and APIs, including the Collections Framework, Java I/O, JDBC, and other utility classes. (L2)
- Develop problem-solving skills and algorithmic thinking, applying OOP concepts to design efficient solutions to various programming challenges. (L3)
- Proficiently construct graphical user interface (GUI) applications using JavaFX (L4)
- Develop new programs for solving typical computer science problems (L6)

Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

Sample Experiments:

Exercise – 1:

- a) Write a JAVA program to display default value of all primitive data type of JAVA
- b) Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

- a) Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- b) Write a JAVA program to sort for an element in a given list of elements using bubble sort
- c) Write a JAVA program using StringBuffer to delete, remove character.

Exercise - 3

- a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
- b) Write a JAVA program implement method overloading.
- c) Write a JAVA program to implement constructor.
- d) Write a JAVA program to implement constructor overloading.



Exercise - 4

- Write a JAVA program to implement Single Inheritance
- Write a JAVA program to implement multi level Inheritance
- Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

- Write a JAVA program give example for `super` keyword.
- Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
- Write a JAVA program that implements Runtime polymorphism

Exercise - 6

- Write a JAVA program that describes exception handling mechanism
- Write a JAVA program Illustrating Multiple catch clauses
 - Write a JAVA program for creation of Java Built-in Exceptions
 - Write a JAVA program for creation of User Defined Exception

Exercise - 7

- Write a JAVA program that creates threads by extending Thread class. First thread display —Good Morning —every 1 sec, the second thread displays —Hello —every 2 seconds and the third display —Welcomell every 3 seconds, (Repeat the same by implementing Runnable)
- Write a program illustrating **is Alive** and **join ()**
- Write a Program illustrating Daemon Threads.
- Write a JAVA program Producer Consumer Problem

Exercise – 8

- Write a JAVA program that import and use the user defined packages
- Without writing any code, build a GUI that display text in label and image in an ImageView (use JavaFX)
- Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

- Write a java program that connects to a database using JDBC
- Write a java program to connect to a database using JDBC and insert values into it.
- Write a java program to connect to a database using JDBC and delete values from it

Text Books:

- JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
- Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
- JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

- The complete Reference Java, 11th edition, Herbert Schildt,TMH
- Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

- <https://nptel.ac.in/courses/106/105/106105191/>
- https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview



II Year B.Tech. AI – I Semester

L	T	P	C
0	1	2	2

(23A105205) PYTHON PROGRAMMING (SKILL ENHANCEMENT COURSE)

Course Objectives: The main objectives of the course are to

- Introduce core programming concepts of Python programming language.
- Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
- Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

Course Outcomes: After completion of the course, students will be able to

- Classify data structures of Python (L4)
- Apply Python programming concepts to solve a variety of computational problems (L3)
- Understand the principles of object-oriented programming (OOP) in Python, including classes, objects, inheritance, polymorphism, and encapsulation, and apply them to design and implement Python programs (L3)
- Become proficient in using commonly used Python libraries and frameworks such as JSON, XML, NumPy, pandas (L2)
- Exhibit competence in implementing and manipulating fundamental data structures such as lists, tuples, sets, dictionaries (L3)
- Propose new solutions to computational problems (L6)

UNIT-I: History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Demonstrate the following Operators in Python with suitable examples.
 - i) Arithmetic Operators
 - ii) Relational Operators
 - iii) Assignment Operators
 - iv) Logical Operators
 - v) Bit wise Operators
 - vi) Ternary Operator
 - vii) Membership Operators
 - viii) Identity Operators
5. Write a program to add and multiply complex numbers
6. Write a program to print multiplication table of a given number.

UNIT-II: Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.



Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

7. Write a program to define a function with multiple return values.
8. Write a program to define a function using default arguments.
9. Write a program to find the length of the string without using any library functions.
10. Write a program to check if the substring is present in a given string or not.
11. Write a program to perform the given operations on a list:
 - i. Addition
 - ii. Insertion
 - iii. slicing
12. Write a program to perform any 5 built-in functions by taking any list.

UNIT-III: Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

13. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
14. Write a program to count the number of vowels in a string (No control flow allowed).
15. Write a program to check if a given key exists in a dictionary or not.
16. Write a program to add a new key-value pair to an existing dictionary.
17. Write a program to sum all the items in a given dictionary.

UNIT-IV:Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

<Sample Experiments:

18. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
19. Python program to print each line of a file in reverse order.
20. Python program to compute the number of characters, words and lines in a file.
21. Write a program to create, display, append, insert and reverse the order of the items in the array.
22. Write a program to add, transpose and multiply two matrices.
23. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT-V: Introduction to Data Science: Functional Programming, JSON and XML in Python, NumPy with Python, Pandas.

Sample Experiments:



24. Python program to check whether a JSON string contains complex object or not.
25. Python Program to demonstrate NumPy arrays creation using array () function.
26. Python program to demonstrate use of ndim, shape, size, dtype.
27. Python program to demonstrate basic slicing, integer and Boolean indexing.
28. Python program to find min, max, sum, cumulative sum of array
29. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
 - a) Apply head () function to the pandas data frame
 - b) Perform various data selection operations on Data Frame
30. Select any two columns from the above data frame, and observe the change in one attribute with respect to other attribute with scatter and plot operations in matplotlib

Reference Books:

1. Gowrishankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2nd Edition, Pearson, 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.

Online Learning Resources/Virtual Labs:

1. <https://www.coursera.org/learn/python-for-applied-data-science-ai>
2. <https://www.coursera.org/learn/python?specialization=python#syllabus>



II Year B.Tech. AI – I Semester

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2	0	0	0

(23A100033) ENVIRONMENTAL SCIENCE

Course Objectives:

- To make the students to get awareness on environment.
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day to day activities of human life
- To save earth from the inventions by the engineers.

UNIT I

Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies. – Energy resources:

UNIT II

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem:

- a. Forest ecosystem.
- b. Grassland ecosystem
- c. Desert ecosystem.
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity and its Conservation : Introduction 0 Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-spots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT III

Environmental Pollution: Definition, Cause, effects and control measures of :

- a. Air Pollution.
- b. Water pollution
- c. Soil pollution
- d. Marine pollution
- e. Noise pollution
- f. Thermal pollution
- g. Nuclear hazards

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.



UNIT IV

Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershed management – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.

UNIT V

Human Population and the Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education – HIV/AIDS – Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc..

Textbooks:

1. Textbook of Environmental Studies for Undergraduate Courses Erach Bharucha for University Grants Commission, Universities Press.
2. Palaniswamy, —Environmental Studies, Pearson education
3. S.Azeem Unnisa, —Environmental Studies Academic Publishing Company
4. K.Raghavan Nambiar, —Text book of Environmental Studies for Undergraduate Courses as per UGC model syllabus, Scitech Publications (India), Pvt. Ltd.

References:

1. Deeksha Dave and E.Sai Baba Reddy, —Textbook of Environmental Science, Cengage Publications.
2. M.Anji Reddy, —Text book of Environmental Sciences and Technology, BS Publication.
3. J.P.Sharma, Comprehensive Environmental studies, Laxmi publications.
4. J. Glynn Henry and Gary W. Heinke, —Environmental Sciences and Engineering, Prentice hall of India Private limited
5. G.R.Chatwal, —A Text Book of Environmental Studies Himalaya Publishing House
6. Gilbert M. Masters and Wendell P. Ela, —Introduction to Environmental Engineering and Science, Prentice hall of India Private limited.



II Year B.Tech. AI – I Semester

L	T	P	C
2	0	0	2

(23A100021) OPTIMIZATION TECHNIQUES

Course Objectives: The objectives of the course are

- To provide the basic knowledge about Optimization, importance, application areas of in the industry, Linear Programming.
- To impart different optimization models under typical situations in the business organization like transportation, assignment.
- To understand the process of sequencing in a typical industry.
- To describe different game strategies under cut-throat competitive business environment
- To develop networks of activities of projects and to find out optimal modes of completing projects using network modelling evaluation techniques.

Course Outcomes:

COs	Statements	Blooms Level
CO1	Understanding Optimization and Formulation of Linear Programming Models	L1
CO2	Formulate and Solve Transportation & Assignment Models	L3
CO3	Sequencing of operations and optimizing	L2
CO4	Discuss the game theory and strategies	L2
CO5	Developing networks of activities and finding optimal mode of projects evaluation.	L3

UNIT - I

Introduction: Meaning, Nature, Scope & Significance of Optimization - Typical applications. The Linear Programming Problem – Introduction, Formulation of Linear Programming problem, Limitations of L.P.P, Graphical method, Simplex method: Maximization and Minimization model(exclude Duality problems), Big-M method and Two Phase method.

UNIT - II

Transportation Problem: Introduction, Transportation Model, Finding initial basic feasible solutions, Moving towards optimality, Unbalanced Transportation problems, Transportation problems with maximization, Degeneracy.

Assignment Problem – Introduction, Mathematical formulation of the problem, Solution of an Assignment problem, Hungarian Algorithm, Multiple Solution, Unbalanced Assignment problems, Maximization in Assignment Model.

UNIT - III

Sequencing – Job sequencing, Johnsons Algorithm for n Jobs and Two machines, n Jobs and Three Machines, n jobs through m machines, Two jobs and m Machines Problems.

UNIT - IV



Game Theory: Concepts, Definitions and Terminology, Two Person Zero Sum Games, Pure Strategy Games (with Saddle Point), Principal of Dominance, Mixed Strategy Games (Game without Saddle Point), Significance of Game Theory in Managerial Application.

UNIT - V

Project Management: Network Analysis – Definition –objectives -Rules for constructing network diagram- Determining Critical Path – Earliest & Latest Times – Floats - Application of CPM and PERT techniques in Project Planning and Control – PERT Vs CPM. (exclude Project Crashing).

Textbooks:

1. Operations Research / R.Pannerselvam, PHI Publications.
2. Operations Research / S.D.Sharma-Kedarnath
3. Operations Research /A.M.Natarajan,P.Balasubramani,A. Tamilarasi/Pearson Education.
4. Engineering Optimization: Theory and practice / S.S.Rao, New Age International (P) Limited

Reference Books:

1. Quantitative Techniques in Management / ND Vohra, Tata McGraw Hill, 4th Edition, 2011.
2. Introduction to O.R/Hiller &Libermann (TMH).
3. Operations Research: Methods & Problems / Maurice Saseini, ArthurYaspan& Lawrence Friedman. Pearson
4. Quantitative Analysis For Management/ Barry Render, Ralph M. Stair, Jr and Michael E. Hanna/
5. Operations Research / Wagner/ PHI Publications.

Online Learning Sources

https://onlinecourses.swayam2.ac.in/cec20_ma10/preview

https://onlinecourses.nptel.ac.in/noc20_ma23/preview

https://onlinecourses.nptel.ac.in/noc19_ma29/preview



II Year B.Tech. AI – I Semester

L	T	P	C
3	0	0	3

(23A100014) PROBABILITY & STATISTICS

(Common to CSE, CSE (AI & ML), CSE(IoT), CSE(AI), AI&ML, CS, IT)

Course Outcomes: After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Acquire knowledge in finding the analysis of the data quantitatively or categorically and various statistical elementary tools.	L2, L3
CO2	Develop skills in designing mathematical models involving probability, random variables and the critical thinking in the theory of probability and its applications in real life problems.	L3, L5
CO3	Apply the theoretical probability distributions like binomial, Poisson, and Normal in the relevant application areas.	L3
CO4	Analyze to test various hypotheses included in theory and types of errors for large samples.	L2, L3
CO5	Apply the different testing tools like t-test, F-test, chi-square test to analyze the relevant real life problems.	L3, L5

UNIT I : Descriptive statistics

Statistics Introduction, Population vs Sample, Collection of data, primary and secondary data, Measures of Central tendency, Measures of Variability (spread or variance) Skewness, Kurtosis, correlation, correlation coefficient, rank correlation, regression coefficients, method of least squares, regression lines.

UNIT II Probability

Probability, probability axioms, addition law and multiplicative law of probability, conditional probability, Baye's theorem, random variables (discrete and continuous), probability density functions, properties, mathematical expectation.

UNIT III Probability distributions

Probability distributions: Binomial, Poisson and Normal-their properties (Chebyshevs inequality). Approximation of the binomial distribution to normal distribution.

UNIT IV Estimation and Testing of hypothesis, large sample tests

Estimation-parameters, statistics, sampling distribution, point estimation, Formulation of null hypothesis, alternative hypothesis, the critical and acceptance regions, level of significance, two types of errors and power of the test. Large Sample Tests: Test for single proportion, difference of proportions, test for single mean and difference of means. Confidence interval for parameters in one sample and two sample problems

UNIT V Small sample tests

Student t-distribution (test for single mean, two means and paired t-test), testing of equality of variances (F-test), χ^2 - test for goodness of fit, χ^2 - test for independence of attributes.

Textbooks:

1. Miller and Freunds, Probability and Statistics for Engineers, 7/e, Pearson, 2008.
2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.



Reference Books:

1. S. Ross, a First Course in Probability, Pearson Education India, 2002.
2. W. Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley, 1968.
3. B. V. Ramana, Higher Engineering Mathematics, Mc Graw Hill Education.

Online Learning Resources:

1. https://onlinecourses.nptel.ac.in/noc21_ma74/preview
2. https://onlinecourses.nptel.ac.in/noc22_mg31/preview



II Year B.Tech. AI – II Semester

L	T	P	C
3	0	0	3

(23A133202) MACHINE LEARNING

Course Objectives: The objectives of the course are

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbors (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

Course Outcomes:

- CO1: Identify machine learning techniques suitable for a given problem. (L3)
- CO2: Solve real-world problems using various machine learning techniques. (L3)
- CO3: Apply Dimensionality reduction techniques for data preprocessing. (L3)
- CO4: Explain what is learning and why it is essential in the design of intelligent machines. (L2)
- CO5: Evaluate Advanced learning models for language, vision, speech, decision making etc. (L5)

UNIT-I: Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification | Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT-V: Clustering : Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough



Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Textbooks:

1.—Machine Learning Theory and Practice, M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

- 1.—Machine Learning, Tom M. Mitchell, McGraw-Hill Publication, 2017
- 2.—Machine Learning in Action, Peter Harrington, DreamTech
- 3.—Introduction to Data Mining, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



II Year B.Tech. AI – II Semester

L	T	P	C
3	0	0	3

(23A105207T) DATABASE MANAGEMENT SYSTEMS

Course Objectives: The main objectives of the course is to

- Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
- Introduce the concepts of basic SQL as a universal Database language
- Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
- Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

Course Outcomes: After completion of the course, students will be able to

- Understand the basic concepts of database management systems (L2)
- Analyze a given database application scenario to use ER model for conceptual design of the database (L4)
- Utilize SQL proficiently to address diverse query challenges (L3).
- Employ normalization methods to enhance database structure (L3)
- Assess and implement transaction processing, concurrency control and database recovery protocols in databases. (L4)

UNIT I: Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT II: Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT III: SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions (Date and Time, Numeric, String conversion). Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view (updatable and non-updatable), relational set operations.

UNIT IV: Schema Refinement (Normalization): Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form (BCNF), MVD, Fourth normal form (4NF), Fifth Normal Form (5NF).



UNIT V:Transaction Concept:Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.

Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:

Textbooks:

1. Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2. Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5)

Reference Books:

1. Introduction to Database Systems, 8th edition, C J Date, Pearson.
2. Database Management System, 6th edition, RamezElmasri, Shamkant B. Navathe, Pearson
3. Database Principles Fundamentals of Design Implementation and Management, Carlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

Web-Resources:

1. <https://nptel.ac.in/courses/106/105/106105175/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview



II Year B.Tech. AI – II Semester

L	T	P	C
3	0	0	3

(23A105202) DIGITAL LOGIC & COMPUTER ORGANIZATION

Course Objectives: The main objectives of the course is to

- Provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

Course Outcomes: After completion of the course, students will be able to

- Differentiate between combinational and sequential circuits based on their characteristics and functionalities. (L2)
- Demonstrate an understanding of computer functional units. (L2)
- Analyze the design and operation of processors, including instruction execution, pipelining, and control unit mechanisms, to comprehend their role in computer systems.(L3)
- Describe memory hierarchy concepts, including cache memory, virtual memory, and secondary storage, and evaluate their impact on system performance and scalability. (L3)
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices, including interrupts, DMA, and I/O mapping techniques. (L3)
- Design Sequential and Combinational Circuits (L6)

UNIT – I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers

UNIT – II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von- Neumann Architecture

UNIT – III:

Computer Arithmetic : Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control



UNIT – IV:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

UNIT – V:

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Textbooks:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill, 2023.
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education, 2018.
3. Computer Organization and Architecture, William Stallings, 11th Edition, Pearson, 2022.

Reference Books:

1. Computer Systems Architecture, M. Moris Mano, 3rd Edition, Pearson, 2017.
2. Computer Organization and Design, David A. Paterson, John L. Hennessy, Elsevier, 2004.
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson, 2003.

Online Learning Resources:

<https://nptel.ac.in/courses/106/103/106103068/>



II Year B.Tech. AI – II Semester

L	T	P	C
0	0	3	1.5

(23A131201P) AI & ML LAB

Course Objectives:

- The student should be made to study the concepts of Artificial Intelligence.
- The student should be made to learn the methods of solving problems using Artificial Intelligence.
- The student should be made to introduce the concepts of Expert Systems and machine learning.
- To learn about computing central tendency measures and Data preprocessing techniques
- To learn about classification and regression algorithms
- To apply different clustering algorithms for a problem.

Course Outcomes: After completion of the course, students will be able to

- Understand the Mathematical and statistical perspectives of machine learning algorithms through python programming (L2)
- Appreciate the importance of visualization in the data analytics solution. (L5)
- Derive insights using Machine learning algorithms (L2)
- Evaluate and demonstrate AI and ML algorithms. (L5)
- Evaluate different algorithms. (L5)

Software Required for ML: Python/R/Weka

List of Experiments

1. Pandas Library
 - a) Write a python program to implement Pandas Series with labels.
 - b) Create a Pandas Series from a dictionary.
 - c) Creating a Pandas Data Frame.
 - d) Write a program which makes use of the following Pandas methods
 - i) describe ()
 - ii) head ()
 - iii) tail ()
 - iv) info ()
2. Pandas Library: Visualization
 - a) Write a program which use pandas inbuilt visualization to plot following graphs:
 - i. Bar plots
 - ii. Histograms
 - iii. Line plots
 - iv. Scatter plots
3. Write a Program to Implement Breadth First Search using Python.
4. Write a program to implement Best First Searching Algorithm
5. Write a Program to Implement Depth First Search using Python.
6. Write a program to implement the Heuristic Search
7. Write a python program to implement A* and AO* algorithm. (Ex: find the shortest path)
8. Apply the following Pre-processing techniques for a given dataset.
 - a. Attribute selection
 - b. Handling Missing Values
 - c. Discretization
 - d. Elimination of Outliers
9. Apply KNN algorithm for classification and regression
10. Demonstrate decision tree algorithm for a classification problem and perform parameter tuning for better results
11. Apply Random Forest algorithm for classification and regression



12. Demonstrate Naïve Bayes Classification algorithm.
13. Apply Support Vector algorithm for classification
14. Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.

Reference Books:

1. Stuart J. Russell and Peter Norvig, Artificial Intelligence A Modern Approach, Fourth Edition, Pearson, 2020
2. Martin C. Brown (Author), —Python: The Complete Reference| McGraw Hill Education, Fourth edition, 2018
3. R. Nageswara Rao , —Core Python Programming| Dreamtech Press India Pvt Ltd 2018.
4. —Machine Learning|, Tom M. Mitchell, McGraw-Hill Publication, 2017
5. —Machine Learning in Action|, Peter Harrington, DreamTech
6. —Introduction to Data Mining|, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



II Year B.Tech. AI – II Semester

L	T	P	C
0	0	3	1.5

(23A105207P) DATABASE MANAGEMENT SYSTEMS LAB

Course Objectives: This Course will enable students to

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers.

Course Outcomes: After completion of the course, students will be able to

- Utilizing Data Definition Language (DDL), Data Manipulation Language (DML), and Data Control Language (DCL) commands effectively within a database environment (L3)
- Constructing and execute queries to manipulate and retrieve data from databases. (L3)
- Develop application programs using PL/SQL. (L3)
- Analyze requirements and design custom Procedures, Functions, Cursors, and Triggers, leveraging their capabilities to automate tasks and optimize database functionality (L4)
- Establish database connectivity through JDBC (Java Database Connectivity) (L3)

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,
- Database connectivity- ODBC/JDBC

Sample Experiments:

1. Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOT EXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
5.
 - i. Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
 - ii. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.



6. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE-APPLICATION ERROR.
8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
9. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
10. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
11. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
12. Create a table and perform the search operation on table using indexing and non-indexing techniques.
13. Write a Java program that connects to a database using JDBC
14. Write a Java program to connect to a database using JDBC and insert values into it
15. Write a Java program to connect to a database using JDBC and delete values from it

Text Books/Suggested Reading:

1. Oracle: The Complete Reference by Oracle Press
2. Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
3. Rick F Vander Lans, —Introduction to SQL, Fourth Edition, Pearson Education, 2007



II Year B.Tech. AI – II Semester

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0	1	2	2

(23A105209) FULL STACK DEVELOPMENT – 1 (Skill Enhancement Course)

Course Objectives: The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Course Outcomes:

- CO1: Design Websites. (L6)
- CO2: Apply Styling to web pages. (L4)
- CO3: Make Web pages interactive. (L6)
- CO4: Design Forms for applications. (L6)
- CO5: Choose Control Structure based on the logic to be implemented. (L3)
- CO6: Understand HTML tags, Attributes and CSS properties (L2)

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

Sample Experiments:

1. Lists, Links and Images

- Write a HTML program, to explain the working of lists.
Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.
- Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
- Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)



- Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select> & <option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).
- Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame  hyperlink. And also make sure of using —no frame| attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

- a. Write a program to apply different types of selector forms
 - Simple selector (element, id, class, group, universal)
 - Combinator selector (descendant, child, adjacent sibling, general sibling)
 - Pseudo-class selector
 - Pseudo-element selector
 - Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size
 - ii. font-weight
 - iii. font-style
 - iv. text-decoration
 - v. text-transformation
 - vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content
 - ii. Border
 - iii. Margin
 - iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.



- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words —LARGER NUMBER| in an information message dialog. If the numbers are equal, output HTML text as —EQUAL NUMBERS|.
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $1^3 + 5^3 + 3^3 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. Javascript Functions and Events

- a. Design a appropriate function should be called to display
 - Factorial of that number
 - Fibonacci series up to that number
 - Prime numbers up to that number
 - Is it palindrome or not
- b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 11. Factorial of that number
 12. Fibonacci series up to that number
 13. Prime numbers up to that number
 14. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Textbooks:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. <https://www.w3schools.com/html>
2. <https://www.w3schools.com/css>
3. <https://www.w3schools.com/js/>
4. <https://www.w3schools.com/nodejs>
5. <https://www.w3schools.com/typescript>



II Year B.Tech. AI – II Semester

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(23A103209) DESIGN THINKING FOR INNOVATION

Course Objectives:

The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course Outcomes:

- Define the concepts related to design thinking. (L1, L2)
- Explain the fundamentals of Design Thinking and innovation (L1, L2)
- Apply the design thinking techniques for solving problems in various sectors. (L3)
- Analyse to work in a multidisciplinary environment (L4)
- Evaluate the value of creativity (L5)
- Formulate specific problem statements of real time issues (L3, L6)

UNIT I Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT II Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT III Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations- Creativity to Innovation- Teams for innovation- Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT IV Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications- Innovation towards product design- Case studies

Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT V Design Thinking in Business Processes



Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs- Design thinking for Startups- Defining and testing Business Models and Business Cases- Developing & testing prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

1. Tim Brown, Change by design, Harper Bollins (2009)
2. Idris Mootee, Design Thinking for Strategic Innovation, 2013, John Wiley & Sons.

Reference Books:

1. David Lee, Design Thinking in the Classroom, Ulysses press
2. Shruti N Shetty, Design the Future, Norton Press
3. William Lidwell, Universal Principles of Design- Kritinaholden, Jill Butter.
4. Chesbrough, H, The Era of Open Innovation – 2013

Online Learning Resources:

<https://nptel.ac.in/courses/110/106/110106124/>

<https://nptel.ac.in/courses/109/104/109104109/>

https://swayam.gov.in/nd1_noc19_mg60/preview



COMMUNITY SERVICE PROJECT

.....Experiential learning through community engagement

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development.
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will benefit with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 2 months of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are;

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of society.
- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

Implementation of Community Service Project

- Every student should put in 6 weeks for the Community Service Project during the summer vacation.
- Each class/section should be assigned with a mentor.
- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, housewives, etc
- A logbook must be maintained by each of the students, where the activities undertaken/involved to be recorded.
- The logbook has to be countersigned by the concerned mentor/faculty in charge.
- An evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.



- The final evaluation to be reflected in the grade memo of the student.
- The Community Service Project should be different from the regular programs of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project reports should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training.

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, to enable them to commute from their residence and return back by evening or so.
- The Community Service Project is a twofold one –
 - First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.
 - Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –
 - Agriculture
 - Health
 - Marketing and Cooperation
 - Animal Husbandry
 - Horticulture
 - Fisheries
 - Sericulture
 - Revenue and Survey
 - Natural Disaster Management
 - Irrigation
 - Law & Order
 - Excise and Prohibition
 - Mines and Geology
 - Energy
 - Internet
 - Free Electricity
 - Drinking Water

EXPECTED OUTCOMES

BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS

Learning Outcomes

- Positive impact on students' academic learning
- Improves students' ability to apply what they have learned in —the real world
- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development.



- Improved ability to understand complexity and ambiguity

Personal Outcomes

- Greater sense of personal efficacy, personal identity, spiritual growth, and moral development
- Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills.

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding
- Improved social responsibility and citizenship skills
- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities
- Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity.

Relationship with the Institution

- Stronger relationships with faculty
- Greater satisfaction with college
- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning
- New avenues for research and publication via new relationships between faculty and community
- Providing networking opportunities with engaged faculty in other disciplines or institutions
- A stronger commitment to one's research.

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment.
- Improved student retention
- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation
- Valuable human resources needed to achieve community goals.
- New energy, enthusiasm and perspectives applied to community work.
- Enhanced community-university relations.

SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT



The following the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions, and modifications. Colleges are expected to focus on specific local issues for this kind of project. The students are expected to carry out these projects with involvement, commitment, responsibility, and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and appraise the objectives and benefits of this kind of project. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting should be ensured.

For Engineering Students

1. Water facilities and drinking water availability
2. Health and hygiene
3. Stress levels and coping mechanisms
4. Health intervention programmes
5. Horticulture
6. Herbal plants
7. Botanical survey
8. Zoological survey
9. Marine products
10. Aqua culture
11. Inland fisheries
12. Animals and species
13. Nutrition
14. Traditional health care methods
15. Food habits
16. Air pollution
17. Water pollution
18. Plantation
19. Soil protection
20. Renewable energy
21. Plant diseases
22. Yoga awareness and practice
23. Health care awareness programmes and their impact
24. Use of chemicals on fruits and vegetables
25. Organic farming
26. Crop rotation
27. Floury culture
28. Access to safe drinking water
29. Geographical survey
30. Geological survey
31. Sericulture
32. Study of species
33. Food adulteration
34. Incidence of Diabetes and other chronic diseases
35. Human genetics
36. Blood groups and blood levels
37. Internet Usage in Villages
38. Android Phone usage by different people
39. Utilisation of free electricity to farmers and related issues



40. Gender ration in schooling level- observation.

Complimenting the community service project the students may be involved to take up some awareness campaigns on social issues/special groups. The suggested list of programs

Programs for School Children

1. Reading Skill Program (Reading Competition)
2. Preparation of Study Materials for the next class.
3. Personality / Leadership Development
4. Career Guidance for X class students
5. Screening Documentary and other educational films
6. Awareness Program on Good Touch and Bad Touch (Sexual abuse)
7. Awareness Program on Socially relevant themes.

Programs for Women Empowerment

1. Government Guidelines and Policy Guidelines
2. Women's Rights
3. Domestic Violence
4. Prevention and Control of Cancer
5. Promotion of Social Entrepreneurship

General Camps

1. General Medical camps
2. Eye Camps
3. Dental Camps
4. Importance of protected drinking water
5. ODF awareness camp
6. Swatch Bharath
7. AIDS awareness camp
8. Anti Plastic Awareness
9. Programs on Environment
10. Health and Hygiene
11. Hand wash programmes
12. Commemoration and Celebration of important days

Programs for Youth Empowerment

1. Leadership
2. Anti-alcoholism and Drug addiction
3. Anti-tobacco
4. Awareness on Competitive Examinations
5. Personality Development

Common Programs

1. Awareness on RTI
2. Health intervention programmes
3. Yoga
4. Tree plantation
5. Programs in consonance with the Govt. Departments like –
 - i. Agriculture
 - ii. Health
 - iii. Marketing and Cooperation



- iv. Animal Husbandry
- v. Horticulture
- vi. Fisheries
- vii. Sericulture
- viii. Revenue and Survey
- ix. Natural Disaster Management
- x. Irrigation
- xi. Law & Order
- xii. Excise and Prohibition
- xiii. Mines and Geology
- xiv. Energy

Role of Students:

- Students may not have the expertise to conduct all the programmes on their own. The students then can play a facilitator role.
- For conducting special camps like Health related, they will be coordinating with the Governmental agencies.
- As and when required the College faculty themselves act as Resource Persons.
- Students can work in close association with Non-Governmental Organizations like Lions Club, Rotary Club, etc or with any NGO actively working in that habitation.
- And also, with the Governmental Departments. If the program is rolled out, the District Administration could be roped in for the successful deployment of the program.
- An in-house training and induction program could be arranged for the faculty and participating students, to expose them to the methodology of Service Learning.

Timeline for the Community Service Project Activity

Duration: 8 weeks

1. Preliminary Survey (One Week)

- A preliminary survey including the socio-economic conditions of the allotted habitation to be conducted.
- A survey form based on the type of habitation to be prepared before visiting the habitation with the help of social sciences faculty. (However, a template could be designed for different habitations, rural/urban.
- The Governmental agencies, like revenue administration, corporation and municipal authorities and village secretariats could be aligned for the survey.

2. Community Awareness Campaigns (One Week)

- Based on the survey and the specific requirements of the habitation, different awareness campaigns and programmes to be conducted, spread over two weeks of time. The list of activities suggested could be taken into consideration.

3. Community Immersion Programme (Three Weeks)

Along with the Community Awareness Programmes, the student batch can also work with any one of the below-listed governmental agencies and work in tandem with them. This community involvement programme will involve the students in



exposing themselves to experiential learning about the community and its dynamics. Programs could be in consonance with the Govt. Departments.

4. Community Exit Report (One Week)

- During the last week of the Community Service Project, a detailed report of the outcome of the 8 weeks' works to be drafted and a copy shall be submitted to the local administration. This report will be a basis for the next batch of students visiting that habitation. The same report submitted to the teacher-mentor will be evaluated by the mentor and suitable marks are awarded for onward submission to the University. Throughout the Community Service Project, a daily logbook need to be maintained by the students batch, which should be countersigned by the governmental agency representative and the teacher-mentor, who is required to periodically visit the students and guide them.



DR. K. V. SUBBA REDDY INSTITUTE OF TECHNOLOGY

(Autonomous)

(Opp. Dupadu, NH-44, Kurnool, AP, 518218)

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B. Tech (Regular-Full time)

(Effective for the students admitted into I year from the Academic Year **2023-24** onwards)

ARTIFICIAL INTELLIGENCE

III YEAR COURSE STRUCTURE AND SYLLABUS



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III B.Tech I Semester (AI)

S.No.	Course Code	Title	L	T	P	Credits
1	23A131301	Introduction to Reinforcement Learning	3	0	0	3
2	23A131302	Generative Adversarial Networks	3	0	0	3
3	23A131303	Multi Agent Systems	3	0	0	3
4	23A104320	Introduction To Quantum Technologies And Applications	3	0	0	3
5	23A132307a 23A132307b 23A132307c 23A131304d	Professional Elective-I 1. Data Visualization 2. Soft computing 3. Exploratory Data Analysis with Python 4. Graph Neural Networks	3	0	0	3
6		Open Elective- I	3	0	0	3
7	23A131305P	GANs Lab	0	0	3	1.5
8	23A131306P	AI Applications Lab	0	0	3	1.5
9	23A105306	Skill Enhancement course Full Stack Development-II	0	1	2	2
10	23A104306	Tinkering Lab	0	0	2	1
11	23A131307	Evaluation of Community Service Internship	-	-	-	2
Total			18	1	10	26

Open Elective – I

S.No.	Course Code	Course Name	Offered by the Dept.
1	23A101305a	Green Buildings	CIVIL
2	23A101305b	Construction Technology and Management	
3	23A102305	Electrical Safety Practices and Standards	EEE
4	23A10313b	Sustainable Energy Technologies	ME
5	23A105313	Electronic Circuits	ECE
6	23A104320	Quantum Technologies And Applications	CSE & Allied
7	23A100035	Mathematics for Machine Learning and AI	Mathematics
8	23A100036	Materials Characterization Techniques	Physics
9	23A100037	Chemistry of Energy Systems	Chemistry
10	23A100038	English for Competitive Examinations	Humanities
11	23A100039	Entrepreneurship and New Venture Creation	

Note:

1. A student is permitted to register for Honours or a Minor in IV semester after the results of III Semester are declared and students may be allowed to take maximum two subjects per semester pertaining to their Minor from V Semester onwards.
2. A student shall not be permitted to take courses as Open Electives/Minor/Honours with content substantially equivalent to the courses pursued in the student's primary major.
3. A student is permitted to select a Minor program only if the institution is already offering a Major degree program in that discipline.



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III B.Tech II Semester (AI)

S.No.	Course Code	Title	L	T	P	Credits
1	23A131308	Machine Learning	3	0	0	3
2	23A131309	Natural Language Processing	3	0	0	3
3	23A131310	Data Wrangling & Preprocessing	2	0	2	3
4	23A131311a 23A131311b 23A131311c 23A131311d	Professional Elective-II 1. Recommender Systems 2. Predictive Analytics 3. Advanced Reinforcement Learning 4. Deep Learning	3	0	0	3
5	23A131312a 23A131312b 23A131312c 23A131312d	Professional Elective-III 1. Introduction to Quantum Computing 2. Computer Vision 3. Cloud Computing for AI 4. Social Network Analysis	3	0	0	3
6		Open Elective – II	3	0	0	3
7	23A131313P	Natural Language Processing Lab	0	0	3	1.5
8	23A131314P	Machine Learning LAB	0	0	3	1.5
9	23A100034	Skill Enhancement course Soft skills	0	1	2	2
10	23A100043	Audit Course Technical Paper Writing & IPR	2	0	0	-
11	23A131315	Workshop	0	0	0	0
Total			19	1	10	23
Mandatory Industry Internship of 6 to 8 weeks duration during summer vacation						

Open Elective – II

S.No.	Course Code	Course Name	Offered by the Dept.
1	23A101313a	Disaster Management	CIVIL
2	23A101313b	Sustainability In Engineering Practices	
3	23A102312	Renewable Energy Sources	EEE
4	23A103311	Automation and Robotics	ME
5	23A104315	Digital Electronics	ECE
6	23A100044	Optimization Techniques for Engineers	Mathematics
7	23A104320	Mathematical Foundation Of Quantum Technologies	
8	23A100040	Physics Of Electronic Materials And Devices	Physics
9	23A100041	Chemistry Of Polymers And Applications	Chemistry
10	23A100042	Academic Writing and Public Speaking	Humanities



III B.Tech I Semester

23A131301	INTRODUCTION TO REINFORCEMENT LEARNING (Professional Core)	L	T	P	C
		3	0	0	3

Course Objectives:

- To understand the foundational concepts of Reinforcement Learning (RL) and its mathematical formulations.
- To explore dynamic programming, Monte Carlo methods, and temporal-difference learning.
- To study the advanced function approximation methods using neural networks.
- To apply RL algorithms to real-world decision-making problems.
- To introduce policy gradient methods and deep reinforcement learning techniques.

Course Outcomes:

Upon completion of the course, students will be able to:

- Explain the core principles of reinforcement learning and its interaction model.
- Apply tabular and approximate solution methods for prediction and control.
- Evaluate and compare Monte Carlo, TD, and policy gradient methods.
- Design reinforcement learning models for real-world environments.
- Integrate neural networks with reinforcement learning techniques.

UNIT I – Introduction to Reinforcement Learning

Introduction to Machine Learning and RL, Agent-environment interface, Goals and rewards, Returns: episodic and continuing tasks, Markov Decision Processes (MDP), Value functions: state-value and action-value functions.

UNIT II – Dynamic Programming and Monte Carlo Methods

Policy evaluation and improvement, Policy iteration and value iteration, Generalized policy iteration, Monte Carlo prediction and control, On-policy and off-policy MC methods.

UNIT III – Temporal-Difference Learning and Eligibility Traces

TD Prediction (TD(0)), SARSA and Q-Learning, Expected SARSA, n-step returns, Eligibility traces, TD(λ) methods.

UNIT IV – Function Approximation and Deep RL

Linear and non-linear function approximation, Feature construction, Deep Q Networks (DQN), Experience replay and fixed Q-targets, Double DQN and Dueling DQN, Challenges in deep RL

UNIT V – Policy Gradient and Actor-Critic Methods

Policy gradient theorem, REINFORCE algorithm, Variance reduction techniques, Actor-Critic architecture, Proximal Policy Optimization (PPO), Applications in Robotics and Games

Textbooks:

1. Richard S. Sutton and Andrew G. Barto, "**Reinforcement Learning: An Introduction**", 2nd Edition, MIT Press, 2018. (Free online at <http://incompleteideas.net/book/the-book-2nd.html>)



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Reference Books:

1. Csaba Szepesvári, "**Algorithms for Reinforcement Learning**", Morgan & Claypool, 2010.
2. Marco Wiering and Martijn van Otterlo, "**Reinforcement Learning: State-of-the-Art**", Springer, 2012.
3. David Silver, Reinforcement Learning Lecture Series, University College London (UCL).
4. François-Lavet et al., "**An Introduction to Deep Reinforcement Learning**", Foundations and Trends® in Machine Learning, 2018.

Online Learning Resources:

1. **NPTEL Online Course:**
<https://nptel.ac.in/courses/106106143> – Reinforcement Learning by Prof. Balaraman Ravindran, IIT Madras
2. **DeepMind & UCL Lectures (David Silver):**
<https://www.davidsilver.uk/teaching/>
3. **Coursera – Reinforcement Learning Specialization:**
<https://www.coursera.org/specializations/reinforcement-learning>
4. **Fast.ai Practical Deep Learning for Coders:**
<https://course.fast.ai/>



III B.Tech I Semester

23A131302	GENERATIVE ADVERSARIAL NETWORKS (Professional Core)	L	T	P	C
		3	0	0	3

Course Objectives:

- To understand the fundamentals of generative models and the working principles of GANs.
- To explore the architectural components of GANs and their training dynamics.
- To analyze different types and variants of GANs and their use in image, text, and audio generation.
- To investigate the challenges in GAN training such as mode collapse, convergence, and instability.
- To apply GANs in real-world AI applications such as image synthesis, data augmentation, and creative arts.

Course Outcomes:

After completion of the course, students will be able to:

- Understand the foundational concepts of GANs and generative modeling.
- Design and implement standard GAN architectures.
- Analyze the stability and optimization problems in GAN training.
- Evaluate advanced GAN variants for specific domains like image-to-image translation.
- Create GAN models for real-world applications in vision, language, and audio.

UNIT I – Introduction to GANs and Generative Models

Introduction to Generative Models, Discriminative vs Generative Modeling, Overview of Probabilistic Generative Models, Introduction to GANs – Idea and Intuition, Game Theory in GANs – Minimax Optimization, Basic GAN Framework and Objective Function

UNIT II – Deep Learning Foundations for GANs

Review of Neural Networks and Backpropagation, Activation Functions and Weight Initialization, Batch Normalization in GANs, Optimizers for GAN Training (SGD, Adam, RMSProp), Training Dynamics and Loss Functions, Implementation of Basic GAN using TensorFlow/PyTorch

UNIT III – GAN Architectures and Variants

Deep Convolutional GANs (DCGAN), Conditional GANs (cGAN), Wasserstein GAN (WGAN) and Gradient Penalty, Least Squares GAN (LSGAN), CycleGAN and Image-to-Image Translation, StyleGAN and Progressive GANs,

UNIT IV – Training Challenges and Evaluation Techniques

Non-Convergence and Mode Collapse, Overfitting and Regularization Techniques, Evaluation Metrics: Inception Score, FID, Techniques to Stabilize GAN Training, Semi-Supervised and Unsupervised GANs, GAN Debugging and Visualization Tools

UNIT V – Applications of GANs and Future Trends

Image Generation and Super Resolution, Data Augmentation using GANs, Text-to-Image Synthesis, Music and Audio Synthesis using GANs, GANs in Healthcare, Security, and Art, Ethical Considerations and Future Research Directions.



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Textbooks:

1. Ian Goodfellow, Yoshua Bengio, and Aaron Courville, “*Deep Learning*”, MIT Press, 2016.
2. Ian Goodfellow et al., “*NIPS 2016 Tutorial: Generative Adversarial Networks*”, arXiv:1701.00160.

Reference Books:

1. Josh Kalin, “*Hands-On Image Generation with TensorFlow*”, Packt Publishing, 2020.
2. David Foster, “*Generative Deep Learning*”, 2nd Edition, O'Reilly Media, 2022.
3. Rowel Atienza, “*Advanced Deep Learning with TensorFlow 2 and Keras*”, Packt Publishing, 2020.
4. Tony Thomas, “*GANs in Action: Deep learning with Generative Adversarial Networks*”, Manning, 2019.
5. Mehdi Mirza and Simon Osindero, “*Conditional Generative Adversarial Nets*”, arXiv:1411.1784.

Online Learning Resources:

1. NPTEL Course:
<https://nptel.ac.in/courses/106105184> – Deep Learning, IIT Ropar
2. Coursera Specialization:
<https://www.coursera.org/learn/build-basic-generative-adversarial-networks-gans> – DeepLearning.AI GAN Specialization by Sharon Zhou



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III B.Tech I Semester

23A131303	MULTI AGENT SYSTEMS (Professional Core)	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the foundational concepts and architectures of intelligent agents and multi-agent systems.
- To understand agent communication, coordination, and negotiation strategies.
- To explore cooperation, teamwork, and distributed problem-solving in agent-based systems.
- To study real-world applications and design methodologies of multi-agent systems.
- To impart knowledge on formal models and game theory-based interactions in multi-agent environments.

Course Outcomes:

After completion of the course, students will be able to:

- Describe the architecture and functioning of individual intelligent agents. (*Remembering*)
- Analyze communication, coordination, and negotiation among multiple agents. (*Analyzing*)
- Apply distributed problem-solving approaches to real-world multi-agent systems. (*Applying*)
- Design multi-agent systems for practical applications using appropriate methodologies. (*Creating*)
- Evaluate the performance and scalability of multi-agent systems using game-theoretic approaches. (*Evaluating*)

UNIT I: Introduction to Intelligent Agents

Definition and Characteristics of Agents, Types of Agents: Reactive, Deliberative, Hybrid, Learning, Large Language Model (LLM)-Based Intelligent Agents, Agent Architectures: Subsumption, BDI, Layered, Environments: Deterministic/Stochastic, Episodic/Sequential, Rationality and Autonomy, Simple Agent Programming Models.

UNIT II: Multi-Agent Systems Fundamentals

Definition and Properties of Multi-Agent Systems (MAS), Agent Communication Languages: KQML, FIPA ACL, Interaction Protocols: Contract Net, Auctions, Coordination Techniques: Blackboard, Mediator, Broker, Distributed Problem Solving (DPS) Concepts, Roles and Teamwork in MAS.

UNIT III: Cooperation, Negotiation, and Learning

Cooperative and Non-Cooperative Agents, Negotiation Techniques: Bidding, Bargaining, Argumentation, Game Theory: Basics and Applications in MAS, Reinforcement Learning in Multi-Agent Settings, Case Studies: Multi-Robot Coordination, Resource Allocation, Conflict Resolution and Consensus Building.

UNIT IV: Agent-Oriented Software Engineering

Agent-Based System Design Methodologies: Gaia, Tropos, Agent UML: Notations and Modeling, MAS Design Patterns and Best Practices, Ontologies and Semantic Web Integration, Middleware and Frameworks for MAS (JADE, SPADE), Scalability, Fault-Tolerance, and Deployment Challenges.



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UNIT V: Advanced Topics and Applications

Emergence and Self-Organization in MAS, Swarm Intelligence and Distributed Optimization, Trust, Privacy, and Ethics in MAS, Real-Time and Embedded MAS Applications, MAS in Smart Grid, IoT, and Traffic Systems, Case Studies: Amazon Robotics, Autonomous Trading Agents.

Textbooks:

1. Michael Wooldridge, *An Introduction to MultiAgent Systems*, Wiley, 2nd Edition.
2. Gerhard Weiss, *Multiagent Systems: A Modern Approach to Distributed Artificial Intelligence*, MIT Press.

Reference Books:

1. Yoav Shoham and Kevin Leyton-Brown, *Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations*, Cambridge University Press.
2. Nikos Vlassis, *A Concise Introduction to Multiagent Systems and Distributed Artificial Intelligence*, Morgan & Claypool.
3. Mehdi Dastani et al., *Programming Multi-Agent Systems*, Springer.

Online Learning Resources:

1. NPTEL - Artificial Intelligence: Knowledge Representation and Reasoning
2. Coursera - Multi-Agent Systems by University of Washington
3. edX – Principles of AI Planning (covers agent-based modeling)



23A104320	INTRODUCTION TO QUANTUM TECHNOLOGIES AND APPLICATIONS (Qualitative Treatment)	L	T	P	C
		3	0	0	3

Course Objectives (COBJ):

- Introduce fundamental quantum concepts like superposition and entanglement.
- Understand theoretical structure of qubits and quantum information.
- Explore conceptual challenges in building quantum computers.
- Explain principles of quantum communication and computing.
- Examine real-world applications and the future of quantum technologies.

Course Outcomes (CO):

- Explain core quantum principles in a non-mathematical manner.
- Compare classical and quantum information systems.
- Identify theoretical issues in building quantum computers.
- Discuss quantum communication and computing concepts.
- Recognize applications, industry trends, and career paths in quantum technology.

Unit 1: Introduction to Quantum Theory and Technologies

The transition from classical to quantum physics, Fundamental principles explained conceptually: Superposition, Entanglement, Uncertainty Principle, Wave-particle duality, Classical vs Quantum mechanics – theoretical comparison, Quantum states and measurement: nature of observation, Overview of quantum systems: electrons, photons, atoms, The concept of quantization: discrete energy levels, Why quantum? Strategic, scientific, and technological significance, A snapshot of quantum technologies: Computing, Communication, and Sensing, National and global quantum missions: India's Quantum Mission, EU, USA, China

Unit 2: Theoretical Structure of Quantum Information Systems

What is a qubit? Conceptual understanding using spin and polarization, Comparison: classical bits vs quantum bits, Quantum systems: trapped ions, superconducting circuits, photons (non-engineering view), Quantum coherence and decoherence – intuitive explanation, Theoretical concepts: Hilbert spaces, quantum states, operators – only interpreted in abstract, The role of entanglement and non-locality in systems, Quantum information vs classical information: principles and differences, Philosophical implications: randomness, determinism, and observer role

Unit 3: Building a Quantum Computer – Theoretical Challenges and Requirements

What is required to build a quantum computer (conceptual overview)?, Fragility of quantum systems: decoherence, noise, and control, Conditions for a functional quantum system: Isolation, Error management, Scalability, Stability, Theoretical barriers:

Why maintaining entanglement is difficult, Error correction as a theoretical necessity, Quantum hardware platforms (brief conceptual comparison), Superconducting circuits, Trapped ions, Photonics, Vision vs reality: what's working and what remains elusive, The role of quantum software in managing theoretical complexities

Unit 4: Quantum Communication and Computing – Theoretical Perspective

Quantum vs Classical Information, Basics of Quantum Communication, Quantum Key Distribution (QKD), Role of Entanglement in Communication, The Idea of the Quantum Internet – Secure Global Networking, Introduction to Quantum Computing, Quantum Parallelism (Many



States at Once), Classical vs Quantum Gates, Challenges: Decoherence and Error Correction, Real-World Importance and Future Potential

Unit 5: Applications, Use Cases, and the Quantum Future

Real-world application domains: Healthcare (drug discovery), Material science, Logistics and optimization, Quantum sensing and precision timing, Industrial case studies: IBM, Google, Microsoft, PsiQuantum, Ethical, societal, and policy considerations, Challenges to adoption: cost, skills, standardization, Emerging careers in quantum: roles, skillsets, and preparation pathways, Educational and research landscape – India's opportunity in the global quantum race

Textbooks:

1. Michael A. Nielsen, Isaac L. Chuang, *Quantum Computation and Quantum Information*, Cambridge University Press, 10th Anniversary Edition, 2010.
2. Eleanor Rieffel and Wolfgang Polak, *Quantum Computing: A Gentle Introduction*, MIT Press, 2011.
3. Chris Bernhardt, *Quantum Computing for Everyone*, MIT Press, 2019.

Reference Books:

1. David McMahon, *Quantum Computing Explained*, Wiley, 2008.
2. Phillip Kaye, Raymond Laflamme, Michele Mosca, *An Introduction to Quantum Computing*, Oxford University Press, 2007.
3. Scott Aaronson, *Quantum Computing Since Democritus*, Cambridge University Press, 2013.
4. **Alastair I.M. Rae**, *Quantum Physics: A Beginner's Guide*, Oneworld Publications, Revised Edition, 2005.
5. **Eleanor G. Rieffel, Wolfgang H. Polak**, *Quantum Computing: A Gentle Introduction*, MIT Press, 2011.
6. **Leonard Susskind, Art Friedman**, *Quantum Mechanics: The Theoretical Minimum*, Basic Books, 2014.
7. **Bruce Rosenblum, Fred Kuttner**, *Quantum Enigma: Physics Encounters Consciousness*, Oxford University Press, 2nd Edition, 2011.
8. **Giuliano Benenti, Giulio Casati, Giuliano Strini**, *Principles of Quantum Computation and Information, Volume I: Basic Concepts*, World Scientific Publishing, 2004.
9. **K.B. Whaley et al.**, *Quantum Technologies and Industrial Applications: European Roadmap and Strategy Document*, Quantum Flagship, European Commission, 2020.
10. **Department of Science & Technology (DST), Government of India**, *National Mission on Quantum Technologies & Applications – Official Reports and Whitepapers*, MeitY/DST Publications, 2020 onward.

Online Learning Resources:

- [IBM Quantum Experience and Qiskit Tutorials](#)
- [Coursera – Quantum Mechanics and Quantum Computation by UC Berkeley](#)
- [edX – The Quantum Internet and Quantum Computers](#)
- [YouTube – Quantum Computing for the Determined by Michael Nielsen](#)
- [Qiskit Textbook – IBM Quantum](#)



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III B.Tech I Semester

23A132307a	DATA VISUALIZATION (Professional Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- To understand the principles, techniques, and tools of data visualization.
- To develop the ability to transform data into visual insights using different types of charts and plots.
- To introduce the cognitive and perceptual foundations of effective data visualization.
- To apply tools and programming environments (like Python, Tableau, or Power BI) for creating interactive and dynamic visualizations.
- To analyze real-world datasets and effectively communicate data-driven findings visually.

Course Outcomes:

After completion of the course, students will be able to:

- CO1: Interpret different types of data and recognize the appropriate visualization methods.
- CO2: Design effective and interactive data visualizations using various tools.
- CO3: Apply visual encoding and perceptual principles in presenting complex data.
- CO4: Analyze and visualize real-world data sets using Python libraries and dashboards.
- CO5: Create visual stories and dashboards for effective communication of insights.

UNIT I: Introduction to Data Visualization & Perception

Introduction to Data Visualization, Importance and Scope of Data Visualization, Data Types and Sources, Visual Perception: Pre-attentive Processing, Gestalt Principles, Data-Ink Ratio, Data Density, Lie Factor, Visualization Process and Design Principles, Tools Overview: Tableau, Power BI, Python Libraries

UNIT II: Visualization Techniques for Categorical & Quantitative Data

Charts for Categorical Data: Bar Charts, Pie Charts, Column Charts, Charts for Quantitative Data: Histograms, Line Charts, Boxplots, Scatter Plots, Bubble Charts, Heatmaps, Choosing the Right Chart Type, Best Practices in Labeling, Coloring, and Scaling.

UNIT III: Multidimensional, Temporal and Hierarchical Data Visualization

Visualizing Multivariate Data: Parallel Coordinates, Radar Charts, Time-Series Visualization: Time Plots, Animation over Time, Geographic Data Visualization: Maps, Choropleths, Hierarchical Data: Treemaps, Sunburst Charts, Network and Graph Visualization.

UNIT IV: Data Visualization Using Python and Dashboards

Introduction to Matplotlib, Seaborn, and Plotly, Creating Static and Interactive Charts, Pandas Visualization Capabilities, Dashboards with Dash, Streamlit, Power BI, Case Studies: Real-world Dataset Visualization.



UNIT V: Storytelling with Data and Ethical Visualization

Storytelling and Narrative Techniques in Visualization, Dashboards and Reporting, Misleading Visualizations and Bias, Ethical Principles in Data Visualization, Final Project: Create a Storytelling Dashboard with Real Data.

Textbooks:

1. Tamara Munzner, **Visualization Analysis and Design**, CRC Press, 2014.
2. Nathan Yau, **Data Points: Visualization That Means Something**, Wiley, 2013.

Reference Books:

1. Alberto Cairo, **The Truthful Art: Data, Charts, and Maps for Communication**, New Riders, 2016.
2. Cole Nussbaumer Knaflic, **Storytelling with Data: A Data Visualization Guide for Business Professionals**, Wiley, 2015.
3. Claus O. Wilke, **Fundamentals of Data Visualization**, O'Reilly, 2019.
4. Rohan Chopra, **Hands-On Data Visualization with Bokeh**, Packt Publishing, 2019.

Online Learning Resources:

1. NPTEL: Data Visualization - IIT Madras
2. Coursera: Data Visualization with Python by IBM



III B.Tech I Semester

23A132307b	SOFT COMPUTING (Professional Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- Understand the concepts of soft computing techniques and how they differ from traditional AI techniques.
- Introduce the fundamentals of fuzzy logic and fuzzy systems.
- Familiarize with artificial neural networks and their architectures.
- Learn genetic algorithms and their role in optimization.
- Explore hybrid systems integrating fuzzy logic, neural networks, and genetic algorithms.

Course Outcomes:

After completion of the course, students will be able to:

- Understand the components and applications of soft computing.
- Apply fuzzy logic concepts to real-world problems.
- Build and train various neural network models.
- Implement genetic algorithms for problem-solving and optimization.
- Design hybrid systems using soft computing techniques.

UNIT I: Introduction to Soft Computing and Fuzzy Logic

Introduction to Soft Computing: Definition, Components, Differences with Hard Computing, Applications of Soft Computing, Fuzzy Logic: Crisp Sets vs Fuzzy Sets, Membership Functions, Fuzzy Set Operations, Fuzzy Rules and Fuzzy Reasoning, Fuzzy Inference Systems: Mamdani and Sugeno Models, Defuzzification Techniques.

UNIT II: Artificial Neural Networks – I

Introduction to Neural Networks: Biological Neurons vs Artificial Neurons, Architecture of Neural Networks: Feedforward, Feedback, Learning Rules: Hebbian, Delta, Perceptron Learning Rule, Single Layer Perceptron and its Limitations, Multi-Layer Perceptron: Backpropagation Algorithm, Applications of Neural Networks

UNIT III: Artificial Neural Networks – II

Hopfield Networks and Associative Memories, Radial Basis Function Networks, Self-Organizing Maps (SOM), Recurrent Neural Networks (RNNs) – Basic Concepts, Convolutional Neural Networks (CNNs) – Overview and Applications, Practical Use Cases in Image and Pattern Recognition,

UNIT IV: Genetic Algorithms and Optimization

Introduction to Genetic Algorithms, GA Operators: Selection, Crossover, Mutation, Fitness Function and Evaluation, Schema Theorem, Elitism, Applications in Function Optimization, Scheduling, and Robotics, Introduction to Particle Swarm Optimization (PSO).



UNIT V: Hybrid Systems and Advanced Topics

Hybrid Systems: Neuro-Fuzzy Systems, Fuzzy-GA, GA-ANN, ANFIS: Architecture and Learning, Case Studies on Hybrid Systems, Introduction to Deep Learning in Soft Computing, Real-World Applications: Forecasting, Control Systems, Medical Diagnosis, Image Processing.

Textbooks:

1. S. N. Sivanandam, S. N. Deepa, —Principles of Soft Computing, Wiley India, 3rd Edition
2. Timothy J. Ross, —Fuzzy Logic with Engineering Applications, Wiley, 4th Edition
3. S. Rajasekaran and G. A. Vijayalakshmi Pai, —Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications, PHI

Reference Books:

1. Laurene Fausett, —Fundamentals of Neural Networks: Architectures, Algorithms and Applications, Pearson
2. David E. Goldberg, —Genetic Algorithms in Search, Optimization and Machine Learning, Pearson
3. Simon Haykin, —Neural Networks and Learning Machines, Pearson, 3rd Edition
4. Bart Kosko, —Neural Networks and Fuzzy Systems, Prentice Hall

Online Learning Resources:

1. NPTEL – Soft Computing by Prof. S. Sengupta (IIT Kharagpur)
2. [Coursera – Neural Networks and Deep Learning \(Andrew Ng\)](#)



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III B.Tech I Semester

23A132307c	EXPLORATORY DATA ANALYSIS WITH PYTHON (Professional Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the principles and practices of Exploratory Data Analysis (EDA) using Python.
- To teach techniques for data cleaning, preprocessing, transformation, and visualization.
- To apply statistical techniques and visual methods to discover patterns and relationships.
- To gain experience using popular Python libraries such as NumPy, Pandas, Matplotlib, and Seaborn.
- To prepare datasets for further machine learning and predictive modeling.

Course Outcomes: After completion of the course, students will be able to:

- Understand and apply key concepts of EDA and data preprocessing.
- Perform exploratory analysis using Python libraries and interpret results.
- Handle missing data, outliers, and categorical features effectively.
- Create meaningful visualizations to support data-driven insights.
- Use EDA as a foundation for data science workflows.

UNIT I – Introduction to EDA and Python Environment

Introduction to Data Science and EDA, Importance of EDA in Data Science Life Cycle, Setting up Python Environment: Jupyter, Anaconda, VS Code, Introduction to NumPy and Pandas: Arrays, Series, DataFrames, Data loading, viewing, basic operations (info, describe, shape)

UNIT II – Data Wrangling and Preprocessing

Handling Missing Data (mean, median, drop, interpolation), Dealing with Duplicates, Outliers, and Anomalies, Encoding Categorical Variables (Label, One-hot), Data Transformation: Scaling, Normalization, Binning, Data Types Conversion and Data Type Casting.

UNIT III – Univariate and Bivariate Analysis

Measures of Central Tendency and Dispersion, Distribution Plots: Histograms, Boxplots, KDE, Bar Charts, Count Plots, Pie Charts, Bivariate Analysis: Scatter Plots, Pair Plots, Heatmaps, Correlation and Covariance Analysis.

UNIT IV – Data Visualization Techniques

Visualization with Matplotlib and Seaborn, Customizing Plots: Titles, Legends, Labels, Themes, Advanced Visuals: Violin Plots, Strip Plots, Swarm Plots, Multivariate Visualization and Subplots, Plotly and Interactive Visualizations (basic overview)

UNIT V – EDA Case Studies and Real-Time Datasets

Step-by-step EDA on Sample Datasets (Titanic, Iris, Sales, etc.), Outlier Detection Techniques, Feature Engineering Techniques in EDA, EDA Report Generation using Python Notebooks, Preparing Data for Machine Learning Models



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Textbooks:

1. *Jake VanderPlas*, Python Data Science Handbook: Essential Tools for Working with Data, O'Reilly, 2016.
2. *Wes McKinney*, Python for Data Analysis, 2nd Edition, O'Reilly, 2018.

Reference Books:

1. *Joel Grus*, Data Science from Scratch, O'Reilly, 2019.
2. *Aurelien Geron*, Hands-On Machine Learning with Scikit-Learn, Keras & TensorFlow, 2nd Edition, O'Reilly, 2019.
3. *Allen B. Downey*, Think Stats: Probability and Statistics for Programmers, O'Reilly, 2014.

Online Learning Resources:

1. NPTEL Course – Data Science for Engineers
2. Coursera – Applied Data Science with Python Specialization (University of Michigan)



III B.Tech I Semester

23A131304d	GRAPH NEURAL NETWORKS (Professional Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- Understand the fundamentals of graph theory and its representation in machine learning.
- Learn core concepts of graph neural networks and their architectures.
- Explore various learning paradigms (supervised, semi-supervised, unsupervised) using GNNs.
- Apply GNNs to solve real-world problems involving graph-structured data.
- Analyze the challenges and advancements in GNN research.

Course Outcomes: Upon successful completion of the course, students will be able to:

- Represent and process graph-structured data using neural networks.
- Construct and train various Graph Neural Network models.
- Implement GNNs for applications such as node classification, link prediction, and graph classification.
- Evaluate and optimize the performance of GNNs.
- Explore advanced models such as Graph Attention Networks and Dynamic GNNs.

UNIT – I: Introduction to Graphs and Basics of GNNs

Introduction to Graphs: Types, Terminologies, Representations, Real-world Applications of Graphs in ML and AI, Graph Representations: Adjacency Matrix, Edge List, Feature Matrices, Fundamentals of Deep Learning and Neural Networks Refresher, Graph Embeddings: Node2Vec, DeepWalk, Introduction to Graph Neural Networks (GNNs): Concepts and Motivation

UNIT – II: Graph Neural Network Architectures

Message Passing Neural Networks (MPNN), Graph Convolutional Networks (GCN), GraphSAGE: Sampling and Aggregation Techniques, Graph Attention Networks (GAT), Graph Isomorphism Networks (GIN), Comparison of GNN Architectures

UNIT – III: Learning Paradigms and Training GNNs

Supervised Learning on Graphs: Node Classification, Semi-Supervised Learning on Graphs, Unsupervised Learning: Graph Autoencoders, Link Prediction Techniques with GNNs, Graph Classification and Clustering, Loss Functions and Evaluation Metrics in GNNs.

UNIT – IV: Advanced Topics in GNNs

Dynamic Graph Neural Networks, Spatio-Temporal Graph Neural Networks, Heterogeneous Graph Neural Networks, Attention Mechanisms in GNNs, Inductive vs. Transductive Learning in Graphs, Challenges in GNNs: Over-smoothing, Overfitting, Scalability.

UNIT – V: Applications and Research Trends in GNNs

GNNs in Social Network Analysis, GNNs in Recommender Systems, GNNs in Bioinformatics and Drug Discovery, GNNs in Natural Language Processing and Computer Vision, Benchmark Datasets and Evaluation Frameworks, Current Trends and Research Challenges in GNNs

Textbooks:



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1. Zhou, J., Cui, G., Hu, S., Zhang, Z., Yang, C., Liu, Z., Wang, L., Li, C., & Sun, M. (2020). "Graph Neural Networks: A Review of Methods and Applications", AI Open.
2. Hamilton, W. (2020). Graph Representation Learning, Morgan & Claypool Publishers.

Reference Books:

1. Bronstein, M., Bruna, J., LeCun, Y., Szlam, A., & Vandergheynst, P. (2017). "Geometric Deep Learning: Going beyond Euclidean data", IEEE Signal Processing Magazine.
2. Kipf, T.N. (PhD Thesis), Deep Learning with Graph-Structured Representations, University of Amsterdam.



III B.Tech I Semester

23A131305P	GANs LAB (Generative Adversarial Networks Laboratory) (Professional Elective-I)	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To provide hands-on experience in implementing GAN architectures and understanding their dynamics.
- To develop the ability to generate synthetic data using different GAN variants.
- To analyze GAN performance, stability, and convergence.
- To apply GANs to real-world applications such as image generation, enhancement, and data augmentation.

Course Outcomes: Upon successful completion of the course, students will be able to:

- Implement and train basic and advanced GAN architectures.
- Analyze generator and discriminator behavior during training.
- Develop conditional and style-based GAN models for specific tasks.
- Apply GANs to real-world problems like image-to-image translation and text-to-image synthesis.

List of Experiments (with Cognitive Levels)

1. Introduction to GANs: Building a simple GAN from scratch using PyTorch or TensorFlow
2. Train a GAN to generate handwritten digits using the MNIST dataset
3. Visualization and evaluation of generator vs. discriminator loss curves
4. Implement Deep Convolutional GAN (DCGAN) for realistic image generation
5. Add Batch Normalization and Leaky ReLU to improve GAN performance
6. Conditional GANs: Generate images based on input labels (e.g., digit type)
7. CycleGAN: Translate images from one domain to another (e.g., horses to zebras)
8. Pix2Pix GAN: Image-to-image translation using paired datasets
9. StyleGAN: Explore advanced style-based generation (pre-trained models allowed)
10. Text-to-Image GANs (e.g., AttnGAN or DALL·E mini) using pre-trained models
11. Data Augmentation using GANs for small dataset expansion
12. Project Work: Build a mini GAN-based application (image synthesis, enhancement, etc.)

Hardware/Software Requirements:

- Python (3.7+)
- TensorFlow 2.x or PyTorch
- Google Colab/Jupyter Notebooks
- GPU-enabled systems (optional but recommended)



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III B.Tech I Semester

23A131306P	AI APPLICATIONS LAB (Professional Elective-I)	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To develop practical understanding of fundamental and advanced AI techniques.
- To implement AI models for solving problems in areas like classification, NLP, computer vision, and reasoning.
- To explore the integration of AI with real-time systems and datasets.
- To enable students to build scalable and intelligent AI applications.

Course Outcomes: After successful completion of this lab, students will be able to:

- Apply machine learning and deep learning models to solve domain-specific problems.
- Demonstrate NLP and CV applications using AI models.
- Utilize pretrained models and transfer learning effectively.
- Evaluate AI models using performance metrics and visualization tools.

List of Experiments (with Cognitive Levels)

1. Implement a simple AI-based decision-making system using rule-based logic
2. Build a classification model using Decision Trees and evaluate using performance metrics
3. Implement a K-Means clustering model and visualize clusters on real datasets
4. Sentiment Analysis on text data using NLP preprocessing and ML classifiers
5. Develop an image classifier using Convolutional Neural Networks (CNN) using Keras or PyTorch
6. Perform Face Detection using OpenCV and Haar cascades
7. Implement Object Detection using YOLO or SSD pre-trained models
8. Implement a chatbot using Natural Language Toolkit (NLTK)/Transformers
9. Use Transfer Learning (e.g., VGG, ResNet) for image classification
10. Predict stock prices using LSTM (Long Short-Term Memory) models
11. AI for Healthcare: Disease prediction using logistic regression or decision trees
12. Mini Project: Build an end-to-end AI application using real-world data

Software/Tools Required:

- Python (3.7+), Jupyter Notebook
- scikit-learn, pandas, NumPy
- TensorFlow / Keras / PyTorch
- OpenCV, NLTK, spaCy
- Google Colab (preferred for GPU support)



III B.Tech I Semester

23A105306	FULL STACK DEVELOPMENT-II (Skill Enhancement course)	L	T	P	C
		0	1	2	2

Course Objectives: The main objectives of the course are to

- Make use of Modern- day JavaScript with ES6 standards for designing Dynamic web pages
- Building robust & responsive User Interfaces using popular JavaScript library **React.js**. Building robust backend APIs using **Express.js**
- Establishing the connection between frontend (React) User interfaces and backend APIs (Express) with Data Bases(My SQL)
- Familiarize students with GitHub for remote repository hosting and collaborative development.

Course Outcomes:

- CO1: Building fast and interactive UIs
- CO2: Applying Declarative approach for developing web apps
- CO3: Understanding ES6 features to embrace modern JavaScript
- CO4: Building reliable APIs with Express. Js
- CO5: Create and manage Git repositories, track changes, and push code to GitHub.

Experiments covering the Topics:

- Introduction to DOM (Document Object Model), Ecma Script (ES6) standards and features like Arrow functions, Spread operator, Rest operator, Type coercion, Type hoisting, String literals, Array and Object Destructuring.
- Basics of React. js like React Components, JSX, Conditional rendering Differences between Real DOM and Virtual DOM.
- Important React.js concepts like React hooks, Props, React forms, Fetch API, Iterative rendering using JavaScript map() function.
- JavaScript runtime environment node. js and its uses, Express. js and Routing, Micro-Services architecture and MVC architecture, database connectivity using (My SQL)
- Introduction to My SQL, setting up MySQL and configuring, Databases, My SQL queries, subqueries, creating My SQL driver for database connectivity to Express. js server.
- Introduction to Git and GitHub and upload project& team collaboration

Sample Experiments:

1. Introduction to Modern JavaScript and DOM

- a. Write a JavaScript program to link JavaScript file with the HTML page
- b. Write a JavaScript program to select the elements in HTML page using selectors
- c. Write a JavaScript program to implement the event listeners
- d. Write a JavaScript program to handle the click events for the HTML button elements
- e. Write a JavaScript program to With three types of functions
 - i. Function declaration
 - ii. Function definition
 - iii. Arrow functions



2. Basics of React. js

- Write a React program to implement a counter button using react class components
- Write a React program to implement a counter button using react functional components
- Write a React program to handle the button click events in functional component
- Write a React program to conditionally render a component in the browser
- Write a React program to display text using String literals

3. Important concepts of React. js

- Write a React program to implement a counter button using React use State hook
- Write a React program to fetch the data from an API using React use Effect hook
- Write a React program with two react components sharing data using Props.
- Write a React program to implement the forms in react
- Write a React program to implement the iterative rendering using map() function.

4. Introduction to Git and GitHub

a. Setup

- Install Git on local machine.
- Configure Git (user name, email).
- Create GitHub account and generate a personal access token.

b. Basic Git Workflow

- Create a local repository using git init
- Create and add files → git add .
- Commit files → git commit -m "Initial commit"
- Connect to GitHub remote → git remote add origin <repo_url>
- Push to GitHub → git push -u origin main

c. Branching and Collaboration

- Create a branch → git checkout -b feature1
- Merge branch to main → git merge feature1
- Resolve merge conflicts (guided)

5. Upload React Project to GitHub

- Create a new React app using npx create-react-app myapp
- Initialize a git repo and push to GitHub
- Use .gitignore to exclude node_modules
- Create multiple branches: feature/navbar, feature/form
- Practice merge and pull requests (can use GitHub GUI)

6. Introduction to Node. js and Express. js

- Write a program to implement the 'hello world' message in the route through the browser using Express
- Write a program to develop a small website with multiple routes using Express. js
- Write a program to print the 'hello world' in the browser console using Express. js
- Write a program to implement the CRUD operations using Express. js
- Write a program to establish the connection between API and Database using Express – My SQL driver

7. Introduction to My SQL

- Write a program to create a Database and table inside that database using My SQL Command line client



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- b. Write a My SQL queries to create table, and insert the data, update the data in the table
- c. Write a My SQL queries to implement the subqueries in the My SQL command line client
- d. Write a My SQL program to create the script files in the My SQL workbench
- e. Write a My SQL program to create a database directory in Project and initialize a database. sql file to integrate the database into API

8. Team Collaboration Using GitHub

- Form groups of 2–3 students
- Create a shared GitHub repo
- Assign tasks and work in branches
- Use Issues, Pull Requests, and Code Reviews
- Document code with README.md

Textbooks:

1. Web Design with HTML, CSS, JavaScript and JQuery Set Book by Jon Duckett Professional JavaScript for Web Developers Book by Nicholas C. Zakas
2. John Dean, Web Programming with HTML5, CSS and JavaScript, Jones & Bartlett Learning, 2019.
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasana Subramanian, 2nd edition, APress, O'Reilly.
4. Learning PHP, MySQL, JavaScript, CSS & HTML5: A Step-by-Step Guide to Creating Dynamic Websites by Robin Nixon
5. AZAT MARDAN, Full Stack Java Script: Learn Backbone.js, Node.js and MongoDB. 2015

Reference Books:

1. Full-Stack JavaScript Development by Eric Bush.
2. Programming the World Wide Web, 7th Edition, Robert W. Sebesta, Pearson, 2013.
3. Tomasz Dyl, Kamil Przeorski, Maciej Czarnecki, Mastering Full Stack React Web Development 2017

Online Learning Resources:

1. <https://ict.iitk.ac.in/product/full-stack-developer-html5-css3-js-bootstrap-php-4/>
2. <https://www.w3schools.com/html>
3. <https://www.w3schools.com/css>
4. <https://www.w3schools.com/js/>
5. <https://www.w3schools.com/nodejs>
6. <https://www.w3schools.com/typescript>
7. <https://docs.github.com/>
8. <https://education.github.com/git-cheat-sheet-education.pdf>



III B.Tech – I semester

23A104306	TINKERING LAB	L	T	P	C
		0	0	2	1

The aim of tinkering lab for engineering students is to provide a hands-on learning environment where students can explore, experiment, and innovate by building and testing prototypes. These labs are designed to demonstrate practical skills that complement theoretical knowledge.

Course objectives: The objectives of the course are to	
1	Encourage Innovation and Creativity
2	Provide Hands-on Learning and Impart Skill Development
3	Foster Collaboration and Teamwork
4	Enable Interdisciplinary Learning, Prepare for Industry and Entrepreneurship
5	Impart Problem-Solving mind-set

These labs bridge the gap between academia and industry, providing students with the practical experience. Some students may also develop entrepreneurial skills, potentially leading to start-ups or innovation-driven careers. Tinkering labs aim to cultivate the next generation of engineers by giving them the tools, space, and mind-set to experiment, innovate, and solve real-world challenges.

List of experiments:

- 1) Make your own parallel and series circuits using breadboard for any application of your choice.
- 2) Design and 3D print a Walking Robot
- 3) Design and 3D Print a Rocket.
- 4) Temperature & Humidity Monitoring System (DHT11 + LCD)
- 5) Water Level Detection and Alert System
- 6) Automatic Plant Watering System
- 7) Bluetooth-Based Door Lock System
- 8) Smart Dustbin Using Ultrasonic Sensor
- 9) Fire Detection and Alarm System
- 10) RFID-Based Attendance System
- 11) Voice-Controlled Devices via Google Assistant
- 12) Heart Rate Monitoring Using Pulse Sensor
- 13) Soil Moisture-Based Irrigation
- 14) Smart Helmet for Accident Detection
- 15) Milk Adulteration Detection System
- 16) Water Purification via Activated Carbon
- 17) Solar Dehydrator for Food Drying
- 18) Temperature-Controlled Chemical Reactor
- 19) Ethanol Mini-Plant Using Biomass
- 20) Smart Fluid Flow Control (Solenoid + pH Sensor)
- 21) Portable Water Quality Tester
- 22) AI Crop Disease Detection
- 23) AI-based Smart Irrigation
- 24) ECG Signal Acquisition and Plotting
- 25) AI-Powered Traffic Flow Prediction



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- 26) Smart Grid Simulation with Load Monitoring
- 27) Smart Campus Indoor Navigator
- 28) Weather Station Prototype
- 29) Firefighting Robot with Sensor Guidance
- 30) Facial Recognition Dustbin
- 31) Barcode-Based Lab Inventory System
- 32) Growth Chamber for Plants
- 33) Biomedical Waste Alert System
- 34) Soil Classification with AI
- 35) Smart Railway Gate
- 36) Smart Bin Locator via GPS and Load Sensors
- 37) Algae-Based Water Purifier
- 38) Contactless Attendance via Face Recognition

- **Note:** The students can also design and implement their own ideas, apart from the list of experiments mentioned above.
- **Note:** A minimum of 8 to 10 experiments must be completed by the students.



III B.Tech II Semester

23A131308	MACHINE LEARNING (Professional Core)	L	T	P	C
		3	0	0	3

Course Objectives: The objectives of the course are

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbors (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

Course Outcomes:

- CO1: Identify machine learning techniques suitable for a given problem. (L3)
- CO2: Solve real-world problems using various machine learning techniques. (L3)
- CO3: Apply Dimensionality reduction techniques for data preprocessing. (L3)
- CO4: Explain what is learning and why it is essential in the design of intelligent machines. (L2)
- CO5: Evaluate Advanced learning models for language, vision, speech, decision making etc. (L5)

UNIT-I: Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Machine Learning Lifecycle (MLOps Overview): Model Deployment, Monitoring, and Maintenance, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification | Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT-V: Clustering : Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.



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Textbooks:

- 1.—Machine Learning Theory and Practicell, M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

- 1.—Machine Learningll, Tom M. Mitchell, McGraw-Hill Publication, 2017
- 2.—Machine Learning in Actionll,Peter Harrington, DreamTech
- 3.—Introduction to Data Miningll, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



III B.Tech II Semester

23A131309	NATURAL LANGUAGE PROCESSING (Professional Core)	L	T	P	C
		3	0	0	3

Course Objective

- Explain and apply fundamental algorithms and techniques in the area of natural language processing(NLP)
- Discuss approaches to syntax and semantics in NLP.
- Examine current methods for statistical approach to machine translation.
- Teach machine learning techniques used in NLP.

Course Out comes:

After completion of the course, students will be able to

- Understand the various NLP Applications and Organization of Natural language, able to learn and implement realistic applications using Python.
- Apply the various Parsing techniques, Bayes Rule, Shannon game, Entropy and Cross Entropy.
- Understand the fundamentals of CFG and parsers and mechanisms in ATN's.
- Apply Semantic Interpretation and Language Modelling.
- Apply the concept of Machine Translation and multilingual Information Retrieval systems and Automatic Summarization.

UNIT- I Introduction to Natural language

The Study of Language, Applications of NLP, Evaluating Language Understanding Systems, Different Levels of Language Analysis, Representations and Understanding, Organization of Natural language Understanding Systems, Linguistic Background: An outline of English Syntax.

UNIT-II Grammars and Parsing

Grammars and Parsing – Top – Down and Bottom-Up Parsers, Transition Network Grammars, Feature Systems and Augmented Grammars, Morphological Analysis and the Lexicon, Parsing with Features, Augmented Transition Networks, Bayes Rule, Shannon game, Entropy and Cross Entropy.

UNIT-III Grammars for Natural Language

Grammars for Natural Language, Movement Phenomenon in Language, Gap Threading, Human Preferences in Parsing, Shift Reduce Parsers, Deterministic Parsers.

UNIT-IV

Semantic Interpretation

Semantic & Logical form, Word senses & ambiguity, The basic logical form language, Encoding ambiguity in the logical Form, Verbs & States in logical form, The microroles, Speech acts & embedded sentences, Defining semantics structure model theory.

Language Modelling

Introduction, n-

Gram Models, Language model Evaluation, Parameter Estimation, Language Model Adaption, Types of Language Models, Language-Specific Modelling Problems, Multilingual and Crosslingual Language Modelling.

UNIT-V



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Machine Translation

Survey: Introduction, Problems of Machine Translation, Is Machine Translation Possible, Brief History, Possible Approaches, Current Status. Anusaraka or Language Accessor:

Background, Cutting the Gordian Knot, The Problem, Structure of Anusaraka System, User Interface, Linguistic Area, Giving up Agreement in Anusaraka Output, Language Bridges.

Multilingual Information Retrieval

Introduction, Document Pre-processing, Monolingual Information Retrieval, CLIR, MLIR, Evaluation in Information Retrieval, Tools, Software and Resources.

Multilingual Automatic Summarization

Introduction, Approach to Summarization, Evaluation, How to Build a Summarizer, Competitions and Datasets.

Textbooks:

1. James Allen, Natural Language Understanding, 2nd Edition, 2003, Pearson Education.
2. Multilingual Natural Language Processing Applications: From Theory To Practice- Daniel M. Bikel and Imed Zitouni, Pearson Publications.
3. Natural Language Processing, A paninian perspective, Akshar Bharathi, Vineeth Chaitanya, Prentice –Hall of India.

Reference Books:

1. Charniak, Eugene, Statistical Language Learning, MIT Press, 1993.
2. Jurafsky, Dan and Martin, James, Speech and Language Processing, 2nd Edition, Prentice Hall, 2008.
3. Manning, Christopher and Henrich, Schutze, Foundations of Statistical Natural Language Processing, MIT Press, 1999.

Online Learning Resources:

<https://nptel.ac.in/courses/106/105/106105158/http://www.nptelvideos.in/2012/11/natural-language-processing.html>



III B.Tech II Semester

23A131310	DATA WRANGLING AND PRE-PROCESSING (Professional Core)	L	T	P	C
		2	0	2	3

Course Objectives (COs)

- To introduce students to data wrangling techniques using Python and other tools.
- To familiarize students with various data formats such as CSV, JSON, XML, and databases.
- To enable students to clean and preprocess data by handling missing values, duplicates, outliers, and normalization.
- To equip students with skills in data exploration, visualization, and transformation for analysis.
- To provide practical knowledge of web scraping techniques and data acquisition from various sources.

Course Outcomes

- Demonstrate proficiency in *data wrangling techniques* for structured and unstructured data.
- Apply *data extraction and transformation techniques* on various file formats (CSV, JSON, XML, Excel, PDF).
- Perform *data cleaning operations*, including handling missing values, outlier detection, duplicates, and normalization.
- Analyze datasets by performing *exploratory data analysis (EDA)* using visualization tools.
- Develop *web scraping scripts* using Python libraries such as *Scrapy*, *BeautifulSoup*, *Selenium* to gather real-time data.

UNIT - I: Introduction to Data Wrangling

What Is Data Wrangling, Importance of Data Wrangling, Tasks of Data Wrangling, Data Wrangling Tools, Introduction to Python for Data Wrangling, Python Basics for Data Wrangling, Handling Structured Data: CSV, JSON, and XML Formats, Data Meant to Be Read by Machines

UNIT - II: Working with Excel Files, PDFs, and Databases

Installing Python Packages for Data Wrangling, Parsing Excel Files, Programmatic Approaches to PDF Parsing, Converting PDF to Text (pdfminer), Acquiring and Storing Data, Introduction to Databases for Data Wrangling, Relational Databases: MySQL and PostgreSQL, Non-Relational Databases: NoSQL and Alternative Data Storage

UNIT - III: Data Cleaning and Exploration

Why Clean Data? Basics of Data Cleanup, Identifying and Formatting Data for Clean-Up, Finding Outliers and Bad Data, Removing Duplicates and Fuzzy Matching, Using Regular Expressions (RegEx) for Data Cleaning, Normalization and Standardization of Data, Saving Cleaned Data and Testing with New Data, Data Exploration: Table Functions and Joining Datasets

UNIT - IV: Data Preprocessing and Reduction

Data Quality: Why Preprocess Data?, Major Tasks in Data Preprocessing, Handling Missing Values in Data, Identifying and Removing Noisy Data, Data Integration and Entity Identification Problem, Redundancy and Correlation Analysis in Data, Detection and Resolution of Data Conflicts, Tuple Duplication and Its Impact



UNIT - V: Data Transformation and Web Scraping

Overview of Data Transformation Strategies, Normalization and Standardization, Discretization by Binning and Histogram Analysis, Clustering, Sampling, and Data Cube Aggregation, Web Scraping: What to Scrape and How, Analyzing and Parsing Web Pages with LXML and XPath, Advanced Web Scraping Using Selenium and Scrapy.

Textbooks (Core Learning Materials)

1. *Data Wrangling with Python: Tips and Tools to Make Your Life Easier* – Dr. Jacqueline Kazil and Katharine Jarmul, O'Reilly Media.
2. *Data Preprocessing for Machine Learning in Python* – M.G. Sumithra, CRC Press.

Reference Books (Supplementary Learning)

1. *Web Scraping with Python: Collecting More Data from the Modern Web* – Ryan Mitchell, O'Reilly Media.
2. *Data Cleaning and Exploration with Machine Learning* – Michael Walker, Packt Publishing.



III B.Tech II Semester

23A131311a	RECOMMENDER SYSTEMS (Professional Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives:

- To provide students with basic concepts and its application in various domain
- To make the students understand different techniques that a data scientist needs to know for analysing big data
- To design and build a complete machine learning solution in many application domains.

Course Outcomes: After completion of the course, students will be able to

- Aware of various issues related to Personalization and Recommendations.
- Design and implement a set of well-known Recommender System approaches used in E commerce and Tourism industry.
- Develop new Recommender Systems for a number of domains especially, Education, Health-care.

UNIT-I An Introduction to Recommender Systems, Neighborhood-Based Collaborative Filtering

Lecture 8Hrs

Introduction, Goals of Recommender Systems, Basic Models of Recommender Systems, Domain Specific Challenges in Recommender Systems. Advanced Topics and Applications. Introduction, Key Properties of Ratings Matrices, Predicting Ratings with Neighborhood- Neighborhood-Based Collaborative Filtering: Based Methods, Clustering and Neighborhood-Based Methods, Dimensionality Reduction and Neighborhood Methods, Graph Models for Neighborhood-Based Methods, A Regression Modelling View of Neighborhood Methods.

UNIT-II Model-Based Collaborative Filtering, Content-Based Recommender Systems

Lecture 9Hrs

Introduction, Decision and Regression Trees, Rule-Based Collaborative Filtering, Naive Bayes Collaborative Filtering, Using an Arbitrary Classification Model as a Black-Box, Latent Factor Models, Integrating Factorization and Neighborhood Models. Content-Based Recommender Systems: Introduction, Basic Components of Content-Based Systems, Preprocessing and Feature Extraction, Learning User Profiles and Filtering, Content-Based Versus Collaborative Recommendations, Using Content-Based Models for Collaborative Filtering, Summary.

UNIT-III Knowledge-Based Recommender Systems, Ensemble Based and Hybrid Recommender Systems

Lecture 9Hrs

Introduction, Constraint-Based Recommender Systems, Case-Based Recommenders, Persistent Personalization in Knowledge-Based Systems, Summary. Introduction, Ensemble Methods from the Classification Perspective, Weighted Hybrids, Switching Hybrids, Cascade Hybrids, Feature Augmentation Hybrids, Meta-Level Hybrids, Feature Combination Hybrids, Summary.

UNIT-IV Evaluating Recommender Systems, Context-Sensitive Recommender Systems

Lecture 8Hrs

Introduction, Evaluation Paradigms, General Goals of Evaluation Design, Design Issues in Offline Recommender Evaluation, Accuracy Metrics in Offline Evaluation, Limitations of Evaluation Measures, Limitations of Evaluation Measures. Introduction, The Multidimensional Approach, Contextual Pre-filtering: A Reduction-Based Approach, Contextual Pre-filtering: A Reduction-Based Approach, Contextual Modelling.

UNIT-V Time- and Location-Sensitive Recommender Systems

Lecture 8Hrs

Introduction, Temporal Collaborative Filtering, Discrete Temporal Models, Location-Aware Recommender Systems, Location-Aware Recommender Systems Location-Aware Recommender Systems, Summary.



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Textbooks:

1. Charu C. Aggarwal, —Recommender Systems, Springer, 2016.

Reference Books:

1. Francesco Ricci, Lior Rokach, —Recommender Systems Handbook, 2nd ed., Springer, 2015 Edition

Online Learning Resources:

1. Recommendation System -Understanding The Basic Concepts (analyticsvidhya.com)
2. Recommender Systems | Coursera



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III B.Tech II Semester

23A131311b	PREDICTIVE ANALYTICS (Professional Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the fundamental concepts and techniques of predictive analytics.
- To apply statistical models and machine learning algorithms for prediction.
- To interpret model performance using evaluation metrics.
- To explore feature engineering, model tuning, and cross-validation.
- To implement predictive solutions for real-world business and research problems.

Course Outcomes:

Upon successful completion of the course, students will be able to:

- Understand the principles and importance of predictive analytics.
- Apply regression and classification models for predictive tasks.
- Perform data preprocessing, feature selection, and transformation.
- Evaluate and validate models using standard metrics.
- Design predictive solutions to solve domain-specific challenges.

UNIT I: Introduction to Predictive Analytics

Introduction to Predictive Analytics and Business Intelligence, Types of Predictive Models: Classification, Regression, Time Series, Supervised vs Unsupervised Learning, Predictive Modeling Workflow, Applications in Marketing, Finance, Healthcare, Challenges in Predictive Analytics.

UNIT II: Data Preparation and Feature Engineering

Data Cleaning: Handling Missing, Noisy, and Inconsistent Data, Feature Selection and Dimensionality Reduction (PCA, LDA), Feature Scaling: Normalization, Standardization, Encoding Categorical Variables, Feature Extraction and Construction, Dealing with Imbalanced Datasets.

UNIT III: Predictive Modeling with Regression and Classification

Linear Regression and Polynomial Regression, Logistic Regression for Binary Classification, Decision Trees and Random Forest, k-Nearest Neighbors (k-NN) and Naïve Bayes, Support Vector Machines (SVM), Model Selection and Comparison.

UNIT IV: Model Evaluation and Validation

Training, Testing, and Validation Sets, Cross-Validation Techniques (k-Fold, Stratified, LOOCV), Evaluation Metrics: Accuracy, Precision, Recall, F1 Score, ROC-AUC, Confusion Matrix and Classification Report, Bias-Variance Trade-off and Overfitting, Hyperparameter Tuning: Grid Search, Random Search.

UNIT V: Advanced Topics and Applications

Ensemble Learning: Bagging, Boosting (AdaBoost, XGBoost), Predictive Analytics with Time Series (ARIMA, Prophet), Deep Learning for Predictive Modeling (ANNs, LSTM), Use of Predictive Analytics in IoT, Retail, and Healthcare, Ethics and Privacy in Predictive Analytics, Building and Deploying End-to-End Predictive Systems.



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Textbooks:

1. **Dean Abbott**, *Applied Predictive Analytics: Principles and Techniques for the Professional Data Analyst*, Wiley, 2014.
2. **John D. Kelleher, Brendan Tierney**, *Data Science: Predictive Analytics and Data Mining*, MIT Press, 2018.

Reference Books:

1. **Galit Shmueli et al.**, *Data Mining for Business Analytics: Concepts, Techniques, and Applications in R*, Wiley, 2017.
2. **Eric Siegel**, *Predictive Analytics: The Power to Predict Who Will Click, Buy, Lie, or Die*, Wiley, 2016.
3. **Trevor Hastie, Robert Tibshirani, Jerome Friedman**, *The Elements of Statistical Learning*, Springer, 2009.

Online Learning Resources:

1. <https://www.coursera.org/specializations/predictive-analytics> – Coursera Specialization
2. <https://www.edx.org/course/data-science-and-machine-learning-capstone> – edX Predictive Analytics Courses
3. <https://www.kaggle.com/learn/intro-to-machine-learning> – Kaggle Tutorials



III B.Tech II Semester

23A131311c	ADVANCED REINFORCEMENT LEARNING (Professional Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives:

- Extend RL to function approximation using neural networks.
- Explore policy gradient methods and advanced actor-critic frameworks.
- Understand deep RL architectures like DQN, PPO, and A3C.
- Apply RL to complex environments such as games, robotics, finance.
- Explore challenges like sample efficiency, stability, and exploration in Deep RL.

Course Outcomes:

Upon completion of the course, students will be able to:

- Summarize deep reinforcement learning principles.
- Apply function approximation methods in RL.
- Analyze policy gradient and actor-critic algorithms
- Evaluate deep RL algorithms' performance and convergence.
- Design and implement deep RL models for complex environments.

UNIT I – Recap of Classical RL & Introduction to Deep RL (Understand)

Quick Recap: MDPs, MC, TD, Q-learning, Curse of Dimensionality in Tabular RL, Motivation for Function Approximation, Linear Function Approximation, Non-Linear Function Approximation, Neural Networks in RL, Loss Functions and Backpropagation, Policy Gradient Overview

UNIT II – Deep Q-Learning (Apply)

Introduction to Deep Q-Networks (DQN), Experience Replay, Target Networks, Double DQN, Dueling DQN, Prioritized Experience Replay, Overestimation Bias, Applications of DQN (Atari Games)

UNIT III – Policy Gradient Methods (Analyze)

Policy Gradient Theorem, Stochastic Policy Gradient, REINFORCE Algorithm, Variance Reduction Techniques, Actor-Critic Methods, Advantage Actor-Critic (A2C), Trust Region Policy Optimization (TRPO), Challenges in Policy Gradient Methods

UNIT IV – Proximal Policy Optimization & Advanced Architectures (Evaluate)

PPO Algorithm, Clipped Surrogate Objective, Sample Efficiency & Stability, Distributed RL Architectures, Asynchronous Advantage Actor-Critic (A3C), Multi-Agent Reinforcement Learning, Exploration vs Exploitation in Deep RL, Real-world Use Cases (Robotics, Self-Driving, Healthcare)



UNIT V – Cutting-Edge RL Applications & Challenges (Create)

Model-Based RL (MBRL), Meta Reinforcement Learning, Imitation Learning, Safe Reinforcement Learning, RL for Game Playing (AlphaGo, AlphaZero), RL for Robotics (OpenAI Robotics), RL in Finance & Trading, RL for Healthcare Decision Making

Textbooks:

1. Sutton, R. S., & Barto, A. G. (2018). *Reinforcement Learning: An Introduction* (2nd ed.). MIT Press.
2. François-Lavet et al., *An Introduction to Deep Reinforcement Learning*, Foundations and Trends in Machine Learning, 2018.

Reference Books:

1. David Silver's DeepMind Lectures: <https://www.davidsilver.uk/teaching/>
2. Marco Wiering and Martijn van Otterlo, *Reinforcement Learning: State of the Art*, Springer.
3. Sergey Levine, *Deep RL Lectures*, UC Berkeley.

Online Resources:

1. Coursera: Reinforcement Learning Specialization by University of Alberta
2. NPTEL: Advanced Deep RL (Future Course by IIT)
3. OpenAI Spinning Up in Deep RL (Free tutorial series)



III B.Tech II Semester

23A131311d	DEEP LEARNING (Professional Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives:

- Demonstrate the major technology trends driving Deep Learning
- Build, train, and apply fully connected deep neural networks
- Implement efficient (vector zed) neural networks
- Analyse the key parameters and hyper parameters in a neural network's architecture

Course Outcomes:

After completion of the course, students will be able to

- Demonstrate the mathematical foundation of neural network
- Describe the machine learning basics
- Differentiate architecture of deep neural network
- Build a convolution neural network
- Build and train RNN and LSTMs

UNIT-I

Lecture 8Hrs

Linear Algebra: Scalars, Vectors, Matrices and Tensors, Matrix operations, types of matrices, Norms, Eigen decomposition, Singular Value Decomposition, Principal Components Analysis. Probability and Information Theory: Random Variables, Probability Distributions, Marginal Probability, Conditional Probability, Expectation, Variance and Covariance, Bays' Rule, Information Theory. Numerical Computation: Overflow and Underflow, Gradient-Based Optimization, Constrained Optimization, Linear Least Squares.

UNIT- II

Lecture 9Hrs

Machine Learning: Basics and Under fitting, Hyper parameters and Validation Sets, Estimators, Bias and Variance, Maximum Likelihood, Bayesian Statistics, Supervised and Unsupervised Learning, Stochastic Gradient Descent, Challenges Motivating Deep Learning. Deep Feed forward Networks: Learning XOR, Gradient-Based Learning, Hidden Units, Architecture Design, Back-Propagation and other Differentiation Algorithms.

UNIT-III

Lecture 8Hrs

Regularization for Deep Learning: Parameter Norm Penalties, Norm Penalties as Constrained Optimization, Regularization and Under-Constrained Problems, Dataset Augmentation, Noise Robustness, Semi-Supervised Learning, Multi-Task Learning, Early Stopping, Parameter Tying and Parameter Sharing, Sparse Representations, Bagging and Other Ensemble Methods, Dropout, Adversarial Training, Tangent Distance, Tangent Prop and Manifold Tangent Classifier. Optimization for Training Deep Models: Pure Optimization, Challenges in Neural Network Optimization, Basic Algorithms, Parameter Initialization Strategies, Algorithms with Adaptive Learning Rates, Approximate Second-Order Methods, Optimization Strategies and Meta-Algorithms.

UNIT-IV

Lecture 9Hrs

Convolution Networks: The Convolution Operation, Pooling, Convolution, Basic Convolution Functions, Structured Outputs, Data Types, Efficient Convolution Algorithms, Random or Unsupervised Features, Basis for Convolution Networks.



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UNIT-V

Lecture 8Hrs

Sequence Modelling: Recurrent and Recursive Nets: Unfolding Computational Graphs, Recurrent Neural Networks, Bidirectional RNNs, Encoder-Decoder Sequence-to-Sequence Architectures, Deep Recurrent Networks, Recursive Neural Networks, Echo State Networks, LSTM, Gated RNNs, Optimization for Long-Term Dependencies, Auto encoders, Deep Generative Models.

Textbooks:

1. Ian Good fellow, Joshua Bagnio, Aaron Carville, —Deep Learning, MIT Press, 2016.
2. Josh Patterson and Adam Gibson, —Deep learning: A practitioner's approach, O'Reilly Media, First Edition, 2017.

Reference Books:

1. Fundamentals of Deep Learning, Designing next-generation machine intelligence algorithms, Nikhil Baume, O'Reilly, Sheriff Publishers, 2019.
2. Deep learning Cook Book, Practical recipes to get started Quickly, Douse Using, O'Reilly, Sheriff Publishers, 2019

Online Learning Resources:

1. <https://keras.io/datasets/>
2. <http://deeplearning.net/tutorial/deeplearning.pdf>
3. <https://arxiv.org/pdf/1404.7828v4.pdf>
4. <https://www.cse.iitm.ac.in/~miteshk/CS7015.html>
5. <https://www.deeplearningbook.org>
6. <https://nptel.ac.in/courses/106105215>



III B.Tech II Semester

23A131312a	INTRODUCTION TO QUANTUM COMPUTING (Professional Elective-III)	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the principles and mathematical foundations of quantum computation.
- To understand quantum gates, circuits, and computation models.
- To explore quantum algorithms and their advantages over classical ones.
- To develop the ability to simulate and write basic quantum programs.
- To understand real-world applications and the future of quantum computing in AI, cryptography, and optimization.

Course Outcomes:

Upon successful completion of this course, students will be able to:

- Explain the fundamental concepts of quantum mechanics used in computing.
- Construct and analyze quantum circuits using standard gates.
- Apply quantum algorithms like Deutsch-Jozsa, Grover's, and Shor's.
- Develop simple quantum programs using Qiskit or similar platforms.
- Analyze applications and challenges of quantum computing in real-world domains.

UNIT I: Fundamentals of Quantum Mechanics and Linear Algebra

Classical vs Quantum Computation, Complex Numbers, Vectors, and Matrices, Hilbert Spaces and Dirac Notation, Quantum States and Qubits, Superposition and Measurement, Tensor Products and Multi-Qubit Systems.

UNIT II: Quantum Gates and Circuits

Quantum Logic Gates: Pauli, Hadamard, Phase, Controlled Gates and CNOT, Unitary Operations and Reversibility, Quantum Circuit Representation, Quantum Teleportation, Simulation of Quantum Circuits.

UNIT III: Quantum Algorithms and Complexity

Quantum Parallelism and Interference, Deutsch and Deutsch-Jozsa Algorithms, Grover's Search Algorithm, Shor's Factoring Algorithm, Quantum Fourier Transform, Complexity Classes: BQP, P, NP, and QMA.

UNIT IV: Quantum Programming and Simulation Platforms

Introduction to Qiskit and IBM Quantum Experience, Writing Quantum Circuits in Qiskit, Measuring Qubits and Results, Classical-Quantum Hybrid Programs, Noisy Intermediate-Scale Quantum (NISQ) Systems, Limitations and Current State of Quantum Hardware.



UNIT V: Applications and Future of Quantum Computing

Quantum Machine Learning: Basics and Models, Quantum Cryptography and Quantum Key Distribution, Quantum Algorithms in AI and Optimization, Quantum Advantage and Supremacy, Ethical and Societal Impact of Quantum Technologies, Future Trends and Research Directions.

Textbooks:

1. Michael A. Nielsen, Isaac L. Chuang, Quantum Computation and Quantum Information, Cambridge University Press, 10th Anniversary Edition, 2010.
2. Eleanor Rieffel and Wolfgang Polak, Quantum Computing: A Gentle Introduction, MIT Press, 2011.
3. Chris Bernhardt, Quantum Computing for Everyone, MIT Press, 2019.

Reference Books:

1. David McMahon, Quantum Computing Explained, Wiley, 2008.
2. Phillip Kaye, Raymond Laflamme, Michele Mosca, An Introduction to Quantum Computing, Oxford University Press, 2007.
3. Scott Aaronson, Quantum Computing Since Democritus, Cambridge University Press, 2013.

Online Learning Resources:

1. *IBM Quantum Experience and Qiskit Tutorials*
2. *Coursera – Quantum Mechanics and Quantum Computation by UC Berkeley*
3. *edX – The Quantum Internet and Quantum Computers*
4. *YouTube – Quantum Computing for the Determined by Michael Nielsen*
5. *Qiskit Textbook – IBM Quantum*



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III B.Tech II Semester

23A131312b	COMPUTER VISION (Professional Elective-III)	L	T	P	C
		3	0	0	3

Objectives:

The objective of this course is to understand the basic issues in computer vision and major approaches to address the methods to learn the Linear Filters, segmentation by clustering, Edge detection, Texture.

Course Outcomes:

After completing the course, you will be able to:

- Identify basic concepts, terminology, theories, models and methods in the field of computer vision,
- Describe known principles of human visual system,
- Describe basic methods of computer vision related to multi-scale representation, edge detection and detection of other primitives, stereo, motion and object recognition,
- Suggest a design of a computer vision system for a specific problem.

UNIT-I LINEAR FILTERS

Lecture 8Hrs

Introduction to Computer Vision, Linear Filters and Convolution, Shift Invariant Linear Systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing Filters as Templates, Technique: Normalized Correlation and Finding Patterns, Technique: Scale and Image Pyramids.

UNIT-II EDGE DETECTION

Lecture 9Hrs

Noise- Additive Stationary Gaussian Noise, Why Finite Differences Respond to Noise, Estimating Derivatives - Derivative of Gaussian Filters, Why Smoothing Helps, Choosing a Smoothing Filter, Why Smooth with a Gaussian? Detecting Edges-Using the Laplacian to Detect Edges, Gradient-Based Edge Detectors, Technique: Orientation Representations and Corners.

UNIT-III TEXTURE

Lecture 9Hrs

Representing Texture –Extracting Image Structure with Filter Banks, Representing Texture using the Statistics of Filter Outputs, Analysis (and Synthesis) Using Oriented Pyramids –The Laplacian Pyramid, Filters in the Spatial Frequency Domain, Oriented Pyramids, Application: Synthesizing Textures for Rendering, Homogeneity, Synthesis by Sampling Local Models, Shape from Texture, Shape from Texture for Planes.

UNIT-IV SEGMENTATION BY CLUSTERING

Lecture 8Hrs

What is Segmentation, Human Vision: Grouping and Gestalt, Applications: Shot Boundary Detection and Background Subtraction. Image Segmentation by Clustering Pixels, Segmentation by Graph-Theoretic Clustering. The Hough Transform, Fitting Lines, Fitting Curves

UNIT-V RECOGNITION BY RELATIONS BETWEEN TEMPLATES

Lecture 8Hrs

Finding Objects by Voting on Relations between Templates, Relational Reasoning Using Probabilistic Models and Search, Using Classifiers to Prune Search, Hidden Markov Models, Application: HMM and Sign Language Understanding, Finding People with HMM.

Text books:

- a. David A. Forsyth, Jean Ponce, Computer Vision – A modern Approach, PHI, 2003.

Reference Books:

1. Geometric Computing with Clifford Algebras: Theoretical Foundations and Applications in Computer Vision and Robotics, Springer; 1 edition, 2001 by Sommer.
2. Digital Image Processing and Computer Vision, 1/e, by Sonka.



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3. Computer Vision and Applications: Concise Edition (With CD) by Jack Academy Press, 2000.

Online Learning Resources:

<https://nptel.ac.in/courses/106105216><https://nptel.ac.in/courses/108103174>



III B.Tech II Semester

23A131312c	CLOUD COMPUTING FOR AI (Professional Elective-III)	L	T	P	C
		3	0	0	3

Course Objectives:

1. To introduce the concepts, models, and services of cloud computing and its role in AI.
2. To explore the architecture and deployment of AI applications on cloud platforms.
3. To equip students with skills in using cloud-based tools and services for AI/ML workloads.
4. To understand data storage, processing, and security in cloud for AI tasks.
5. To apply cloud computing principles to real-world AI-based solutions.

Course Outcomes:

After completion of this course, students will be able to:

1. Explain cloud computing architecture, services, and deployment models.
2. Utilize cloud platforms (AWS, GCP, Azure) for training and deploying AI models.
3. Handle large-scale data storage and processing in the cloud environment.
4. Integrate AI workflows using serverless and container-based architectures.
5. Analyze challenges in security, cost, scalability, and performance of cloud-based AI systems.

UNIT I: Introduction to Cloud Computing and AI Integration

Basics of Cloud Computing: Characteristics, Models, and Services, Cloud Service Models: IaaS, PaaS, SaaS, Deployment Models: Public, Private, Hybrid, Community, AI and Cloud Convergence: Benefits and Challenges, Use Cases of AI in Cloud: NLP, Vision, Analytics, Overview of Cloud Providers for AI: AWS, Azure, GCP.

UNIT II: Storage, Computing, and Data Processing in the Cloud

Cloud Storage Services: S3, Blob, BigQuery, Virtualization and Elastic Computing, Distributed Computing with Hadoop and Spark, Data Ingestion and Processing Pipelines, Data Lakes and Warehousing in the Cloud, Cost Optimization for Storage and Compute Resources.

UNIT III: Cloud-based Machine Learning and Deep Learning

ML Services on AWS (SageMaker), Azure ML, GCP Vertex AI, Training and Deploying Models on Cloud, AutoML and Custom ML Model Workflows, GPUs/TPUs for Model Training, Experiment Tracking and Model Evaluation, Integration of Notebooks (Jupyter, Colab) with Cloud Storage.

UNIT IV: Advanced Cloud Concepts for AI Applications

Containers and Docker for AI Applications, Kubernetes and Cloud-native AI Workflows, Serverless Computing: AWS Lambda, Azure Functions, CI/CD Pipelines for AI Models in Cloud, Scaling AI Applications using Load Balancers and Auto-Scaling. Monitoring and Logging in Cloud for AI Workflows.

UNIT V: Security, Ethics, and Case Studies in Cloud AI

Security and Privacy in Cloud-based AI, Identity and Access Management (IAM) in Cloud, Cost Management and Billing for AI Services, Ethical Issues and Fairness in Cloud AI, Case Study: AI in Healthcare Cloud Solutions, Case Study: Real-Time Analytics in Financial Cloud Services.



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Textbooks:

1. Rajkumar Buyya, Christian Vecchiola, S. Thamarai Selvi, Mastering Cloud Computing, McGraw-Hill.
2. Judith Hurwitz et al., Cloud Computing for Dummies, Wiley.
3. Aurélien Géron, Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow, O'Reilly.

Reference Books:

1. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, Distributed and Cloud Computing, Morgan Kaufmann.
2. Tomasz Kajdanowicz et al., Practical Cloud AI, Springer.
3. Mark Wilkins, AI and Machine Learning for Coders in Cloud, Packt Publishing.

Online Learning Resources:

1. **AWS Cloud Practitioner & Machine Learning Path – AWS Training**
2. **Google Cloud AI and ML Specialization – Coursera**
3. **Microsoft Azure AI Engineer Associate – Learn Portal**



III B.Tech II Semester

23A131312d	SOCIAL NETWORK ANALYSIS (Professional Elective-III)	L	T	P	C
		3	0	0	3

Course Objectives:

- To introduce the fundamentals and key concepts of social network theory and graph theory.
- To analyze the structure and properties of large-scale social networks.
- To apply centrality, influence, and community detection measures.
- To model information diffusion and network dynamics.
- To implement real-world social network analysis using tools and datasets.

Course Outcomes:

At the end of the course, the student will be able to:

- Understand basic network models and social network structures.
- Analyze key properties like centrality, clustering, and small-world effect.
- Apply community detection algorithms and influence maximization.
- Interpret diffusion models for viral marketing and information spread.
- Use tools such as Gephi, NetworkX, or SNAP for real-world SNA.

UNIT I: Introduction to Social Networks and Graph Theory

Basic Concepts: Graphs, Nodes, Edges, Directed/Undirected Graphs, Real-world Examples: Facebook, Twitter, LinkedIn, Adjacency Matrix and Graph Representation, Types of Social Networks: Ego, Bipartite, Multilayer, Degree Distribution, Path Length, and Connectivity, Random Graph Models: Erdős–Rényi and Watts-Strogatz.

UNIT II: Structural Properties of Networks

Network Centrality Measures: Degree, Closeness, Betweenness, Eigenvector Centrality and PageRank, Network Clustering and Community Detection Basics, Triadic Closure and Clustering Coefficient, Small-world Phenomenon and Milgram's Experiment, Homophily, Influence, and Structural Balance.

UNIT III: Community Detection and Subgroup Analysis

Girvan–Newman Algorithm and Modularity, Label Propagation and Louvain Method, Clique Detection and k-Core Decomposition, Overlapping Communities and Fuzzy Clustering, Cohesive Subgroups and Structural Equivalence, Evaluation Metrics: NMI, Modularity Score.

UNIT IV: Information Diffusion and Influence in Networks

Models of Diffusion: Linear Threshold and Independent Cascade, Influence Maximization and Viral Marketing, Contagion Models and Epidemic Spreading, Rumor Propagation and Cascade Models, Information Bottlenecks and Bridges, Measuring Influence and Reach.

UNIT V: Tools, Applications, and Ethics in SNA

SNA Tools: Gephi, Pajek, NetworkX, SNAP, Case Study: Twitter and Hashtag Analysis, LinkedIn Network Mining and Graph Features, Applications in Marketing, Security, and Epidemiology, Ethical Issues in Social Network Data Mining, Building and Visualizing Your Own Social Graph.



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Textbooks:

1. Wasserman, S., & Faust, K., *Social Network Analysis: Methods and Applications*, Cambridge University Press, 1994.
2. Easley, D., & Kleinberg, J., *Networks, Crowds, and Markets: Reasoning About a Highly Connected World*, Cambridge University Press, 2010.
3. Newman, M., *Networks: An Introduction*, Oxford University Press, 2010.

Reference Books:

1. Borgatti, S. P., Everett, M. G., & Johnson, J. C., *Analyzing Social Networks*, SAGE Publications, 2018.
2. Barabási, A.-L., *Linked: How Everything Is Connected to Everything Else*, Basic Books, 2014.
3. Hansen, D., Shneiderman, B., & Smith, M. A., *Analyzing Social Media Networks with NodeXL*, Elsevier, 2020.

Online Learning Resources:

- [Coursera – Social Network Analysis \(University of Michigan\)](#)
- [YouTube – NetworkX and Gephi Tutorials (freeCodeCamp, TheNetNinja)]
- edX – Networks: Friends, Money, and Bytes (University of California, Berkeley)
- [Khan Academy – Graph Theory](#)



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III B.Tech II Semester

23A131313P	NATURAL LANGUAGE PROCESSING LAB (Professional Core)	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To introduce students to the fundamental concepts and techniques used in Natural Language Processing.
- To provide hands-on experience with essential NLP tasks such as tokenization, POS tagging, sentiment analysis, NER, machine translation, and more.
- To apply machine learning and deep learning models to solve real-world NLP problems.
- To familiarize students with popular NLP tools and libraries like NLTK, SpaCy, Hugging Face Transformers, and BERT.
- To enable students to design, train, evaluate, and deploy NLP models effectively.

Course Outcomes:

- Upon successful completion of the NLP Lab, students will be equipped with practical skills in applying various natural language processing techniques to real-world problems.
- They will gain hands-on experience using industry-standard tools and frameworks for text preprocessing, syntactic and semantic analysis, and contextual language modeling.
- Students will be able to implement machine learning and deep learning-based NLP models, and evaluate their performance.
- This course also prepares them to work on advanced NLP tasks like question answering, language translation, and text summarization, laying a strong foundation for AI-driven language technologies.

List of 12 Lab Experiments:

1. *Text Preprocessing Techniques*: Tokenization, stop-word removal, stemming, lemmatization using NLTK and SpaCy
2. *Part-of-Speech Tagging and Named Entity Recognition*: POS tagging and NER using SpaCy and NLTK
3. *Text Classification using Machine Learning*: Implement sentiment analysis using Naïve Bayes / Logistic Regression: *Word Embeddings and Vector Representations*: Word2Vec, GloVe implementation and similarity analysis
4. *Language Modeling with RNN and LSTM*: Build a simple language model using Keras/TensorFlow
5. *Text Generation using GPT-2*: Generate text with pre-trained GPT-2 from Hugging Face Transformers
6. *Machine Translation using Seq2Seq Model*: English-to-French or English-to-Spanish translator using attention mechanism
7. *Text Summarization using Transformers*: Implement extractive and abstractive summarization using BART or T5
8. *Named Entity Recognition using BERT*: Fine-tune BERT for custom NER tasks
9. *Sentiment Analysis using LSTM / BERT*: Compare traditional ML vs deep learning models
10. Build a QA system using pre-trained models (e.g., DistilBERT, RoBERTa)



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11. *Deploying NLP Model as REST API*: Wrap an NLP model using FastAPI or Flask and test using Postman

Text Books:

1. Steven Bird, Ewan Klein, and Edward Loper, **Natural Language Processing with Python**, O'Reilly Media.
2. Dipanjan Sarkar, **Text Analytics with Python**, Apress.
3. Palash Goyal, Sumit Pandey, Karan Jain, **Deep Learning for NLP**, Apress.

Reference Books:

1. Jacob Eisenstein, **Introduction to Natural Language Processing**, MIT Press.
2. Yoav Goldberg, **Neural Network Methods for NLP**, Morgan & Claypool Publishers.
3. Jurafsky & Martin, **Speech and Language Processing**, Pearson (3rd Ed – online draft).



III B.Tech II Semester

23A131314P	MACHINE LEARNING LAB (Professional Core)	L	T	P	C
		0	0	3	1.5

Course Objectives:

- To learn about computing central tendency measures and Data pre processing techniques
- To learn about classification and regression algorithms
- To apply different clustering algorithms for a problem.

Software Required: Python/R/Weka

Lab should cover the concepts studied in the course work, sample list of Experiments:

1. Compute Central Tendency Measures: Mean, Median, Mode Measure of Dispersion: Variance, Standard Deviation.
2. Apply the following Pre-processing techniques for a given dataset.
 - a. Attribute selection
 - b. Handling Missing Values
 - c. Discretization
 - d. Elimination of Outliers
3. Apply KNN algorithm for classification and regression
4. Demonstrate decision tree algorithm for a classification problem and perform parameter tuning for better results
5. Demonstrate decision tree algorithm for a regression problem
6. Apply Random Forest algorithm for classification and regression
7. Demonstrate Naïve Bayes Classification algorithm.
8. Apply Support Vector algorithm for classification
9. Demonstrate simple linear regression algorithm for a regression problem
10. Apply Logistic regression algorithm for a classification problem
11. Demonstrate Multi-layer Perceptron algorithm for a classification problem
12. Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.
13. Demonstrate the use of Fuzzy C-Means Clustering
14. Demonstrate the use of Expectation Maximization based clustering algorithm



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III B.Tech II Semester

23A100034	SOFT SKILLS (Common to All Branches of Engineering)	L	T	P	C
		2	0	0	0

Course Objectives:

- To encourage all round development of the students by focusing on soft skills
- To make the students aware of critical thinking and problem-solving skills
- To enhance healthy relationship and understanding within and outside an organization
- To function effectively with heterogeneous teams

Course Outcomes (CO):

COs	Statements	Blooms level
CO1	List out various elements of soft skills	L1, L2,
CO2	Describe methods for building professional image	L1, L2
CO3	Apply critical thinking skills in problem solving	L3
CO4	Analyse the needs of an individual and team for well-being	L4
CO5	Assess the situation and take necessary decisions	L5
CO6	Create a productive work place atmosphere using social and work-life skills ensuring personal and emotional well-being	L6

SYLLABUS

UNIT – I

Soft Skills & Communication Skills

Lecture Hrs

Soft Skills - Introduction, Need - Mastering Techniques of Soft Skills – Communication Skills - Significance, process, types - Barriers of communication - Improving techniques

Activities:

Intrapersonal Skills- Narration about self- strengths and weaknesses- clarity of thought – self-expression – articulating with felicity

(The facilitator can guide the participants before the activity citing examples from the lives of the great, anecdotes and literary sources)

Interpersonal Skills- Group Discussion – Debate – Team Tasks - Book and film Reviews by groups - Group leader presenting views (non- controversial and secular) on contemporary issues or on a given topic.

Verbal Communication- Oral Presentations- Extempore- brief addresses and speeches- convincing- negotiating- agreeing and disagreeing with professional grace.

Non-verbal communication – Public speaking – Mock interviews – presentations with an objective to identify non- verbal clues and remedy the lapses on observation

UNIT – II

Critical Thinking

Lecture Hrs

Active Listening – Observation – Curiosity – Introspection – Analytical Thinking – Open-mindedness – Creative Thinking -Positive thinking - Reflection

Activities:

Gathering information and statistics on a topic - sequencing – assorting – reasoning – critiquing issues –



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placing the problem – finding the root cause - seeking viable solution – judging with rationale – evaluating the views of others - Case Study, Story Analysis

UNIT – III **Problem Solving & Decision Making** Lecture Hrs

Meaning & features of Problem Solving – Managing Conflict – Conflict resolution –

Team building - Effective decision making in teams – Methods & Styles

Activities:

Placing a problem which involves conflict of interests, choice and views – formulating the problem – exploring solutions by proper reasoning – Discussion on important professional, career and organizational decisions and initiate debate on the appropriateness of the decision.

Case Study & Group Discussion

UNIT – IV **Emotional Intelligence & Stress Management** Lecture Hrs

Managing Emotions – Thinking before Reacting – Empathy for Others – Self-awareness – Self-Regulation – Stress factors – Controlling Stress – Tips

Activities:

Providing situations for the participants to express emotions such as happiness, enthusiasm, gratitude, sympathy, and confidence, compassion in the form of written or oral presentations.

Providing opportunities for the participants to narrate certain crisis and stress –ridden situations caused by failure, anger, jealousy, resentment and frustration in the form of written and oral presentation, Organizing Debates

UNIT – V **Corporate Etiquette** Lecture Hrs

Etiquette- Introduction, concept, significance - Corporate etiquette - meaning, modern etiquette, benefits - Global and local culture sensitivity - Gender Sensitivity - Etiquette in interaction- Cell phone etiquette - Dining etiquette - Netiquette - Job interview etiquette -Corporate grooming tips - Overcoming challenges

Activities

Providing situations to take part in the Role Plays where the students will learn about bad and good manners and etiquette - Group Activities to showcase gender sensitivity, dining etiquette etc. - Conducting mock job interviews - Case Study - Business Etiquette Games

NOTE:-

1. The facilitator can guide the participants before the activity citing examples from the lives of the great, anecdotes, epics, scriptures, autobiographies and literary sources which bear true relevance to the prescribed skill.
2. Case studies may be given wherever feasible for example for Decision Making- The decision of King Lear.

Prescribed Books:



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1. Mitra Barun K, *Personality Development and Soft Skills*, Oxford University Press, Pap/Cdr edition 2012
2. Dr Shikha Kapoor, *Personality Development and Soft Skills: Preparing for Tomorrow*, K I 2018 ,esuoH gnihsilbuP lanoitanretnI

Reference Books

1. Sharma, Prashant, *Soft Skills: Personality Development for Life Success*, BPB Publications 2018.
2. Alex K, *Soft Skills* S.Chand & Co, 2012 (Revised edition)
3. Gajendra Singh Chauhan & Sangeetha Sharma, *Soft Skills: An Integrated Approach to Maximise Personality* Published by Wiley, 2013
4. Pillai, Sabina & Fernandez Agna, *Soft Skills and Employability Skills*, Cambridge University Press, 2018
5. Dr. Rajiv Kumar Jain, Dr. Usha Jain, *Life Skills* (Paperback English) Publisher : Vayu Education of India, 2014

Online Learning Resources:

1. https://youtu.be/DUlsNJtg2L8?list=PLLy_2iUCG87CQhELCytvXh0E_v-bOO1_g
2. https://youtu.be/xBaLgJZ0t6A?list=PLzf4HHlsQFwJZel_j2PUy0pwjVUgj7KIJ
3. <https://youtu.be/-Y-R9hDI7IU>
4. <https://youtu.be/gkLsn4ddmTs>
5. <https://youtu.be/2bf9K2rRWwo>
6. <https://youtu.be/FchfE3c2jzc>
7. <https://www.businessstrainingworks.com/training-resource/five-free-business-etiquette-training-games/>
8. https://onlinecourses.nptel.ac.in/noc24_hs15/preview
9. https://onlinecourses.nptel.ac.in/noc21_hs76/preview

III B.Tech II Semester

23A100043	TECHNICAL PAPER WRITING & IPR	L	T	P	C
		2	0	0	0

Course Objectives:

1. To enable the students to practice the basic skills of research paper writing
2. To make the students understand the importance of IP and to educate them on the basic concepts of Intellectual Property Rights.
3. To practice the basic skills of performing quality literature review
4. To help them in knowing the significance of real life practice and procedure of Patents.
5. To enable them learn the procedure of obtaining Patents, Copyrights, & Trade Marks

Course Outcomes: On successful completion of this course, the students will be able to:

COURSE OUTCOMES: At the end of the course, students will be able to		Blooms Level
CO1	Identify key secondary literature related to their proposed technical paper writing	L1, L2
CO2	Explain various principles and styles in technical writing	L1, L2



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CO3	Use the acquired knowledge in writing a research/technical paper	L3
CO4	Analyse rights and responsibilities of holder of Patent, Copyright, Trademark, International Trademark etc.	L4
CO5	Evaluate different forms of IPR available at national & international level	L5
CO6	Develop skill of making search of various forms of IPR by using modern tools and techniques.	L3, L6

UNIT – I:

Principles of Technical Writing: styles in technical writing; clarity, precision, coherence and logical sequence in writing-avoiding ambiguity- repetition, and vague language -highlighting your findings-discussing your limitations -hedging and criticizing -plagiarism and paraphrasing .

UNIT – II:

Technical Research Paper Writing: Abstract- Objectives-Limitations-Review of Literature-Problems and Framing Research Questions- Synopsis

UNIT – III:

Process of research: publication mechanism: types of journals- indexing-seminars-conferences- proof reading –plagiarism style; seminar & conference paper writing; Methodology-discussion-results-citation rules.

UNIT – IV:

Introduction to Intellectual property: Introduction, types of intellectual property, International organizations, agencies and treaties, importance of intellectual property rights

Trade Marks: Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting and evaluating trade mark, trade mark registration processes.

UNIT – V:

Law of copy rights: Fundamentals of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law

Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer. Patent law, intellectual property audits.

Textbooks:

1. Deborah. E. Bouchoux, Intellectual Property Rights, Cengage Learning India, 2013
2. Meenakshi Raman, Sangeeta Sharma. Technical Communication: Principles and practices. Oxford.

Reference Books:

1. R.Myneni, Law of Intellectual Property, 9th Ed, Asia law House, 2019.
2. Prabhuddha Ganguli, Intellectual Property Rights Tata Mcgraw Hill, 2001
3. P.Naryan, Intellectual Property Law, 3rd Ed, Eastern Law House, 2007.
4. Adrian Wallwork. English for Writing Research Papers Second Edition. Springer Cham



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Heidelberg New York ,2016

5. Dan Jones, Sam Dragga, Technical Writing Style

Online Resources

1. <https://theconceptwriters.com.pk/principles-of-technical-writing/>
2. <https://www.ewh.ieee.org/soc/emcs/acstrial/newsletters/summer10/TechPaperWriting.html>
3. <https://www.ewh.ieee.org/soc/emcs/acstrial/newsletters/summer10/TechPaperWriting.html>
4. <https://www.manuscriptedit.com/scholar-hangout/process-publishing-research-paper-journal/>
5. <https://www.icsi.edu/media/website/IntellectualPropertyRightLaws&Practice.pdf>
6. <https://lawbhoomi.com/intellectual-property-rights-notes/>

<https://www.extension.purdue.edu/extmedia/ec/ec-723.pdf>



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OPEN ELECTIVES



III B.Tech I Semester

Course Code	GREEN BUILDINGS				L	T	P	C						
23A101305a	(OPEN ELECTIVE - I)				3	0	0	3						
Course Objectives :														
The objectives of this course are to make the student:														
1. To understand the fundamental concepts of green buildings, their necessity, and sustainable features. 2. To analyze green building concepts, rating systems, and their benefits in India. 3. To apply green building design principles, energy efficiency measures, and renewable energy sources. 4. To evaluate air conditioning systems, HVAC designs, and energy modeling for sustainable buildings. 5. To assess material conservation strategies, waste management, and indoor environmental quality in green buildings.														
Course Outcomes (COs)														
Upon successful completion of the course, students will be able to:														
1. Understand the importance of green buildings, their necessity, and sustainable features. 2. Analyze various green building practices, rating systems, and their impact on environmental sustainability. 3. Apply principles of green building design to enhance energy efficiency and incorporate renewable energy sources. 4. Evaluate HVAC systems, energy-efficient air conditioning techniques, and their role in sustainable building design. 5. Assess material conservation techniques, waste reduction strategies, and indoor air quality management in green buildings.														
CO - PO Articulation Matrix														
Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PS O1	PS O2



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CO -1	3	-	-	-	-	2	3	-	-	-	-	-	3	3
CO -2	-	3	-	-	2	-	3	-	-	-	-	2	3	3
CO -3	-	-	3	3	3	-	3	-	-	-	-	-	3	3
CO -4	-	-	3	3	3	-	3	-	-	-	-	-	3	3
CO -5	-	-	-	-	-	3	3	3	2	-	-	-	-	3

UNIT – I

Introduction to Green Building– Necessity of Green Buildings, Benefits of Green Buildings, Green Building Materials and Equipment in India, Key Requisites for Constructing A Green Building, Important Sustainable Features for Green Buildings.

UNIT – II

Green Building Concepts and Practices– Indian Green Building Council, Green Building Movement in India, Benefits Experienced in Green Buildings, Launch of Green Building Rating Systems, Residential Sector, Market Transformation; Green Building Opportunities and Benefits: Opportunities of Green Buildings, Green Building Features, Material and Resources, Water Efficiency, Optimum Energy Efficiency, Typical Energy-Saving Approaches in Buildings, LEED India Rating System, and Energy Efficiency.

UNIT – III

Green Building Design– Introduction, Reduction in Energy Demand, Onsite Sources and Sinks, Maximizing System Efficiency, Steps to Reduce Energy Demand and Use Onsite Sources and Sinks, Use of Renewable Energy Sources, Eco-Friendly Captive Power Generation for Factories, Building Requirements.

UNIT – IV

Air Conditioning– Introduction, CII Godrej Green Business Centre, Design Philosophy, Design Interventions, Energy Modeling, HVAC System Design, Chiller Selection, Pump Selection, Selection of Cooling towers, Selection of Air Handling Units, Pre-Cooling of Fresh Air, Interior Lighting Systems, Key Features of The Building, Eco-Friendly Captive Power Generation for Factories, Building Requirements.

UNIT – V

Material Conservation– Handling of Non-Process Waste, Waste Reduction During Construction, Materials With Recycled Content, Local Materials, Material Reuse, Certified Wood, Rapidly Renewable Building Materials and Furniture. Indoor Environment Quality and Occupational Health– Air Conditioning, Indoor Air Quality, Sick Building Syndrome,



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TEXT BOOKS:

1. Handbook on Green Practices published by Indian Society of Heating Refrigerating and Air conditioning Engineers, 2009.
2. Green Building Hand Book by tom woolley and Sam kimings, 2009.

REFERENCE BOOKS:

1. Complete Guide to Green Buildings by Trish riley
2. Standard for the design for High Performance Green Buildings by Kent Peterson, 2009
3. Energy Conservation Building Code –ECBC-2020, published by BEE

Online Learning Resources:

<https://archive.nptel.ac.in/courses/105/102/105102195/>



III B.Tech – I Semester

Course Code	CONSTRUCTION TECHNOLOGY AND MANAGEMENT (OPEN ELECTIVE – I)	L	T	P	C
23A101305b		3	0	0	3

Course Objectives:

The objectives of this course are to make the student :

1. To understand project management fundamentals, organizational structures, and leadership principles in construction.
2. To analyze manpower planning, equipment management, and cost estimation in civil engineering projects.
3. To apply planning, scheduling, and project management techniques such as CPM and PERT.
4. To evaluate various contract types, contract formation, and legal aspects in construction management.
5. To assess safety management practices, accident prevention strategies, and quality management systems in construction.

Course Outcomes (COs):

Upon successful completion of the course, students will be able to:

1. Understand (Cos) project management fundamentals, organizational structures, and leadership principles in construction.
2. Analyze manpower planning, equipment management, and cost estimation in civil engineering projects.
3. Apply planning, scheduling, and project management techniques such as CPM and PERT.
4. Evaluate various contract types, contract formation, and legal aspects in construction management.
5. Assess safety management practices, accident prevention strategies, and quality management systems in construction.

CO – PO Articulation Matrix

Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PS O1	PS O2
CO -1	3	-	-	-	-	2	-	2	2	-	-	-	3	3



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CO -2	-	3	-	-	2	-	-	-	-	-	-	2	3	3
CO -3	-	-	3	3	3	-	-	-	-	2	-	-	3	3
CO -4	-	-	3	3	3	-	-	2	-	-	-	-	3	3
CO -5	-	-	-	-	-	3	3	3	2	-	-	-	-	3

UNIT – I

Introduction: Project forms, Management Objectives and Functions; Organizational Chart of A Construction Company; Manager's Duties and Responsibilities; Public Relations; Leadership and Team - Work; Ethics, Morale, Delegation and Accountability.

UNIT – II

Man and Machine: Man-Power Planning, Training, Recruitment, Motivation, Welfare Measures and Safety Laws; Machinery for Civil Engineering., Earth Movers and Hauling Costs, Factors Affecting Purchase, Rent, and Lease of Equipment, and Cost Benefit Estimation.

UNIT – III

Planning, Scheduling and Project Management: Planning Stages, Construction Schedules and Project Specification, Monitoring and Evaluation; Bar-Chart, CPM, PERT, Network-formulation and Time Computation.

UNIT – IV

Contracts: Types of Contracts, formation of Contract – Contract Conditions – Contract for Labour, Material, Design, Construction – Drafting of Contract Documents Based On IBRD/ MORTH Standard Bidding Documents – Construction Contracts – Contract Problems – Arbitration and Legal Requirements Computer Applications in Construction Management: Software for Project Planning, Scheduling and Control.

UNIT – V

Safety Management – Implementation and Application of QMS in Safety Programs, ISO 9000 Series, Accident Theories, Cost of Accidents, Problem Areas in Construction Safety, Fall Protection, Incentives, Zero Accident Concepts, Planning for Safety, Occupational Health and Ergonomics.

TEXT BOOKS:

1. Construction Project Management, SK. Sears, GA. Sears, RH. Clough, John Wiley and Sons, 6th Edition, 2016.
2. Construction Project Scheduling and Control by Saleh Mubarak, 4th Edition, 2019



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3. Pandey, I.M (2021) Financial Management 12th edition. Pearson India Education Services Pvt. Ltd.

REFERENCE BOOKS:

1. Brien, J.O. and Plotnick, F.L., CPM in Construction Management, McGraw Hill, 2010.
2. Punmia, B.C., and Khandelwal, K.K., Project Planning and control with PERT and CPM, Laxmi Publications, 2002.
3. Construction Methods and Management: Pearson New International Edition 8th Edition Stephens Nunnally.
4. Rhoden, M and Cato B, Construction Management and Organisational Behaviour, Wiley-Blackwell, 2016.

Online Learning Resources:

<https://archive.nptel.ac.in/courses/105/104/105104161/>

<https://archive.nptel.ac.in/courses/105/103/105103093/>



IIIB.TechISemester

L	T	P	C
3	0	0	3

23A102305 ELECTRICAL SAFETY PRACTICES AND STANDARDS (Open Elective-I)

Course Outcomes:

CO1: Understanding the Fundamentals of Electrical Safety -L2

CO2: Identifying and Applying Safety Components -L3

CO3: Analyzing Grounding Practices and Electrical Bonding

CO4: Applying Safety Practices in Electrical Installations and Environments- L4

CO5:Evaluating Electrical Safety Standards and Regulatory Compliance -L5

UNIT I IntroductionToElectricalSafety:

Fundamentals ofElectricalsafety-ElectricShock-physiological effects of electric current- Safetyrequirements–Hazardsofelectricity-Arc-Blast-Causesforelectricalfailure.

UNIT II Safety Components:

Introduction to conductors and insulators- voltage classification -safety against over voltages- safety againststaticelectricity-Electricalsafetyequipment's- Fireextinguishersforelectricalsafety.

UNIT III Grounding:

General requirements for grounding and bonding- Definitions- System grounding- Equipment grounding -The Earth-Earthingpractices-Determiningsafeapproachdistance- Determiningarchazardcategory.

UNIT IVSafetyPractices:

Generalfirstaid-Safetyinhandlinghandheldelectricalappliancestools- Electricalsafetyintrain stations- swimmingpools,externallightinginstallations,medicallocations-Casestudies.

UNIT V Standards For Electrical Safety:

Electricity Acts- Rules & regulations- Electrical standards-NFPA 70 E-OSHA standards-IEEE standards-National Electrical Code 2005 – National Electric Safety code NESC-Statutory requirements from electricalinspectorate

TEXTBOOKS:

1. MassimoA.G.Mitolo,—ElectricalSafetyofLow-VoltageSystemsl,McGrawHill,USA,2009.
2. MohamedEl-Sharkawi,—ElectricSafety-PracticeandStandardsl,CRCPress,USA,2014

REFERENCES:

1. KennethG.Mastrullo, RayA.Jones,—TheElectricalSafetyProgramBookl,Jones andBartlettPublishers,London, 2nd Edition, 2011.
2. PalmerHickman,—ElectricalSafety- RelatedWorkPracticesl,Jones&BartlettPublishers,London,2009.
3. FordhamCooper,W.,—ElectricalSafetyEngineeringl,ButterworthandCompany,London,1986.
4. JohnCadick,MaryCapelli- Schellpfeffer,DennisK.Neitzel,—ElectricalSafetyHandbook,McGraw-Hill,NewYork,USA, 4th edition, 2012.



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III B.Tech – I Sem

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23A10313b SUSTAINBLE ENERGY TECHNOLOGIES

(Open Elective-I)

Course objectives: The objectives of the course are to	
1	To demonstrate the importance the impact of solar radiation, solar PV modules
2	To understand the principles of storage in PV systems
3	To discuss solar energy storage systems and their applications.
4	To get knowledge in wind energy and bio-mass
5	To gain insights in geothermal energy, ocean energy and fuel cells.

COURSE OUTCOMES On successful completion of this course the student will be able to		
CO1	Illustrate the importance of solar radiation and solar PV modules.	L1, L2
CO2	Discuss the storage methods in PV systems	L2, L3
CO3	Explain the solar energy storage for different applications	L2, L3
CO4	Understand the principles of wind energy, and bio-mass energy.	L2, L3
CO5	Attain knowledge in geothermal energy, ocean energy and fuel cells.	L1, L2, L3, L4

UNIT – 1

SOLAR RADIATION: Role and potential of new and renewable sources, the solar energy option, Environmental impact of solar power, structure of the sun, the solar constant, sun-earth relationships, coordinate systems and coordinates of the sun, extraterrestrial and terrestrial solar radiation, solar radiation on tilted surface, instruments for measuring solar radiation and sun shine, solar radiation data, numerical problems.

SOLAR PV MODULES AND PV SYSTEMS:

PV Module Circuit Design, Module Structure, Packing Density, Interconnections, Mismatch and Temperature Effects, Electrical and Mechanical Insulation, Lifetime of PV Modules, Degradation and Failure, PV Module Parameters, Efficiency of PV Module, Solar PV Systems-Design of Off Grid Solar Power Plant. Installation and Maintenance.

UNIT – 2

STORAGE IN PV SYSTEMS:

Battery Operation, Types of Batteries, Battery Parameters, Application and Selection of Batteries for Solar PV System, Battery Maintenance and Measurements, Battery Installation for PV System.

UNIT – 3

SOLAR ENERGY COLLECTION: Flat plate and concentrating collectors, classification of concentrating collectors, orientation.



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SOLAR ENERGY STORAGE AND APPLICATIONS: Different methods, sensible, latent heat and stratified storage, solar ponds, solar applications- solar heating/cooling technique, solar distillation and drying, solar cookers, central power tower concept and solar chimney.

UNIT – 4

WIND ENERGY: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, betz criteria, types of winds, wind data measurement.

BIO-MASS: Principles of bio-conversion, anaerobic/aerobic digestion, types of bio-gas digesters, gas yield, utilization for cooking, bio fuels, I.C. engine operation and economic aspects.

UNIT – 5

GEOTHERMAL ENERGY: Origin, Applications, Types of Geothermal Resources, Relative Merits

OCEAN ENERGY: Ocean Thermal Energy; Open Cycle & Closed Cycle OTEC Plants, Environmental Impacts, Challenges

FUEL CELLS: Introduction, Applications, Classification, Different Types of Fuel Cells Such as Phosphoric Acid Fuel Cell, Alkaline Fuel Cell, PEM Fuel Cell, MC Fuel Cell.

Text Books:

1. Solar Energy – Principles of Thermal Collection and Storage/Sukhatme S.P. and J.K.Nayak/TMH
2. Non-Conventional Energy Resources- Khan B.H/ Tata McGraw Hill, New Delhi, 2006

References:

1. Principles of Solar Engineering - D.Yogi Goswami, Frank Kreith& John F Kreider / Taylor & Francis
2. Non-Conventional Energy - Ashok V Desai /New Age International (P) Ltd
3. Renewable Energy Technologies -Ramesh & Kumar /Narosa
4. Non-conventional Energy Source- G.D Roy/Standard Publishers

Online Learning Resources:

<https://nptel.ac.in/courses/112106318>

<https://youtube.com/playlist?list=PLyqSpQzTE6M-ZgdjYukayF6QevPv7WE-r&si=-mwIa2X-SuSiNy13>

https://youtube.com/playlist?list=PLyqSpQzTE6M-ZgdjYukayF6QevPv7WE-r&si=Apfjx6oDfz1Rb_N3

https://youtu.be/zx04Kl8y4dE?si=VmOvp_OgqisILTAF



III B.Tech I Sem

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23A105313

ELECTRONIC CIRCUITS

(Open Elective –I)

Course Objectives:

1. To understand semiconductor diodes, their characteristics and applications.
2. To explore the operation, configurations, and biasing of BJTs.
3. To study the operation, analysis, and coupling techniques of BJT amplifiers.
4. To learn the operation, applications and uses of feedback amplifiers and oscillators.
5. To analyze the characteristics, configurations, and applications of operational amplifiers.

Course Outcomes:

At the end of this course, the students will be able to

1. Understand semiconductor diodes, their characteristics and applications.
2. Explore the operation, configurations, and biasing of BJTs.
3. Gain knowledge about the operation, analysis, and coupling techniques of BJT amplifiers.
4. Learn the operation, applications and uses of feedback amplifiers and oscillators.
5. Analyze the characteristics, configurations, and applications of operational amplifiers.

UNIT-I

Semiconductor Diode and Applications: Introduction, PN junction diode – structure, operation and VI characteristics, Half-wave, Full-wave and Bridge Rectifiers with and without Filters, Positive and Negative Clipping and Clamping circuits (Qualitative treatment only).

Special Diodes: Zener and Avalanche Breakdowns, VI Characteristics of Zener diode, Zener diode as voltage regulator, Construction, operation and VI characteristics of Tunnel Diode, LED, Varactor Diode, Photo Diode .

UNIT-II

Bipolar Junction Transistor (BJT): Principle of Operation, Common Emitter, Common Base and Common Collector Configurations, Transistor as a switch and Amplifier, Transistor Biasing and Stabilization - Operating point, DC & AC load lines, Biasing - Fixed Bias, Self Bias, Bias Stability, Bias Compensation using Diodes.

UNIT-III

Single stage amplifiers: Classification of Amplifiers - Distortion in amplifiers, Analysis of CE, CC and CB configurations with simplified hybrid model.

Multistage amplifiers: Different Coupling Schemes used in Amplifiers - RC coupled amplifiers, Transformer Coupled Amplifier, Direct Coupled Amplifier; Multistage RC coupled BJT amplifier (Qualitative treatment only).

UNIT-IV

Feedback amplifiers: Concepts of feedback, Classification of feedback amplifiers, Effect of feedback on amplifier characteristics, Voltage Series, Voltage Shunt, Current Series and Current Shunt Feedback Configurations (Qualitative treatment only).



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Oscillators: Classification of oscillators, Condition for oscillations, RC Phase shift Oscillators, Generalized analysis of LC Oscillators-Hartley and Colpitts Oscillators, Wien Bridge Oscillator.

UNIT-V

Op-amp: Classification of IC'S, basic information of Op-amp, ideal and practical Op-amp, 741 op-amp and its features, modes of operation-inverting, non-inverting, differential.

Applications of op-amp : Summing, scaling and averaging amplifiers, Integrator, Differentiator, phase shift oscillator and comparator.

TEXT BOOKS:

1. Electronics Devices and Circuits, J.Millman and Christos. C. Halkias, 3rd edition, Tata McGraw Hill, 2006.
2. Electronics Devices and Circuits Theory, David A. Bell, 5th Edition, Oxford University press. 2008.

REFERENCE BOOKS:

1. Electronics Devices and Circuits Theory, R.L.Boylestad, LouisNashelsky and K.Lal Kishore, 12th edition, 2006, Pearson, 2006.
2. Electronic Devices and Circuits, N.Salivahanan, and N.Suresh Kumar, 3rd Edition, TMH, 2012
3. Microelectronic Circuits, S.Sedra and K.C.Smith, 5th Edition, Oxford University Press.



III B.Tech I Sem

23A131315	JAVA PROGRAMMING (Open Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives: The main objective of the course is to Identify Java language components and how they work together in applications

- Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
- Learn how to extend Java classes with inheritance and dynamic binding and how to use exception
- handling in Java applications
- Understand how to design applications with threads in Java
- Understand how to use Java apisfor program development

Course Outcomes: After completion of the course, students will be able to

CO1: Analyze problems, design solutions using OOP principles, and implement them efficiently in Java.

CO2: Design and implement classes to model real-world entities, with a focus on attributes, behaviors, and relationships between objects

CO3: Demonstrate an understanding of inheritance hierarchies and polymorphic behaviour, including method overriding and dynamic method dispatch.

CO4: Apply Competence in handling exceptions and errors to write robust and fault-tolerant code.

CO5: Perform file input/output operations, including reading from and writing to files using Java I/O classes, graphical user interface (GUI) programming using JavaFX.

Unit – I: Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style. Data Types, **Variables, and Operators** :Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator?., Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

Unit II:Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.



Unit III: Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

Unit IV: Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Autounboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java.time.Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java (Text Book 2)

Unit V: String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter thread Communication - Suspending, Resuming, and Stopping of Threads. Java Database Connectivity: Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, ResultSet Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Learning Resources:

Textbooks:

1. JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
2. Joy with JAVA, Fundamentals of Object Oriented Programming, Debasis Samanta, Monalisa Sarma, Cambridge, 2023.
3. JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

Reference Books:

1. The complete Reference Java, 11th edition, Herbert Schildt, TMH
2. Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview



III B.Tech I Sem

23A131316	FUNDAMENTALS OF ARTIFICIAL INTELLIGENCE (Open Elective-I)	L	T	P	C
		3	0	0	3

Course Objectives:

- To learn the distinction between optimal reasoning Vs. human like reasoning.
- To understand the concepts of state space representation, exhaustive search, heuristic search together with the time and space complexities.
- To learn different knowledge representation techniques.
- To understand the applications of AI, namely game playing, theorem proving, and machine learning.

Course Outcomes:

- Learn the distinction between optimal reasoning Vs human like reasoning and formulate an efficient problem space for a problem expressed in natural language. Also select a search algorithm for a problem and estimate its time and space complexities.
- Apply AI techniques to solve problems of game playing, theorem proving, and machine learning.
- Learn different knowledge representation techniques.
- Understand the concepts of state space representation, exhaustive search, heuristic search together with the time and space complexities.
- Comprehend the applications of Probabilistic Reasoning and Bayesian Networks.
- Analyze Supervised Learning Vs. Learning Decision Trees

UNIT - I

Introduction to AI - Intelligent Agents, Problem-Solving Agents,

Searching for Solutions - Breadth-first search, Depth-first search, Hill-climbing search, Simulated annealing search, Local Search in Continuous Spaces.

UNIT-II

Games - Optimal Decisions in Games, Alpha-Beta Pruning, Defining Constraint Satisfaction Problems, Constraint Propagation, Backtracking Search for CSPs, Knowledge-Based Agents, **Logic**-Propositional Logic, Propositional Theorem Proving: Inference and proofs, Proof by resolution, Horn clauses and definite clauses.

UNIT-III

First-Order Logic - Syntax and Semantics of First-Order Logic, Using First Order Logic, Knowledge Engineering in First-Order Logic. Inference in First-Order Logic: Propositional vs. First-Order Inference, Unification, Forward Chaining, Backward Chaining, Resolution.

Knowledge Representation: Ontological Engineering, Categories and Objects, Events.



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UNIT-IV

Planning - Definition of Classical Planning, Algorithms for Planning with State Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches. Hierarchical Planning.

UNIT-V

Probabilistic Reasoning:

Acting under Uncertainty, Basic Probability Notation Bayes' Rule and Its Use, Probabilistic Reasoning, Representing Knowledge in an Uncertain Domain, The Semantics of Bayesian Networks, Efficient Representation of Conditional Distributions, Approximate Inference in Bayesian Networks, Relational and First- Order Probability.

TEXT BOOK:

1. Artificial Intelligence: A Modern Approach, Third Edition, Stuart Russell and Peter Norvig, Pearson Education.

REFERENCE BOOKS:

1. Artificial Intelligence, 3rd Edn., E. Rich and K. Knight (TMH)
2. Artificial Intelligence, 3rd Edn., Patrick Henny Winston, Pearson Education.
3. Artificial Intelligence, Shivani Goel, Pearson Education.
4. Artificial Intelligence and Expert systems – Patterson, Pearson Education.



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23A105306c	QUANTUM TECHNOLOGIES AND APPLICATIONS	L	T	P	C
	Open Elective – I	3	0	0	3

Course Objectives:

To introduce the fundamentals of quantum mechanics relevant to quantum technologies.
To explain key quantum phenomena and their role in enabling novel technologies.
To explore applications in quantum computing, communication, and sensing.
To encourage understanding of emerging quantum-based technologies and innovations.

Syllabus

UNIT I: Fundamentals of Quantum Mechanics (7 Hours)

Classical vs Quantum Paradigm
Postulates of Quantum Mechanics
Wavefunction and Schrödinger Equation (Time-independent)
Quantum states, Superposition, Qubits
Measurement, Operators, and Observables
Entanglement and Non-locality

UNIT II: Quantum Computing

Qubits and Bloch Sphere
Quantum Logic Gates: Pauli, Hadamard, CNOT, and Universal Gates
Quantum Circuits
Basic Algorithms: Deutsch-Jozsa, Grover's, Shor's (conceptual)
Error Correction and Decoherence

UNIT III: Quantum Communication and Cryptography (7 Hours)

Teleportation & No-Cloning
BB84 Protocol
Quantum Networks & Repeaters
Classical vs Quantum Cryptography
Challenges in Implementation

UNIT IV: Quantum Sensors and Metrology

Quantum Sensing: Principles and Technologies
Quantum-enhanced Measurements
Atomic Clocks, Gravimeters
Magnetometers, NV Centers
Industrial Applications

UNIT V: Quantum Materials and Emerging Technologies

• Quantum Materials: Superconductors, Topological Insulators
• Quantum Devices: Qubits, Josephson Junctions
• National Quantum Missions (India, EU, USA, China)
• Quantum Careers and Industry Initiatives

Textbooks and References

Primary Textbooks:

"Quantum Computation and Quantum Information" by Michael A. Nielsen and Isaac L. Chuang (Cambridge University Press)
"Quantum Mechanics: The Theoretical Minimum" by Leonard Susskind and Art Friedman (Basic Books)



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Supplementary Reading:

"Quantum Computing for Everyone" by Chris Bernhardt (MIT Press)

"Quantum Physics: A Beginner's Guide" by Alastair I.M. Rae

"An Introduction to Quantum Computing" by Phillip Kaye, Raymond Laflamme, and Michele Mosca

IBM Quantum Experience and Qiskit Documentation (<https://qiskit.org/>)

Course Outcomes

Understand key quantum mechanical concepts and phenomena.

Comprehend the structure and function of quantum algorithms and circuits.

Explore applications in quantum communication and cryptography.

Appreciate the role of quantum technologies in modern engineering systems.



III B.Tech I Sem

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3	0	0	3

23A100035

MATHEMATICS FOR MACHINE LEARNING AND AI

(Open Elective 1)

Course Objectives:

- To provide a strong mathematical foundation for understanding and developing AI/ML algorithms.
- To enhance the ability to apply linear algebra, probability, and calculus in AI/ML models.
- To equip students with optimization techniques and graph-based methods used in AI applications.
- To develop critical problem-solving skills for analysing mathematical formulations in AI/ML.

Course Outcomes:

After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Apply linear algebra concepts to ML techniques like PCA and regression.	L3 (Apply)
CO2	Analyze probabilistic models and statistical methods for AI applications.	L4 (Analyze)
CO3	Implement optimization techniques for machine learning algorithms.	L3 (Apply)
CO4	Utilize vector calculus and transformations in AI-based models.	L3 (Apply)
CO5	Develop graph-based AI models using mathematical representations.	L5 (Evaluate)

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	-	-	-	-	-	-	1
CO2	3	3	2	3	2	-	-	-	-	-	-	2
CO3	3	3	3	3	2	1	-	-	-	-	-	2
CO4	3	3	2	2	1	-	-	-	-	-	-	1
CO5	3	3	3	3	2	-	-	-	-	-	-	2

• 3 = Strong Mapping, 2 = Moderate Mapping, 1 = Slight Mapping, - = No Mapping

UNIT I: Linear Algebra for Machine Learning(08)

Review of Vector spaces, basis, linear independence, Vector and matrix norms, Matrix factorization techniques, Eigenvalues, eigenvectors, diagonalization, Singular Value Decomposition (SVD) and Principal Component Analysis (PCA).

UNIT II: Probability and Statistics for AI(08)

Probability distributions: Gaussian, Binomial, Poisson. Bayes' Theorem, Maximum Likelihood Estimation (MLE), and Maximum a Posteriori (MAP). Entropy and Kullback-Leibler (KL) Divergence in AI, Cross entropy loss, Markov chains.



UNIT III: Optimization Techniques for ML(08)

Multivariable calculus: Gradients, Hessians, Jacobians. Constrained optimization: Lagrange multipliers and KKT conditions. Gradient Descent and its variants (Momentum, Adam) Newton's method, BFGS method.

UNIT IV: Vector Calculus & Transformations(08)

Vector calculus: Gradient, divergence, curl. Fourier Transform & Laplace Transform in ML applications.

UNIT V: Graph Theory for AI(08)

Graph representations: Adjacency matrices, Laplacian matrices. Bayesian Networks & Probabilistic Graphical Models. Introduction to Graph Neural Networks (GNNs).

Textbooks:

1. Mathematics for Machine Learning by Marc Peter Deisenroth, A. Aldo Faisal, Cheng Soon Ong, Cambridge University Press, 2020.
2. Pattern Recognition and Machine Learning by Christopher Bishop, Springer.

Reference Books:

1. Gilbert Strang, Linear Algebra and Its Applications, Cengage Learning, 2016.
2. Jonathan Gross, Jay Yellen, Graph Theory and Its Applications, CRC Press, 2018.

Web References:

- MIT– Mathematics for Machine Learning <https://ocw.mit.edu>
- Stanford CS229 – Machine Learning Course <https://cs229.stanford.edu/>

DeepAI – Mathematical Foundations for AI <https://deepai.org>



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III B.Tech I Sem

23A100036	MATERIALS CHARACTERIZATION TECHNIQUES (Common to all branches) (Open Elective-Interdisciplinary) (Open Elective-I)	Credits 3-0-0:3
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COURSE OBJECTIVES	
1	To provide exposure to different characterization techniques.
2	To explain the basic principles and analysis of different spectroscopic techniques.
3	To elucidate the working of Scanning electron microscope - Principle, limitations and applications.
4	To illustrate the working of the Transmission electron microscope (TEM) - SAED patterns and its applications.
5	To educate the uses of advanced electric and magnetic instruments for characterization.

UNIT I Structure analysis by Powder X-Ray Diffraction

9H

Introduction, Bragg's law of diffraction, Intensity of Diffracted beams, Factors affecting Diffraction, Intensities, Structure of polycrystalline Aggregates, Determination of crystal structure, Crystallite size by Scherer and Williamson-Hall (W-H) Methods, Small angle X-ray scattering (SAXS) (in brief).

UNIT II Microscopy technique -1 –Scanning Electron Microscopy (SEM)

9H

Introduction, Principle, Construction and working principle of Scanning Electron Microscopy, Specimen preparation, Different types of modes used (Secondary Electron and Backscatter Electron), Advantages, limitations and applications of SEM.

UNIT III Microscopy Technique -2 - Transmission Electron Microscopy (TEM)

9H

Construction and Working principle, Resolving power and Magnification, Bright and dark fields, Diffraction and image formation, Specimen preparation, Selected Area Diffraction, Applications of Transmission Electron Microscopy, Difference between SEM and TEM, Advantage and Limitations of Transmission Electron Microscopy

UNIT IV Spectroscopy techniques

9H

Principle, Experimental arrangement, Analysis and advantages of the spectroscopic techniques – (i) UV-Visible spectroscopy (ii) Raman Spectroscopy, (iii) Fourier Transform infrared (FTIR) spectroscopy, (iv) X-ray photoelectron spectroscopy (XPS).

UNIT V Electrical & Magnetic Characterization techniques

9H

Electrical Properties analysis techniques (DC conductivity, AC conductivity) Activation Energy, Effect of Magnetic field on the electrical properties (Hall Effect). Magnetization measurement by induction method, Vibrating sample Magnetometer (VSM) and SQUID.

Textbooks:



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1. Material Characterization: Introduction to Microscopic and Spectroscopic Methods – Yang Leng – John Wiley & Sons (Asia) Pvt. Ltd. 2013.
2. Microstructural Characterization of Materials - David Brandon, Wayne D Kalpan, John Wiley & Sons Ltd., 2008

Reference Books:

1. Fundamentals of Molecular Spectroscopy – IV Ed. – Colin Neville Banwell and Elaine M. McCash, Tata McGraw-Hill, 2008.
2. Elements of X-ray diffraction – Bernard Dennis Cullity & Stuart R Stocks, Prentice Hall, 2001 – Science.
3. Practical Guide to Materials Characterization: Techniques and Applications - Khalid Sultan – Wiley – 2021.
4. **Materials Characterization Techniques** - Sam Zhang, Lin Li, Ashok Kumar - CRC Press - 2008

NPTEL courses link :

1. <https://nptel.ac.in/courses/115/103/115103030/>
2. https://nptel.ac.in/content/syllabus_pdf/113106034.pdf
3. <https://nptel.ac.in/noc/courses/noc19/SEM1/noc19-mm08/>

	Course Outcomes	Blooms Level
CO1	Analyze the crystal structure and crystallite size by various methods	L1,L2, L3, L4
CO2	Analyze the morphology of the sample by using a Scanning Electron Microscope	L1,L2, L4
CO3	Analyze the morphology and crystal structure of the sample by using Transmission Electron Microscope	L1,L2, L3
CO4	Explain the principle and experimental arrangement of various spectroscopic techniques	L1,L2
CO5	Identify the construction and working principle of various Electrical & Magnetic Characterization technique	L1,L2

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1							
CO2	3	3	2	1	1							
CO3	3	3	2	1	1							
CO4	3	2	1	1	-							
CO5	3	3	1	1	-							

1-Slightly, 2-Moderately, 3-Substantially.



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VIII B.Tech I Sem

Course Code	Title of the Subject	L	T	P	C
23A100037	CHEMISTRY OF ENERGY SYSTEMS	3		-	3

COURSE OBJECTIVES	
1	To make the student understand basic electrochemical principles such as standard electrode potentials, emf and applications of electrochemical principles in the design of batteries.
2	To understand the basic concepts of processing and limitations of Fuel cells & their applications.
3	To impart knowledge to the students about fundamental concepts of photo chemical cells, reactions and applications
4	Necessarily of harnessing alternate energy resources such as solar energy and its basic concepts.
5	To impart knowledge to the students about fundamental concepts of hydrogen storage in different materials and liquification method.

COURSE OUTCOMES	
CO1	➤ Solve the problems based on electrode potential, Describe the Galvanic Cell ➤ Differentiate between Lead acid and Lithium ion batteries, Illustrate the electrical double layer
CO2	➤ Describe the working Principle of Fuel cell, Explain the efficiency of the fuel cell ➤ Discuss about the Basic design of fuel cells, Classify the fuel cell
CO3	➤ Differentiate between Photo and Photo electrochemical Conversions, Illustrate the photochemical cells, Identify the applications of photochemical reactions, ➤ Interpret advantages of photoelectron catalytic conversion.
CO4	➤ Apply the photo voltaic technology, Demonstrate about solar energy and prospects ➤ Illustrate the Solar cells, Discuss about concentrated solar power
CO5	➤ Differentiate Chemical and Physical methods of hydrogen storage, Discuss the metal organic frame work, Illustrate the carbon and metal oxide porous structures ➤ Describe the liquification methods.

Mapping between Course Outcomes and Programme Outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1												
CO2												
CO3												
CO4												
CO5												

UNIT-1: Electrochemical Systems: Galvanic cell, Nernst equation, standard electrode potential, application of EMF, electrical double layer, polarization, Batteries- Introduction ,Lead-acid ,Nickel- cadmium, Lithium ion batteries and their applications.



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UNIT-2: Fuel Cells: Fuel cell- Introduction, Basic design of fuel cell, working principle, Classification of fuel cells, Polymer electrolyte membrane (PEM) fuel cells, Solid-oxide fuel cells (SOFC), Fuel cell efficiency and applications.

UNIT-3: Photo and Photo electrochemical Conversions: Photochemical cells Introduction and applications of photochemical reactions, specificity of photo electrochemical cell, advantage of photoelectron catalytic conversions and their applications.

UNIT-4: Solar Energy: Introduction and prospects, photovoltaic (PV) technology, concentrated solar power (CSP), Solar cells and applications.

UNIT-5: Hydrogen Storage:Hydrogen storage and delivery: State-of-the art, Established technologies, Chemical and Physical methods of hydrogen storage, Compressed gas storage, Liquid hydrogen storage, Other storage methods, Hydrogen storage in metal hydrides, metal organic frameworks (MOF), Metal oxide porous structures, hydrogel , and Organic hydrogen carriers.

Text books

1. Physical chemistry by Ira N. Levine
2. Essentials of Physical Chemistry, Bahl and Bahl and Tuli.
3. Inorganic Chemistry, Silver and Atkins

Reference Books:

1. Fuel Cell Hand Book 7th Edition, by US Department of Energy (EG&G technical services And corporation)
2. Hand book of solar energy and applications by ArvindTiwari and Shyam.
3. Solar energy fundamental, technology and systems by Klaus Jagar et.al.
4. Hydrogen storage by Levine Klebonoff



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III B.Tech I Sem

Course Code	ENGLISH FOR COMPETITIVE EXAMINATIONS	L	T	P	C
23A100038	(Open Elective-I) (Common to All Branches of Engineering)	3	0	0	3
Course Objectives:					
1. To enable the students to learn about the structure of competitive English 2. To understand the grammatical aspects and identify the errors 3. To enhance verbal ability and identify the errors 4. To improve word power to answer competitive challenges 5. To make them ready to crack competitive exams					
Course Outcomes (CO):		Blooms Level			
By the end of the program students will be able to					
▪ Identify the basics of English grammar and its importance ▪ Explain the use of grammatical structures in sentences ▪ Demonstrate the ability to use various concepts in grammar and vocabulary and their applications in everyday use and in competitive exams ▪ Analyze an unknown passage and reach conclusions about it. ▪ Choose the appropriate form of verbs in framing sentences ▪ Develop speed reading and comprehending ability thereby perform better in competitive exams		L1, L2 L1, L2 L3 L4 L5 L3			
UNIT - I	GRAMMAR-1	Lecture Hrs			
<u>Nouns-classification-errors-Pronouns-types-errors-Adjectives-types-errors-Articles-definite-indefinite-Degrees of Comparison-Adverbs-types- errors-Conjunctions-usage-Prepositions-usage-Tag Questions, types-identifying errors- Practice</u>					
UNIT - II	GRAMMAR-2	Lecture Hrs			
<u>Verbs-tenses- structure-usages- negatives- positives- time adverbs-Sequence of tenses--If Clause-Voice-active voice and passive voice- reported Speech-Agreement- subject and verb-Modals-Spotting Errors-Practices</u>					
UNIT - III	VERBAL ABILITY	Lecture Hrs			
<u>Sentence completion-Verbal analogies-Word groups-Instructions-Critical reasoning-Verbal deduction-Select appropriate pair-Reading Comprehension-Paragraph-Jumbles-Selecting the proper statement by reading a given paragraph.</u>					
UNIT - IV	READING COMPREHENSION AND VOCUBULARY	Lecture Hrs			
<u>Competitive Vocabulary :Word Building – Memory techniques-Synonyms, Antonyms, Affixes-Prefix & Suffix-One word substitutes-Compound words-Phrasal Verbs-Idioms and Phrases-Homophones-Linking Words-Modifiers-Intensifiers - Mastering Competitive Vocabulary- Cracking the unknowing passage-speed reading techniques- Skimming & Scanning-types of answering–Elimination methods</u>					
UNIT - V	WRITING FOR COMPETITIVE EXAMINATIONS	Lecture Hrs			
<u>Punctuation- Spelling rules- Word order-Sub Skills of Writing- Paragraph meaning-salient features-types - Note-making, Note-taking, summarizing-precise writing- Paraphrasing-Expansion of proverbs-Essay writing-types</u>					
Textbooks:					
1. Wren & Martin, <i>English for Competitive Examinations</i>, S.Chand & Co, 2021 2. Objective English for Competitive Examination, Tata McGraw Hill, New Delhi, 2014.					
Reference Books:					
1. Hari Mohan Prasad, <i>Objective English for Competitive Examination</i>, Tata McGraw Hill, New Delhi, 2014. 2. Philip Sunil Solomon, <i>English for Success in Competitive Exams</i>, Oxford 2016 3. Shalini Verma . <i>Word Power Made Handv</i>, S Chand Publications					



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4. Neira, Anjana Dev & Co. *Creative Writing: A Beginner's Manual*. Pearson Education India, 2008.
5. Abhishek Jain, *Vocabulary Learning Techniques Vol.I&II*, RR Global Publishers 2013.
6. Michel Swan, *Practical English Usage*, Oxford, 2006.

Online Resources

1. <https://www.grammar.cl/english/parts-of-speech.htm>
2. <https://academicguides.waldenu.edu/writingcenter/grammar/partsofspeech>
3. <https://learnenglish.britishcouncil.org/grammar/english-grammar-reference/active-passive-voice>
4. <https://languagetool.org/insights/post/verb-tenses/>
5. <https://www.britishcouncil.in/blog/best-free-english-learning-resources-british-council>
6. <https://www.careerride.com/post/social-essays-for-competitive-exams-586.aspx>



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Course Code	ENTREPRENEURSHIP AND NEW VENTURE CREATION (Open Elective-I)	L	T	P	C
23A100039		3	0	0	3

COURSE OBJECTIVES: The objectives of this course are

1	To foster an entrepreneurial mind-set for venture creation and intrapreneurial leadership.
2	To encourage creativity and innovation
3	To enable them to learn pitching and presentation skills
4	To make the students understand MVP development and validation techniques to determine Product-Market fit and Initiate Solution design, Prototype for Proof of Concept.
5	To enhance the ability of analyzing Customer and Market segmentation, estimate Market size, develop and validate Customer Persona

UNIT-I: Entrepreneurship Fundamentals and context

Meaning and concept, attributes and mindset of entrepreneurial and intrapreneurial leadership, role models in each and their role in economic development. An understanding of how to build entrepreneurial mindset, skill sets, attributes and networks while on campus.

Core Teaching Tool: Simulation, Game, Industry Case Studies (Personalized for students – 16 industries to choose from), Venture Activity

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand the concept of Entrepreneur and Entrepreneurship in India
- Analyze recent trends in Entrepreneurship role in economic development
- Develop a creative mind set and personality in starting a business.

Unit II: Problem & Customer Identification

Understanding and analysing the macro-Problem and Industry perspective - technological, socioeconomic and urbanization trends and their implication on new opportunities - Identifying passion - identifying and defining problem using Design thinking principles - Analysing problem and validating with the potential customer - Understanding customer segmentation, creating and validating customer personas.

Core Teaching Tool: Several types of activities including Class, game, Gen AI, 'Get out of the Building' and Venture Activity.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand the problem and Customer identification.
- Analyze problem and validating with potential customer
- Evaluate customer segmentation and customer personas

Unit III: Solution design, Prototyping & Opportunity Assessment and Sizing



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Understanding Customer Jobs-to-be-done and crafting innovative solution design to map to customer's needs and create a strong value proposition - Understanding prototyping and Minimum Viable product (MVP) - Developing a feasibility prototype with differentiating value, features and benefits - Assess relative market position via competition analysis - Sizing the market and assess scope and potential scale of the opportunity.

Core Teaching Tool: Venture Activity, no-code Innovation tools, Class activity

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Analyze jobs-to-be-done
- Evaluate customer needs to create a strong value proposition
- Design and draw prototyping and MVP

UNIT-IV: Business & Financial Model, Go-to-Market Plan

Introduction to Business model and types, Lean approach, 9 block lean canvas model, riskiest assumptions to Business models. Importance of Build - Measure - Lean approach.

Business planning: components of Business plan- Sales plan, People plan and financial plan.

Financial Planning: Types of costs, preparing a financial plan for profitability using financial template, understanding basics of Unit economics and analysing financial performance.

Introduction to Marketing and Sales, Selecting the Right Channel, creating digital presence, building customer acquisition strategy.

Choosing a form of business organization specific to your venture, identifying sources of funds: Debt & Equity, Map the Start-up Life-cycle to Funding Options.

Core Teaching Tool: Founder Case Studies - Sama and Securely Share; Class activity and discussions; Venture Activities.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to:

- Understand lean approach in business models
- Apply business plan, sales plan and financial plan
- Analyze financial planning, marketing channels of distribution.
- Design their own venture and source of funds.

UNIT-V: Scale Outlook and Venture Pitch readiness

Understand and identify potential and aspiration for scale vis-a-vis your venture idea.

Persuasive Storytelling and its key components. Build an Investor ready pitch deck.

Core Teaching Tool: Expert talks; Cases; Class activity and discussions; Venture Activities.

LEARNING OUTCOMES

At the end of the Unit, the learners will be able to

- Understand aspiration for scale
- Analyze venture idea and its key components
- Evaluate and build investors ready pitch



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TEXT BOOKS

1. Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, Sabyasachi Sinha . *Entrepreneurship*, McGrawHill, 11th Edition.(2020)
2. Ries, E. *The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses*. Crown Business,(2011).
3. Osterwalder, A., & Pigneur, Y. *Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers*. John Wiley & Sons. (2010).

REFERENCES

1. Simon Sinek, *Start with Why*, Penguin Books limited. (2011)
2. Brown Tim, *Change by Design Revised & Updated: How Design Thinking Transforms Organizations and Inspires Innovation*, Harper Business.(2019)
4. Namita Thapar (2022) *The Dolphin and the Shark: Stories on Entrepreneurship*, Penguin Books Limited
5. Saras D. Sarasvathy, (2008) *Effectuation: Elements of Entrepreneurial Expertise*, Elgar Publishing Ltd.

E-RESOURCES

Learning resource- Ignite 5.0 Course Wadhwani platform (Includes 200+ components of custom created modular content + 500+ components of the most relevant curated content)

COURSE OUTCOMES: At the end of the course, students will be able to		BTL
CO1	Develop an entrepreneurial mindset and appreciate the concept of entrepreneurship	L3
CO2	Comprehend the process of problem-opportunity identification through design thinking, identify market potential and customers while developing a compelling value proposition solution	L3
CO3	Analyze and refine business models to ensure sustainability and profitability	L3
CO4	Build Prototype for Proof of Concept and validate MVP of their practice venture idea	L4
CO5	Create business plan, conduct financial analysis and feasibility analysis to assess the financial viability of a venture	L5
CO6	Prepare and deliver an investible pitch deck of their practice venture to attract stakeholders	L6

BTL: Bloom's Taxonomy Level



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III B.Tech.II Semester

Course Code	DISASTER MANAGEMENT	L	T	P	C
23A101313a	(Open Elective – II)	3	0	0	3

Course Objectives:

The objectives of this course are to make the student :

1. To understand the fundamental concepts of natural disasters, their occurrence, and disaster risk reduction strategies.
2. To analyze the impact of cyclones on structures and explore retrofitting techniques for adaptive reconstruction.
3. To apply wind engineering principles and computational techniques in designing wind-resistant structures.
4. To evaluate earthquake effects on buildings and develop strategies for seismic retrofitting.
5. To assess seismic safety planning, design considerations, and innovative construction materials for disaster-resistant structures.

Course Outcomes:

After successful completion of this course, students will be able to:

1. Understand the fundamental concepts of natural disasters, their occurrence, and disaster risk reduction strategies.
2. Analyze the impact of cyclones on structures and explore retrofitting techniques for adaptive reconstruction.
3. Apply wind engineering principles and computational techniques in designing wind-resistant structures.
4. Evaluate earthquake effects on buildings and develop strategies for seismic retrofitting.
5. Assess seismic safety planning, design considerations, and innovative construction materials for disaster-resistant structures.

CO – PO Articulation Matrix

Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PS O1	PS O2
CO -1	3	-	-	-	-	2	-	2	2	-	-	-	3	3
CO -2	-	3	-	-	2	-	-	-	-	-	-	2	3	-
CO -3	3	-	-	3	-	-	3	-	-	2	-	-	-	3
CO -4	-	-	3	-	3	-	-	2	-	-	-	-	3	-
CO -5	-	-	-	3	-	3	3	3	2	-	-	-	-	3

UNIT – I

Introduction to Natural Disasters– Brief Introduction to Different Types of Natural Disasters, Occurrence of Disasters in Different Climatic and Geographical Regions, Hazard Maps (Earthquake and Cyclone) of The World and India, Regulations for Disaster Risk Reduction, Post-Disaster Recovery and Rehabilitation (Socioeconomic Consequences).

UNIT – II

Cyclones and Their Impact– Climate Change and Its Impact On Tropical Cyclones, Nature of Cyclonic Wind, Velocities and Pressure, Cyclone Effects, Storm Surges, Floods, and Landslides. Behavior of Structures in Past Cyclones and Windstorms, Case Studies. Cyclonic Retrofitting, Strengthening of Structures, and Adaptive Sustainable Reconstruction. Life-Line Structures Such as Temporary Cyclone Shelters.



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UNIT – III

Wind Engineering and Structural Response– Basic Wind Engineering, Aerodynamics of Bluff Bodies, Vortex Shedding, and Associated Unsteadiness Along and Across Wind forces. Lab: Wind Tunnel Testing and Its Salient Features. Introduction to Computational Fluid Dynamics (CFD). General Planning and Design Considerations Under Windstorms and Cyclones. Wind Effects On Buildings, towers, Glass Panels, Etc., and Wind-Resistant Features in Design. Codal Provisions, Design Wind Speed, Pressure Coefficients. Coastal Zoning Regulations for Construction and Reconstruction in Coastal Areas. Innovative Construction Materials and Techniques, Traditional Construction Techniques in Coastal Areas.

UNIT – IV

Seismology and Earthquake Effects– Causes of Earthquakes, Plate Tectonics, Faults, Seismic Waves; Magnitude, Intensity, Epicenter, Energy Release, and Ground Motions. Earthquake Effects– On Ground, Soil Rupture, Liquefaction, Landslides. Performance of Ground and Buildings in Past Earthquakes– Behavior of Various Types of Buildings and Structures, Collapse Patterns; Behavior of Non-Structural Elements Such as Services, Fixtures, and Mountings – Case Studies. Seismic Retrofitting– Weakness in Existing Buildings, Aging, Concepts in Repair, Restoration, and Seismic Strengthening.

UNIT – V

Planning and Design Considerations for Seismic Safety– General Planning and Design Considerations; Building forms, Horizontal and Vertical Eccentricities, Mass and Stiffness Distribution, Soft Storey Effects, Etc.; Seismic Effects Related to Building Configuration. Plan and Vertical Irregularities, Redundancy, and Setbacks. Construction Details– Various Types of Foundations, Soil Stabilization, Retaining Walls, Plinth Fill, Flooring, Walls, Openings, Roofs, Terraces, Parapets, Boundary Walls, Underground and Overhead Tanks, Staircases, and Isolation of Structures. Innovative Construction Materials and Techniques. Local Practices– Traditional Regional Responses. Computational Investigation Techniques.

TEXT BOOKS:

1. David Alexander, *Natural Disasters*, 1st Edition, CRC Press, 2017.
2. Edward A. Keller and Duane E. DeVecchio, *Natural Hazards: Earth's Processes as Hazards, Disasters, and Catastrophes*, 5th Edition, Routledge, 2019.

REFERENCE BOOKS:

1. Ben Wisner, J.C. Gaillard, and Ilan Kelman (Editors), *Handbook of Hazards and Disaster Risk Reduction and Management*, 2nd Edition, Routledge, 2012.
2. Damon P. Coppola, *Introduction to International Disaster Management*, 4th Edition, Butterworth-Heinemann, 2020.
3. Bimal Kanti Paul, *Environmental Hazards and Disasters: Contexts, Perspectives and Management*, 2nd Edition, Wiley-Blackwell, 2020.

Online Learning Resources:

<https://nptel.ac.in/courses/124107010>

https://onlinecourses.swayam2.ac.in/cec19_hs20/preview



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III B.Tech – II Semester

Course Code	SUSTAINABILITY IN ENGINEERING PRACTICES (OE – II)	L	T	P	C
23A101313b		3	0	0	3

Course Objectives:

The objectives of this course are to make the student :

1. To understand the fundamentals of sustainability, the carbon cycle, and the environmental impact of construction materials.
2. To analyze sustainable construction materials, their durability, and life cycle assessment.
3. To apply energy calculations in construction materials and assess their embodied energy.
4. To evaluate green building standards, energy codes, and performance ratings.
5. To assess the environmental effects of energy use, climate change, and global warming.

Course Outcomes:

After successful completion of this course, students will be able to:

1. Understand the fundamentals of sustainability, the carbon cycle, and the environmental impact of construction materials.
2. Analyze sustainable construction materials, their durability, and life cycle assessment.
3. Apply energy calculations in construction materials and assess their embodied energy.
4. Evaluate green building standards, energy codes, and performance ratings.
5. Assess the environmental effects of energy use, climate change, and global warming.

CO – PO Articulation Matrix

Course Outcomes	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PS O1	PS O2
CO -1	3	-	-	-	-	2	3	2	-	-	-	-	3	3
CO -2	-	3	-	-	2	-	3	-	-	-	-	2	3	3
CO -3	-	-	3	3	3	-	2	-	-	2	-	-	3	3
CO -4	-	-	3	3	3	-	3	2	-	-	-	-	3	3
CO -5	-	-	-	-	-	3	3	3	-	-	-	-	-	3

UNIT – I

INTRODUCTION

Introduction and Definition of Sustainability - Carbon Cycle - Role of Construction Material: Concrete and Steel, Etc. - CO₂ Contribution From Cement and Other Construction Materials.

UNIT – II

MATERIALS USED in SUSTAINABLE CONSTRUCTION

Construction Materials and Indoor Air Quality - No/Low Cement Concrete - Recycled and Manufactured Aggregate - Role of QC and Durability - Life Cycle and Sustainability.

UNIT – III

ENERGY CALCULATIONS

Components of Embodied Energy - Calculation of Embodied Energy for Construction Materials - Energy Concept and Primary Energy - Embodied Energy Via-A-Vis Operational Energy in Conditioned Building - Life Cycle Energy Use



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UNIT – IV		
GREEN BUILDINGS Control of Energy Use in Building - ECBC Code, Codes in Neighboring Tropical Countries - OTTV Concepts and Calculations – Features of LEED and TERI – GRIHA Ratings - Role of Insulation and Thermal Properties of Construction Materials - Influence of Moisture Content and Modeling - Performance Ratings of Green Buildings - Zero Energy Building		
UNIT – V		
ENVIRONMENTAL EFFECTS Non-Renewable Sources of Energy and Environmental Impact– Energy Norm, Coal, Oil, Natural Gas - Nuclear Energy - Global Temperature, Green House Effects, Global Warming - Acid Rain: Causes, Effects and Control Methods - Regional Impacts of Temperature Change.		
TEXT BOOKS:		
1. Charles J Kibert, Sustainable Construction: Green Building Design & Delivery, 4th Edition , Wiley Publishers 2016. 2. Steve Goodhew, Sustainable Construction Process, Wiley Blackwell,UK, 2016.		
REFERENCE BOOKS:		
1. Craig A. Langston & Grace K.C. Ding, Sustainable Practices in the Built Environment, Butterworth Heinemann Publishers, 2011. 2. William P Spence, Construction Materials, Methods & Techniques (3e), Yesdee Publication Pvt. Ltd, 2012.		
Online Learning Resources:		
https://archive.nptel.ac.in/courses/105/105/105105157/		



III B.Tech.II Semester

L	T	P	C
3	0	0	3

23A102312

RENEWABLE ENERGY SOURCES (Open Elective-II)

Course Outcomes (CO): At the end of the course the student will be able to:

CO 1: Understand principle operation of various renewable energy sources. L1

CO 2: Identify site selection of various renewable energy sources. L2

CO 3: Analyze various factors affecting on solar energy measurements, wind energy conversion techniques, Geothermal, Biomass, Tidal Wave and Fuel cell energies L3

CO 4: Design of Solar PV modules and considerations of horizontal and vertical axis Wind energy systems. L5

CO 5: Apply the concepts of Geo Thermal Energy, Ocean Energy, Bio mass and Fuel Cells for generation of power. L4

UNIT I Solar Energy:

Solar radiation - beam and diffuse radiation, solar constant, Sun at Zenith, attenuation and measurement of solar radiation, local solar time, derived solar angles, sunrise, sunset and day length. flat plate collectors, concentrating collectors, storage of solar energy-thermal storage.

UNIT II PV Energy Systems:

Introduction, The PV effect in crystalline silicon basic principles, the film PV, Other PV technologies, Solar PV modules from solar cells, mismatch in series and parallel connections design and structure of PV modules, Electrical characteristics of silicon PV cells and modules, Stand-alone PV system configuration, Grid connected PV systems.

UNIT III Wind Energy:

Principle of wind energy conversion; Basic components of wind energy conversion systems; wind mill components, various types and their constructional features; design considerations of horizontal and vertical axis wind machines: analysis of aerodynamic forces acting on wind mill blades; wind data and energy estimation and site selection considerations.

UNIT IV Geothermal Energy:

Estimation and nature of geothermal energy, geothermal sources and resources like hydrothermal, geo-pressured hot dry rock, magma. Advantages, disadvantages and application of geothermal energy, prospects of geothermal energy in India.

UNIT – V Miscellaneous Energy Technologies:

Ocean Energy: Tidal Energy-Principle of working, Operation methods, advantages and limitations. Wave Energy-Principle of working, energy and power from waves, wave energy conversion devices, advantages and limitations.

Bio mass Energy: Biomass conversion technologies, Biogas generation plants, Classification, advantages and disadvantages, constructional details, site selection, digester design consideration

Fuel cell: Principle of working of various types of fuel cells and their working, performance and limitations.

Text books:



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1. G. D. Rai, —Non-Conventional Energy Sources, 4th Edition, Khanna Publishers, 2000.

2. Chetan Singh Solanki —Solar Photovoltaics fundamentals, technologies and applications, 2nd Edition PHI Learning Private Limited. 2012.

Reference Books:

1. Stephen Peake, —Renewable Energy Power for a Sustainable Future, Oxford International Edition, 2018.

2. S. P. Sukhatme, —Solar Energy, 3rd Edition, Tata Mc Graw Hill Education Pvt. Ltd, 2008.

3. B H Khan , — Non-Conventional Energy Resources, 2nd Edition, Tata Mc Graw Hill Education Pvt Ltd, 2011.

4. S. Hasan Saeed and D.K.Sharma,—Non-Conventional Energy Resources, 3rd Edition, S.K.Kataria & Sons, 2012.

5. G. N. Tiwari and M.K.Ghosal, —Renewable Energy Resource: Basic Principles and Applications, Narosa Publishing House, 2004.

Online Learning Resources:

1. <https://nptel.ac.in/courses/103103206>

2. <https://nptel.ac.in/courses/108108078>



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III B. Tech -II Sem

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23A103311

AUTOMATION AND ROBOTICS

(Open Elective – II)

Course objectives: The objectives of the course are to	
1	Fundamentals of industrial automation, production types, automation strategies, and hardware elements used in modern manufacturing processes.
2	Understanding of automated manufacturing systems, and strategies for improving productivity and flexibility in industrial automation.
3	Knowledge of industrial automation and robotics, sensors, and end-effector design for modern manufacturing environments.
4	Explain industrial automation and robotics, and trajectory planning for intelligent and efficient manufacturing applications.
5	Familiarity of industrial automation and robotics, and practical applications in manufacturing processes.

COURSE OUTCOMES On successful completion of this course the student will be able to		
1	Understand and analyze the structure and functions of automated manufacturing systems, and evaluate hardware components for efficient production.	L2,L4,L5
2	Analyze and design automated flow lines with or without buffer storage, perform quantitative evaluations, apply assembly line balancing techniques.	L4,L5,L6
3	Classify robot configurations, select suitable actuators and sensors, analyze and apply automation and robotics principles to optimize production efficiency and flexibility.	L2,L3,L4
4	Apply kinematic and dynamic modeling using D-H notation and select appropriate hardware and control strategies for real-world industrial scenario to analyze and design automated and robotic systems.	L3,L4,L5
5	Design, program, and implement robotic systems, understand and apply robotics technology to manufacturing tasks.	L1,L3,L6

UNIT-I

Introduction to Automation:

Introduction to Automation, Need, Types, Basic elements of an automated system, Manufacturing Industries, Types of production, Functions in manufacturing, Organization and information processing in manufacturing, Automation strategies and levels of automation, Hardware components for automation and process control, mechanical feeders, hoppers, orienters, high speed automatic insertion devices.

UNIT-II

Automated flow lines:

Automated flow lines, Part transfer methods and mechanisms, types of Flow lines, flow line with/without buffer storage, Quantitative analysis of flow lines. Assembly line balancing: Assembly process and systems assembly line, line balancing methods, ways of improving line balance, flexible assembly lines.



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UNIT-III

Introduction to Industrial Robotics:

Introduction to Industrial Robotics, Classification of Robot Configurations, functional line diagram, degrees of freedom. Components common types of arms, joints grippers, factors to be considered in the design of grippers.

Robot actuators and Feedback components: Actuators, Pneumatic, Hydraulic actuators, Electric & Stepper motors, comparison. Position sensors - potentiometers, resolvers, encoders - velocity sensors, Tactile sensors, Proximity sensors.

UNIT-IV

Manipulator Kinematics:

Manipulator Kinematics, Homogenous transformations as applicable to rotation and transition - D-H notation, Forward inverse kinematics.

Manipulator Dynamics: Differential transformations, Jacobians, Lagrange - Euler and Newton - Euler formations. Trajectory Planning: Trajectory Planning and avoidance of obstacles path planning, skew motion, joint integrated motion - straight line motion.

UNIT-V

Robot Programming:

Robot Programming, Methods of programming - requirements and features of programming languages, software packages. Problems with programming languages.

Robot Application in Manufacturing: Material Transfer - Material handling, loading and unloading - Process - spot and continuous arc welding & spray painting - Assembly and Inspection.

Text Books:

1. Automation, Production systems and CIM, M.P. Groover/Pearson Edu.
2. Industrial Robotics - M.P. Groover, TMH.
- 3.

References:

1. Robotics, FuKS, McGrawHill, 4th edition, 2010.
2. An Introduction to Robot Technology, P. Coiffet and M. Chironze, Kogam Page Ltd. 1983 London.
3. Robotic Engineering, Richard D. Klafter, Prentice Hall
4. Robotics, Fundamental Concepts and analysis - Ashitave Ghosal, Oxford Press, 1/e, 2006
5. Robotics and Control, Mittal RK & Nagrath IJ, TMH.

Online Learning Resources:

<https://www.youtube.com/watch?v=yxZm9WQJUA0&list=PLRLB5WCqU54UJG45UnazSYmnmhl-gt76o>

<https://www.youtube.com/watch?v=6f3bvIhSWyM&list=PLRLB5WCqU54X5Vy4DwjfSODT3ZJgwEjyE>



III B.Tech II Sem

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23A104315

DIGITAL ELECTRONICS (Open Elective –II)

Course Objectives:

1. To Learn Boolean algebra, logic simplification techniques, and combinational circuit design.
2. To analyze combinational circuits like adders, subtractors, and code converters.
3. To explore combinational logic circuits and their applications in digital design.
4. To understand sequential logic circuits, including latches, flip-flops, counters, and shift registers.
5. To gain knowledge about programmable logic devices and digital IC's.

Course Outcomes:

At the end of this course, the students will be able to

1. Learn Boolean algebra, logic simplification techniques, and combinational circuit design.
2. Analyze combinational circuits like adders, subtractors, and code converters.
3. Explore combinational logic circuits and their applications in digital design.
4. Understand sequential logic circuits, including latches, flip-flops, counters, and shift registers.
5. Gain knowledge about programmable logic devices and digital IC's.

UNIT-I

Logic Simplification and Combinational Logic Design: Review of Boolean Algebra and De Morgan's Theorem, SOP & POS forms, Canonical forms, Introduction to Logic Gates, Ex-OR, Ex-NOR operations, Minimization of Switching Functions: Karnaugh map method, Logic function realization: AND-OR, OR-AND and NAND/NOR realizations.

UNIT-II

Introduction to Combinational Design 1: Binary Adders, Subtractors and BCD adder, Code converters - Binary to Gray, Gray to Binary, BCD to excess3, BCD to Seven Segment display.

UNIT-III

Combinational Logic Design 2: Decoders, Encoders, Priority Encoder, Multiplexers, Demultiplexers, Comparators, Implementations of Logic Functions using Decoders and Multiplexers.

UNIT-IV

Sequential Logic Design: Latches, Flip-flops, S-R, D, T, JK and Master-Slave JK FF, Edge triggered FF, set up and hold times, Ripple counters, Shift registers.

UNIT-V

Programmable Logic Devices: ROM, Programmable Logic Devices (PLA and PAL).

Digital IC's: Decoder (74x138), Priority Encoder (74x148), multiplexer (74x151) and de-multiplexer (74x155), comparator (74x85).

TEXT BOOKS:

1. Digital Design, M.Morris Mano & Michel D. Ciletti, 5th Edition, Pearson Education, 1999.
2. Switching theory and Finite Automata Theory, ZviKohavi and NirahK.Jha, 2nd Edition, Tata McGraw Hill, 2005.

REFERENCE BOOKS:

1. Fundamentals of Logic Design, Charles H Roth,Jr., 5th Edition, Brooks/cole Cengage Learning, 2004.



III B.Tech II Sem

23A105206T	OPERATING SYSTEMS (Open Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives: The main objectives of the course is to make student

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

Course Outcomes: After completion of the course, students will be able to

CO1: Describe the basics of the operating systems, mechanisms of OS to handle processes, threads, and their communication. (L1)

CO2: Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection. (L2)

CO3: Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. (L3)

CO4: Illustrate different conditions for deadlock and their possible solutions. (L2) □Analyze the memory management and its allocation policies. (L4)

CO5: Able to design and implement file systems, focusing on file access methods, directory structure, free space management, and also explore various protection mechanisms,

UNIT - I Operating Systems Overview, System Structures

Lecture 8Hrs

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Open-Source Operating Systems System Structures: Operating System Services, User and Operating-System Interface, systems calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Operating system debugging, System Boot.

UNIT - II Process Concept, Multithreaded Programming, Process Scheduling, Inter-process Communication

Lecture

10Hrs

Process Concept: Process scheduling, Operations on processes, Inter-process communication, Communication in client server systems. Multithreaded Programming: Multithreading models, Thread libraries, Threading issues, Examples. Process Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling, Thread scheduling, Examples. Inter-process Communication: Race conditions, Critical Regions, Mutual exclusion with busy waiting, Sleep and wakeup, Semaphores, Mutexes, Monitors, Message passing, Barriers, Classical IPC Problems - Dining philosophers problem, Readers and writers problem.

UNIT - III Memory-Management Strategies, Virtual Memory Management

Lecture

8Hrs

Memory-Management Strategies: Introduction, Swapping, Contiguous memory allocation, Paging, Segmentation, Examples. Virtual Memory Management: Introduction, Demand paging, Copy on-write, Page replacement, Frame allocation, Thrashing, Memory-mapped files, Kernel memory allocation, Examples.



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UNIT - IV Deadlocks, File Systems

Lecture

9Hrs

Deadlocks: Resources, Conditions for resource deadlocks, Ostrich algorithm, Deadlock detection And recovery, Deadlock avoidance, Deadlock prevention. File Systems: Files, Directories, File system implementation, management and optimization. Secondary-Storage Structure: Overview of disk structure, and attachment, Disk scheduling, RAID structure, Stable storage implementation.

UNIT - V System Protection, System Security

Lecture

8Hrs

System Protection: Goals of protection, Principles and domain of protection, Access matrix, Access control, Revocation of access rights. System Security: Introduction, Program threats, System and network threats, Cryptography as a security, User authentication, implementing security defenses, firewalling to protect systems and networks, Computer security classification. Case Studies: Linux, Microsoft Windows.

Textbooks:

1. Silberschatz A, Galvin P B, and Gagne G, Operating System Concepts, 9th edition, Wiley, 2016.
2. Tanenbaum A S, Modern Operating Systems, 3rd edition, Pearson Education, 2008. (Topics: Inter-process Communication and File systems.)

Reference Books:

1. Tanenbaum A S, Woodhull A S, Operating Systems Design and Implementation, 3rd edition, PHI, 2006.
2. Dhamdhare D M, Operating Systems A Concept Based Approach, 3rd edition, Tata McGraw Hill, 2012.
3. Stallings W, Operating Systems -Internals and Design Principles, 6th edition, Pearson Education, 2009
4. Nutt G, Operating Systems, 3rd edition, Pearson Education, 2004

Online Learning Resources:

<https://nptel.ac.in/courses/106/106/106106144/>

<http://peterindia.net/OperatingSystems.html>



III B.Tech – II Sem

23A105306T	MACHINE LEARNING (Open Elective-II)	L	T	P	C
		3	0	0	3

Course Objectives: The objectives of the course are

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbors (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

Course Outcomes:

- CO1: Identify machine learning techniques suitable for a given problem. (L3)
- CO2: Solve real-world problems using various machine learning techniques. (L3)
- CO3: Apply Dimensionality reduction techniques for data preprocessing. (L3)
- CO4: Explain what is learning and why it is essential in the design of intelligent machines. (L2)
- CO5: Evaluate Advanced learning models for language, vision, speech, decision making etc. (L5)

UNIT-I: Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification | Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT-V: Clustering : Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.



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Textbooks:

- 1.—Machine Learning Theory and Practice, M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

- 1.—Machine Learning, Tom M. Mitchell, McGraw-Hill Publication, 2017
- 2.—Machine Learning in Action, Peter Harrington, DreamTech
- 3.—Introduction to Data Mining, Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



III B.Tech II Sem

L	T	P	C
3	0	0	3

23A100044 OPTIMIZATION TECHNIQUES FOR ENGINEERS (Open Elective -II)

Course Outcomes:

After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Understand the meaning, purpose, tools of Operations Research and linear programming in solving practical problems in industry.	L2, L3
CO2	Interpret the transportation models' solutions and infer solutions to the real-world problems.	L3, L5
CO3	Develop mathematical skills to analyze and solve nonlinear programming models arising from a wide range of applications.	L3
CO4	Apply the concept of non-linear programming for solving the problems involving non-linear constraints and objectives	L2, L3
CO5	Apply the concept of unconstrained geometric programming for solving the problems involving non-linear constraints and objectives.	L3,L5

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	-	-	-	-	-	-	-	1
CO2	3	2	2	2	-	-	-	-	-	-	-	1
CO3	3	2	2	1	-	-	-	-	-	-	-	1
CO4	2	2	2	1	-	-	-	-	-	-	-	1
CO5	3	3	2	1	-	-	-	-	-	-	-	1

1-Slightly, 2-Moderately, 3-Substantially.

UNIT – I: Linear programming I

(08)

Introduction, Applications of Linear Programming, Standard form of a Linear Programming Problem, Geometry of Linear Programming Problems, Basic Definitions in Linear Programming. Simplex Method, Simplex Algorithm and Two phase Simplex Method, Big-M method.

UNIT – II Linear programming II: Duality in Linear Programming

(08)

Symmetric Primal-Dual Relations, General Primal-Dual Relations, Duality Theorem, Dual Simplex Method, Transportation Problem and assignment problem, Complementary slackness Theorem

UNIT – III Non-linear programming: Unconstrained optimization techniques

(08)

Introduction: Classification of Unconstrained minimization methods,

Direct Search Methods: Random Search Methods: Descent Method and Fletcher Powell Method, Grid Search Method

UNIT – IV Non-linear programming: Constrained optimization techniques

(08)

Introduction, Characteristics of a constrained problem, Random Search Methods, complex method, Sequential linear programming, Basic approach in methods of Feasible directions, Zoutendijk's method of feasible directions: direction finding problem, determination of step length, Termination criteria.



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UNIT-V Geometric Programming

(08)

Unconstrained Minimization Problems: solution of unconstrained geometric programming using differential calculus and arithmetic-geometric inequality.

Constrained minimization Problems: Solution of a constrained geometric programming problem, primal-dual programming in case of less-than inequalities, geometric programming with mixed inequality constraints.

TEXT BOOK:

1. Singiresu S Rao., Engineering Optimization: Theory and Practices, New Age Int. (P) Ltd. Publishers, New Delhi.
2. J. C. Panth, Introduction to Optimization Techniques, (7-e) Jain Brothers, New Delhi.

REFERENCES:

1. Harvey M. Wagner, Principles of Operation Research, Printice-Hall of India Pvt. Ltd. New Delhi.
2. Peressimi A.L., Sullivan F.E., Vhl, J. J. Mathematics of Non-linear Programming, Springer – Verlag.

Web Reference:

- https://onlinecourses.nptel.ac.in/noc24_ee122/preview
- <https://archive.nptel.ac.in/courses/111/105/111105039/>
- https://onlinecourses.nptel.ac.in/noc21_ce60/preview



23A54601b	MATHEMATICAL FOUNDATION OF QUANTUM TECHNOLOGIES Open Elective – II				L	T	P	C
					3	0	0	3

Course Objectives:

- To provide students with essential linear algebra foundations including vector spaces, inner products, and operators for quantum mechanical applications.
- To develop understanding of the transition from finite-dimensional systems to infinite-dimensional function spaces and Hilbert space concepts.
- To establish quantum mechanical formalism including measurement theory, uncertainty relations, and time evolution principles.
- To enable students to apply quantum mechanical principles to solve problems in simple quantum systems and understand statistical interpretation.
- To introduce advanced concepts in composite systems, measurement processes, and modern perspectives in quantum mechanics.

Course Outcomes:

After successful completion of this course, the students should be able to:

COs	Statements	Blooms level
CO1	Understand vector spaces, inner products, and linear operators with applications to quantum systems.	L1, L2 (Understand, Comprehend)
CO2	Apply linear algebra concepts to function spaces and analyze the transition from finite to infinite dimensional systems.	L3, L4 (Apply, Analyze)
CO3	Analyze quantum mechanical formalism including measurement theory, uncertainty relations, and time evolution.	L4 (Analyze)
CO4	Apply quantum mechanical principles to solve problems in simple quantum systems and evaluate statistical interpretations.	L3, L5 (Apply, Evaluate)
CO5	Evaluate advanced concepts in composite systems and synthesize understanding of measurement processes and modern quantum theory.	L5, L6 (Evaluate, Create)

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	-	-	-	-	-	-	2
CO2	3	3	2	3	2	-	-	-	-	-	-	2
CO3	3	3	3	3	2	-	-	-	-	-	-	2
CO4	3	3	3	3	2	-	-	-	-	-	-	2
CO5	3	3	3	3	2	1	-	-	-	-	-	3

• 3 = Strong Mapping, 2 = Moderate Mapping, 1 = Slight Mapping, - = No Mapping

UNIT I: Linear Algebra Foundation for Quantum Mechanics (10 hours)

Vector spaces definition and examples ($\mathbb{R}^2$, $\mathbb{R}^3$, function spaces), Inner products (dot product, orthogonality, normalization), Linear operators (matrices, eigenvalues, eigenvectors), Finite-



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dimensional examples (2×2 matrices, spin-1/2 systems), Dirac notation introduction ($|\psi\rangle$, $\langle\phi|$, $\langle\phi|\psi\rangle$), Change of basis (transformations, unitary matrices).

UNIT II: From Finite to Infinite Dimensions (08 hours)

Function spaces (L^2 space, square-integrable functions), Inner products for functions ($\int \psi^* \phi \, dx$), Orthogonal function sets (Fourier series, basis functions), Introduction to Hilbert space concept (complete inner product spaces), Position and momentum representations (wave functions), Operators on functions (d/dx , multiplication by x).

UNIT III: Quantum Mechanical Formalism (08 hours)

Mathematical formulation (states as vectors, observables as operators), Measurement theory (Born rule, expectation values, probabilities), Uncertainty relations (mathematical derivation from commutators), Time evolution (Schrödinger equation, unitary evolution).

UNIT IV: Applications and Statistical Interpretation (06 hours)

Simple applications (infinite square well, harmonic oscillator), Statistical interpretation (ensembles, pure vs mixed states), Measurement process (von Neumann measurement scheme).

UNIT V: Advanced Topics (08 hours)

Composite systems (tensor products basic introduction), Reversibility and irreversibility (unitary evolution vs measurement), Thermodynamic connections (equilibrium states, entropy), Modern perspectives (decoherence, measurement problem conceptual).

Textbooks:

1. David J. Griffiths, Darrell F. Schroeter, —Introduction to Quantum Mechanics, 3rd Edition, Cambridge University Press (2018).
2. R. Shankar, Principles of Quantum Mechanics, 2nd Edition, Kluwer Academy/Plenum Publishers (1994).

Reference Books:

1. George. F. Simmons, —Introduction to Topology and Modern Analysis, MedTech Science Press.
2. Gilbert Strang, Linear Algebra and Its Applications, 4th Edition, Cengage Learning (2006).
3. John von Neumann and Robert T Beyer, Mathematical Foundations of Quantum Mechanics, Princeton Univ. Press (1996).

Web Resources

1. <https://eclass.uoa.gr/modules/document/file.php/CHEM248/Griffiths%20-%20Introduction%20to%20Quantum%20Mechanics%203rd%20ed%202018.pdf>
2. <https://fisica.net/mecanica-quantica/Shankar%20-%20Principles%20of%20quantum%20mechanics.pdf>



III B.Tech II Sem

23A100040	PHYSICS OF ELECTRONIC MATERIALS AND DEVICES (Common to all branches) Open Elective-II	Credits 3-0-0:3
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Course Objectives	
1	To make the students to understand the concept of crystal growth, defects in crystals and thin films.
2	To provide insight into various semiconducting materials and their properties.
3	To develop a strong foundation in semiconductor physics and device engineering.
4	To elucidate excitonic and luminescent processes in solid-state materials.
5	To understand the principles, technologies, and applications of modern display systems.

Syllabus:

UNIT-I Fundamentals of Materials Science

9H

Introduction, Phase rule, Phase Diagram, Elementary idea of Nucleation and Growth, Methods of crystal growth. The basic idea of point, line, and planar defects. Concept of thin films, preparation of thin films, Deposition of thin film using sputtering methods (RF and glow discharge).

UNIT II Semiconductors

9H

Introduction, charge carriers in semiconductors, effective mass, Diffusion and drift, Diffusion and recombination, Diffusion length. The Fermi level & Fermi-Dirac distribution, Electron and Hole in quantum well, Change of electron-hole concentration- Qualitative analysis, Temperature dependency of carrier concentration, Conductivity and mobility, Effects of temperature and doping on mobility, High field effects.

UNIT III Physics of Semiconductor Devices:

9H

Introduction, Band structure, PN junctions and their typical characteristics under equilibrium and under bias, Heterojunctions, Transistors, MOSFETs.

UNIT IV Excitons and Luminescence:

9H

Luminescence: Different types of luminescence, basic definitions, Light emission in solids, Inter-band luminescence, Direct and indirect gap materials.

Photoluminescence : General Principles of photoluminescence, Excitation and relaxation, OLED, Quantum-dot.

Electro-luminescence : General Principles of electroluminescence, light emitting diode, diode laser.

UNIT V Display devices :

9H

LCD, three-dimensional display: Holographic display, light-field displays: Head-mounted display, MOEMS (Micro-Opto-Electro-Mechanical Systems) and MEMS displays.

Textbooks:

1. Principles of Electronic Materials and Devices-S.O. Kasap, McGraw-Hill Education (India) Pvt.



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Ltd., 4th edition, 2021.

2. Semiconductor physics & devices: basic principles, 4th Edition, McGraw-Hill, 2012.

Reference Books:

1. Solid State Electronic Devices -B.G. Streetman and S. Banerjee, PHI Learning, 6th edition
2. Electronic Materials Science- Eugene A. Irene, Wiley, 2005
3. Electronic Components and Materials, Grover and Jamwal, Dhanpat Rai and Co., New Delhi, 2012.
4. An Introduction to Electronic Materials for Engineers-Wei Gao, Zhengwei Li, Nigel Sammes, World Scientific Publishing Co. Pvt. Ltd. 2nd Edition, 2011

NPTEL course links:

<https://nptel.ac.in/courses/113/106/113106062/>

https://onlinecourses.nptel.ac.in/noc20_ph24/preview

	Course Outcomes	Blooms Level
CO1	Understand crystal growth and thin film preparation	L1,L2
CO2	Summarize the basic concepts of semiconductors	L1,L2
CO3	Illustrate the working of various semiconductor devices	L1,L2, L3
CO4	Analyze various luminescent phenomena and the devices based on these concepts	L1,L2, L3
CO5	Explain the working of different display devices	L1,L2

Course Articulation Matrix:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1							
CO2	3	3	2	1	1							
CO3	3	3	2	1	1							
CO4	3	2	1	1	-							
CO5	3	3	1	1	-							

1-Slightly, 2-Moderately, 3-Substantially.



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III B.Tech –II Sem

23A100041	CHEMISTRY OF POLYMERS AND APPLICATIONS (Common to all branches) Open Elective-II	Credits 3-0-0:3
Course Objectives		
1	To understand the basic principles of polymers	
2	To understand natural polymers and their applications.	
3	To impart knowledge to the students about synthetic polymers, their preparation and importance.	
4	To enumerate the applications of hydrogel polymers	
5	To enumerate applications of conducting and degradable polymers in engineering.	

Course Outcomes	
CO1	Classify the polymers, Explain polymerization mechanism, Differentiate addition, condensation polymerizations, Describe measurement of molecular weight of polymer
CO2	Describe the physical and chemical properties of natural polymers and Modified cellulose.
CO3	Differentiate Bulk, solution, Suspension and emulsion polymerization, Describe fibers and elastomers, Identify the thermosetting and thermo polymers.
CO4	Identify types of polymer networks, Describe methods involve in hydrogel preparation, Explain applications of hydrogels in drug delivery,
CO5	Explain classification and mechanism of conducting and degradable polymers.

Mapping between Course Outcomes and Programme Outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1												
CO2												
CO3												
CO4												
CO5												

Unit – I: Polymers-Basics and Characterization:-

Basic concepts: monomers, repeating units, degree of polymerization, linear, branched and network polymers, classification of polymers, Polymerization: addition, condensation, copolymerization and coordination polymerization. Average molecular weight concepts: number, weight and viscosity average molecular weights, polydispersity and molecular weight distribution. Measurement of molecular weight: End group, viscosity, light scattering, osmotic and ultracentrifugation methods, analysis and testing of polymers.

Unit – II: Natural Polymers & Modified cellulose

Natural Polymers: Chemical & Physical structure, properties, source, important chemical modifications, applications of polymers such as cellulose, lignin, starch, rosin, shellac, latexes, vegetable oils and gums, proteins.



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Modified cellulose: Cellulose esters and ethers such as Ethyl cellulose, CMC, HPMC, cellulose acetals, Liquid crystalline polymers; specialty plastics- PES, PAES, PEEK, PEA.

Unit – III: Synthetic Polymers

Addition and condensation polymerization processes– Bulk, Solution, Suspension and Emulsion polymerization. Preparation and significance, classification of polymers based on physical properties. Thermoplastics, Thermosetting plastics, Fibers and elastomers, General Applications. Preparation of Polymers based on different types of monomers, Olefin polymers(PE,PVC), Butadiene polymers(BUNA-S,BUNA-N), nylons, Urea-formaldehyde, phenol – formaldehyde, Melamine Epoxy and Ion exchange resins.

Unit-IV: Hydrogels of Polymer networks

Definitions of Hydrogel, polymer networks, Types of polymer networks, Methods involved in hydrogel preparation, Classification, Properties of hydrogels, Applications of hydrogels in drug delivery.

Unit – V: Conducting and Degradable Polymers:

Conducting polymers: Introduction, Classification, Mechanism of conduction in Poly Acetylene, Poly Aniline, Poly Thiophene, Doping, Applications.

Degradable polymers: Introduction, Classifications, Examples, Mechanism of degradation, poly lactic acid, Nylon-6, Polyesters, applications.

Text Books:

1. A Text book of Polymer science, Billmayer
2. Polymer Chemistry – G.S.Mishra
3. Polymer Chemistry – Gowarikar

References Books:

1. Organic polymer Chemistry, K.J.Saunders, Chapman and Hall
2. Advanced Organic Chemistry, B.Miller, Prentice Hall
3. Polymer Science and Technology by Premamoy Ghosh, 3rd edition, McGraw-Hill, 2010.



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III B.Tech –II Sem

23A100042	ACADEMIC WRITING AND PUBLIC SPEAKING (Common to All Branches of Engineering) OPEN ELECTIVE - II	L	T	P	C
		3	0	0	3
Course Objectives:					
- To encourage all round development of the students by focusing on writing skills - To make the students aware of non-verbal skills - To develop analytical skills - To deliver effective public speeches					
Course Outcomes (CO):		Blooms Level			
By the end of the program students will be able to					
Understand various elements of Academic Writing		L1, L2			
Identify sources and avoid plagiarism		L1, L2			
Demonstrate the knowledge in writing a Research paper		L3			
Analyse different types of essays		L4			
Assess the speeches of others and know the positive strengths of speakers		L5			
Build confidence in giving an impactful presentation to the audience		L3			
UNIT - I	Introduction to Academic Writing	Lecture Hrs			
Introduction to Academic Writing – Essential Features of Academic Writing – Courtesy – Clarity – Conciseness – Correctness – Coherence – Completeness – Types – Descriptive, Analytical, Persuasive, Critical writing					
UNIT - II	Academic Journal Article	Lecture Hrs			
Art of condensation- summarizing and paraphrasing - Abstract Writing, writing Project Proposal, writing application for internship, Technical/Research/Journal Paper Writing – Conference Paper writing - Editing, Proof Reading - Plagiarism					
UNIT - III	Essay & Writing Reviews	Lecture Hrs			
Compare and Contrast – Argumentative Essay – Exploratory Essay – Features and Analysis of Sample Essays – Writing Book Report, Summarizing, Book/film Review- SoP					
UNIT - IV	Public Speaking	Lecture Hrs			
Introduction, Nature, characteristics, significance of Public Speaking – Presentation – 4 Ps of Presentation – Stage Dynamics – Answering Strategies –Analysis of Impactful Speeches- Speeches for Academic events					
UNIT - V	Public Speaking and Non-Verbal Delivery	Lecture Hrs			
Body Language – Facial Expressions-Kinesics – Oculistics – Proxemics – Haptics – Chronemics - Paralanguage - Signs					
Textbooks:					
<i>Critical Thinking, Academic Writing and Presentation Skills</i>: MG University Edition Paperback – 1 January 2010 Pearson Education; First edition (1 January 2010) - Pease, Allan & Barbara. <i>The Definitive Book of Body Language</i> RHUS Publishers, 2016					
Reference Books:					
<u>Alice Savage</u>, <u>Masoud Shafiei</u> <i>Effective Academic Writing</i>, 2^{Ed.}, 2014 .sserP ytisrevinU drofxO - Shalini Verma, <i>Body Language</i>, S Chand Publications 2011. - Sanjay Kumar and Pushpalata, <i>Communication Skills</i> 2E 2015, Oxford. - Sharon Gerson, Steven Gerson, <i>Technical Communication Process and Product</i>, Pearson, New Delhi, 2014 <i>Elbow, Peter. Writing with Power. OUP USA, 1998</i>					
Online Learning Resources:					



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1. <https://youtu.be/NNhTIT81nH8>
2. <https://www.youtube.com/watch?v=478ccrWKY-A>
3. <https://www.youtube.com/watch?v=nzGo5ZC1gMw>
4. <https://www.youtube.com/watch?v=Qve0ZBmJMh4>
5. <https://courses.lumenlearning.com/publicspeakingprinciples/chapter/chapter-12-nonverbal-aspects-of-delivery/>
6. https://onlinecourses.nptel.ac.in/noc21_hs76/preview
7. <https://archive.nptel.ac.in/courses/109/107/109107172/#>
8. <https://archive.nptel.ac.in/courses/109/104/109104107/>



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